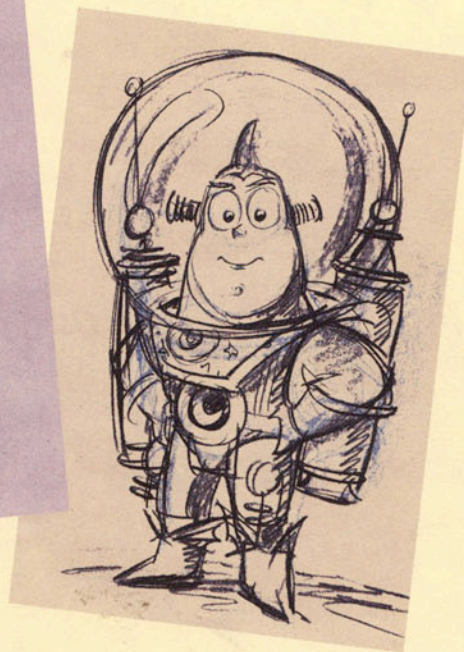


Disney • PIXAR

TOY STORY



THE SKETCHBOOK SERIES

- SKETCH
BOOK @



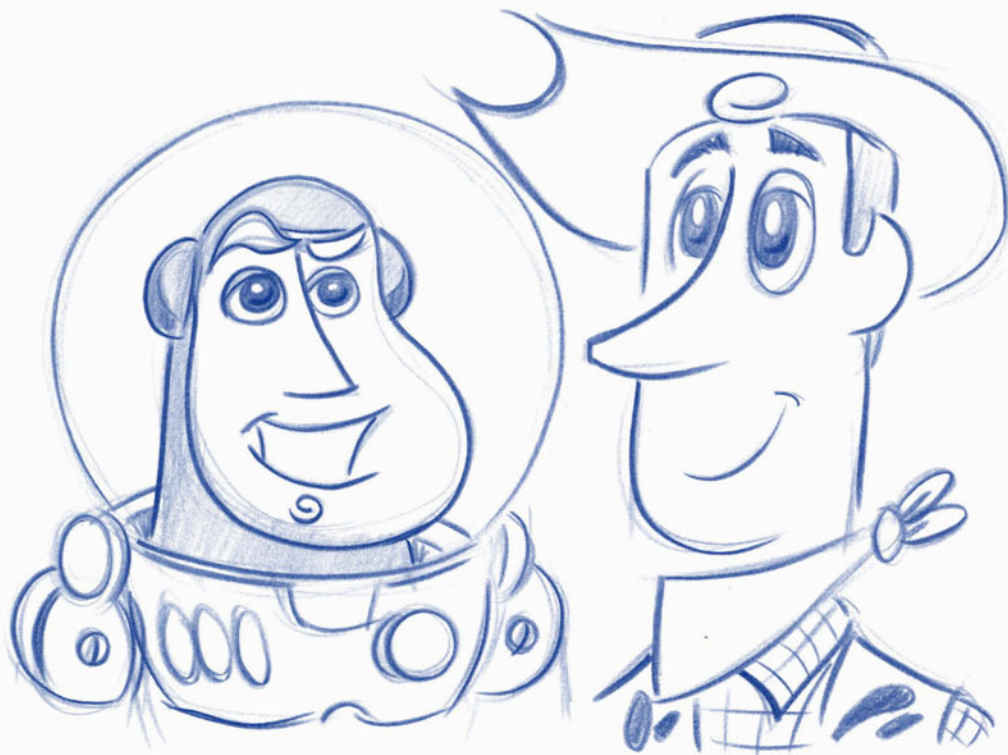
This sketchbook celebrates the work of the artists who provided concepts, inspiration, and character studies for the feature films *Toy Story* and *Toy Story 2*:



Randy Berrett	Nathaniel McLaughlin
Geefwee Boedoe	Jon Mead
Ash Brannon	Paul Mica
Jim Capobianco	Ken Mitchroney
William Cone	Floyd Norman
Jill Culton	Sanjay Patel
Pete Docter	Bob Pauley
Ralph Eggleston	Jim Pearson
David Fulp	Bob Peterson
Dave Gordon	Laura Phillips
Stephen Gregory	Jeff Pidgeon
Kirk Hanson	Bobby Podesta
Sean Hargreaves	Joe Ranft
Mark Holmes	Nilo Rodis
Harley Jessup	Chris Sanders
Dan Jeup	Jeff Sangalli
William Joyce	Gary Schultz
Tia W. Kratter	David Skelly
John Lasseter	Andrew Stanton
Dan Lee	Doug Sweetland
Bud Luckey	Bud Thon
Matthew Luhn	Tasha Wedeen
Angus Maclane	

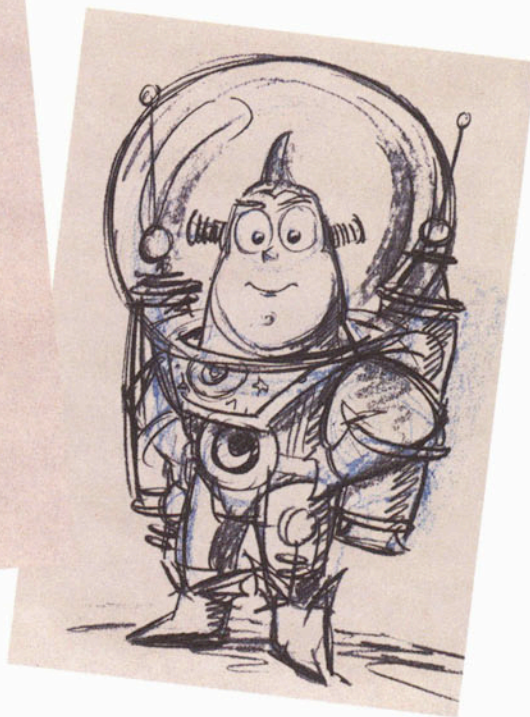
and the many others at Pixar Animation Studios who contributed their ideas and talents.





Disney · PIXAR

TOY STORY



APPLEWOOD BOOKS
Bedford, Massachusetts



PRODUCED BY
Applewood Books

DESIGN
Violeta Díaz

CREATIVE DIRECTION
John Lasseter + Jim Pearson

PROJECT MANAGEMENT
Leeann Alameda + Eric Huang

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Other books in the Sketchbook Series:
Walt Disney's *Snow White and the Seven Dwarfs*
Walt Disney's *Bambi*
Walt Disney's *Sleeping Beauty*
Disney's *The Little Mermaid*
Walt Disney's *Peter Pan*
Walt Disney's *Lady and the Tramp*

*Art challenges technology
and technology inspires art.*

– John Lasseter



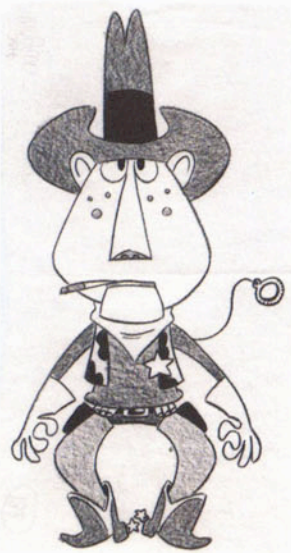
When audiences watch *Toy Story* and *Toy Story 2*, they are seeing a completely believable world—a world they know does not exist, but that looks so real. This is one of the magical elements of our computer animation.

But the computers don't create computer animation any more than a pencil creates pencil animation. What creates computer animation is a very talented group of people. It begins not with a computer, but with drawings—hundreds and hundreds and hundreds of drawings.

The story is created using storyboards done in the traditional way: pencil drawings on paper, pinned to a big bulletin board. The story tells us what characters, objects and sets need to exist to create the complete world of the film.

As the story evolves, everything you see on the screen has to be designed with pencil sketches, color drawings, pastels and paintings. Since the world we create within the computer is truly three-dimensional, we have to design what the back of everything looks like, as well as the front. Once a character, object or set is designed, we do a series of drawings—much like blueprints—to show every side of the models, so that they can be accurately created in the computer.

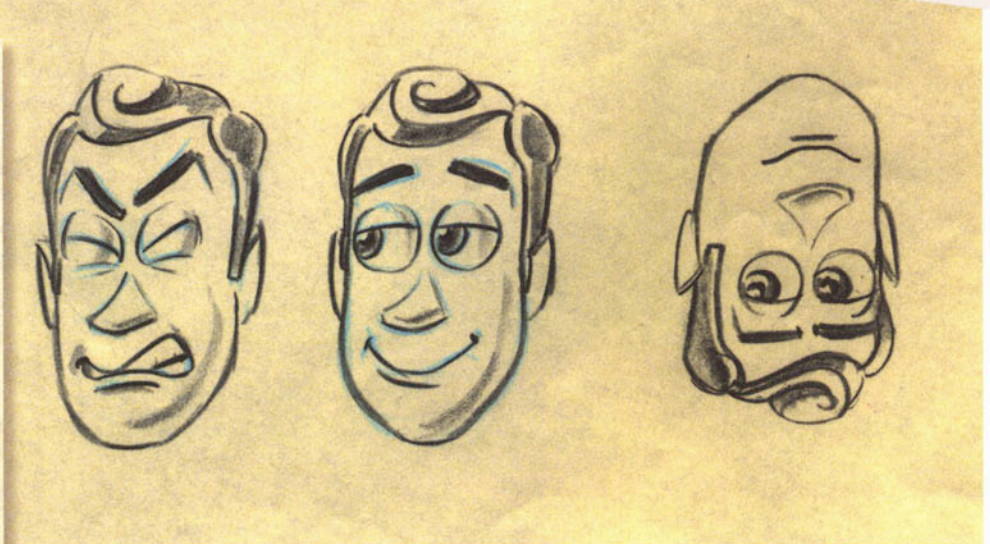
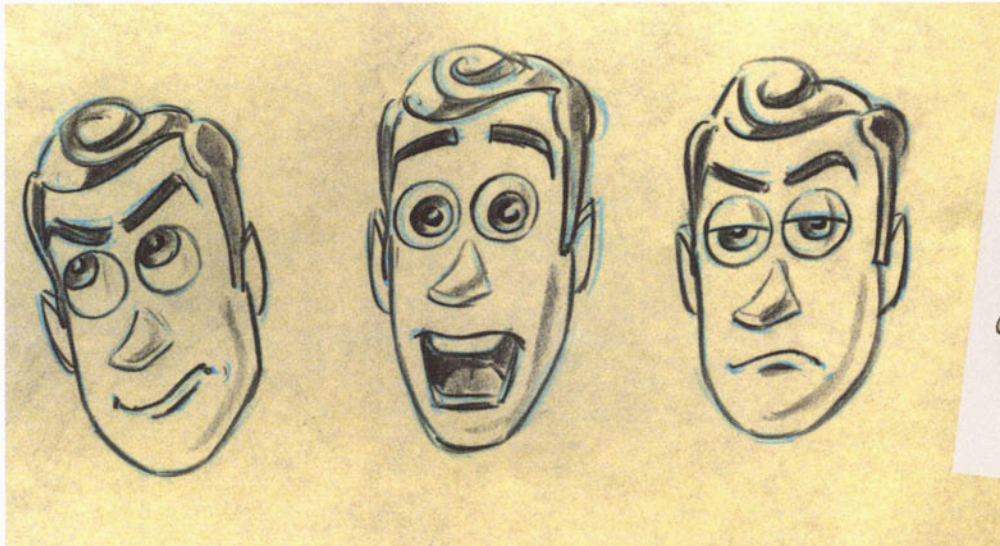
These drawings, storyboards, pastels and paintings used to design the *Toy Story* world are never seen by the audience, but they are some of Pixar Animation Studios' finest works of art. This sketchbook is a rare opportunity for you to see the *Toy Story* world before the computer touches it.

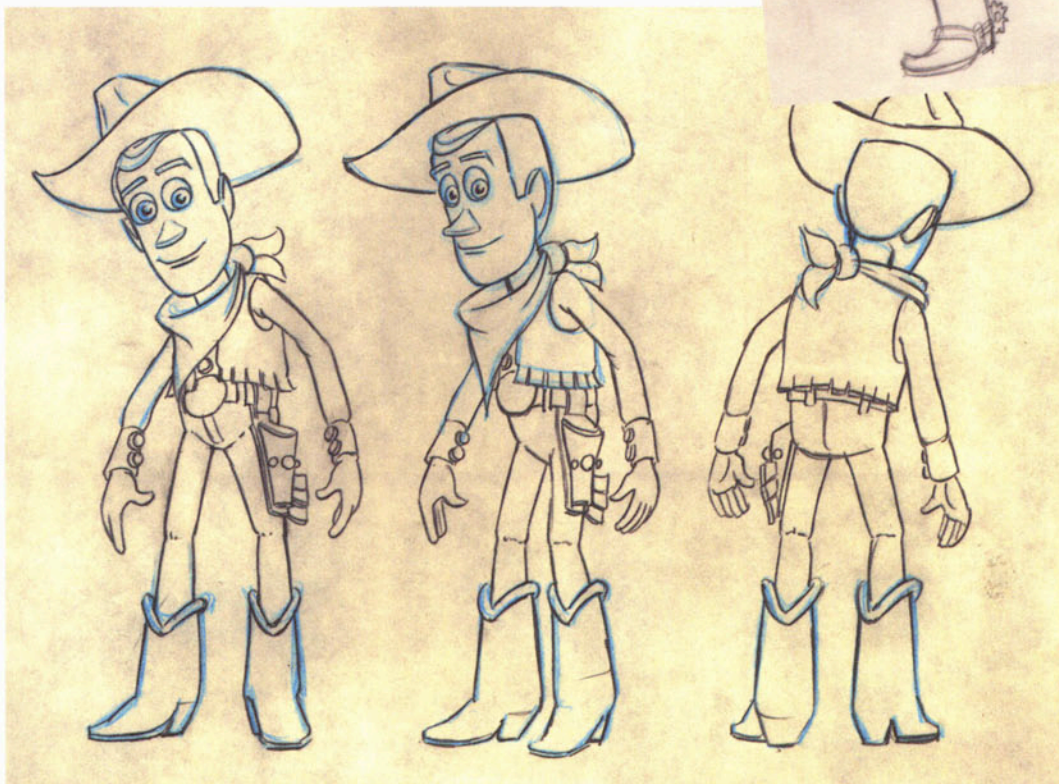
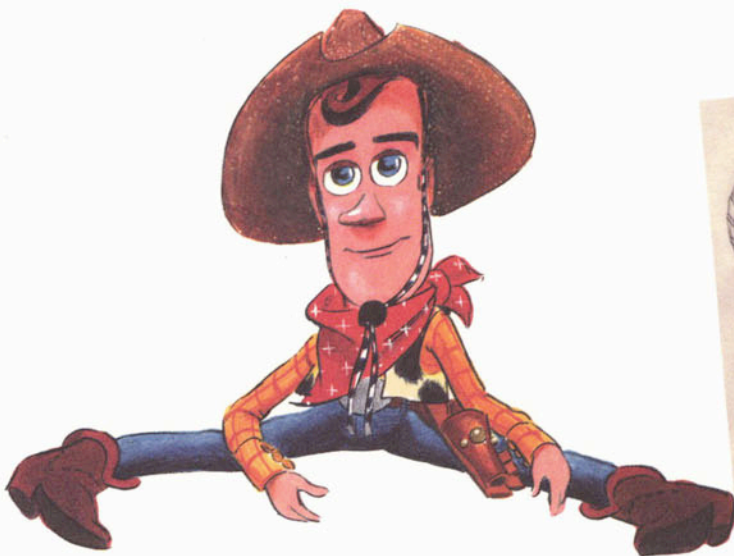


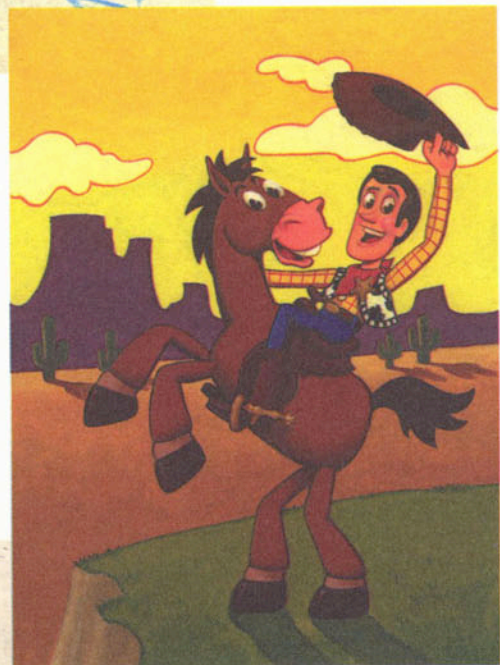


W O O D Y



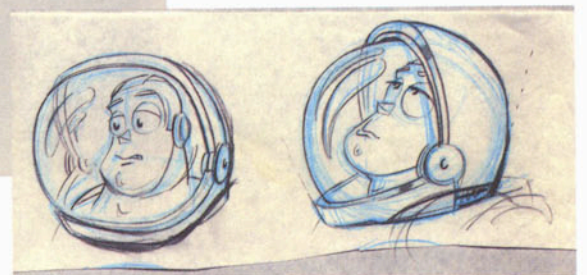
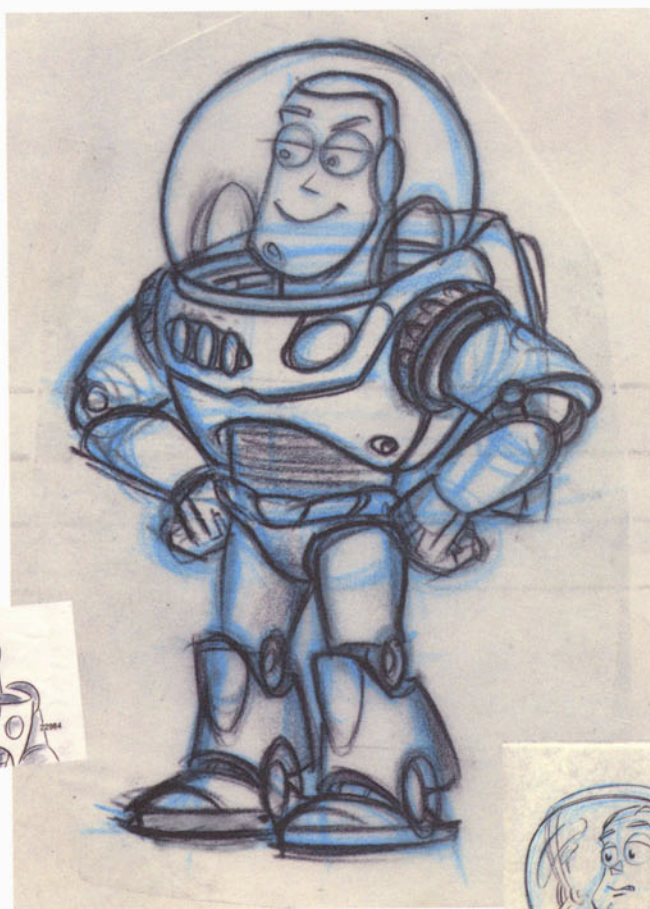


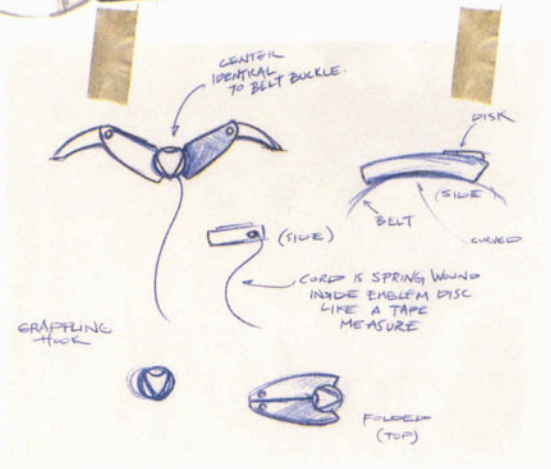
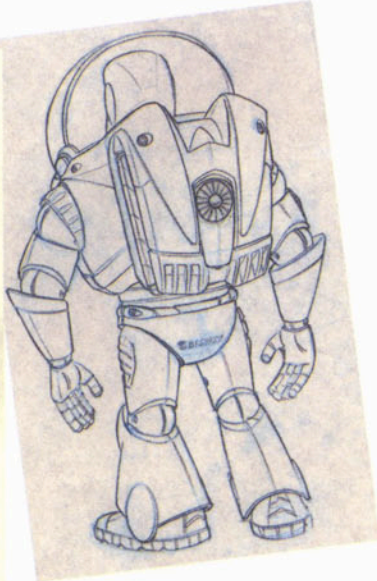
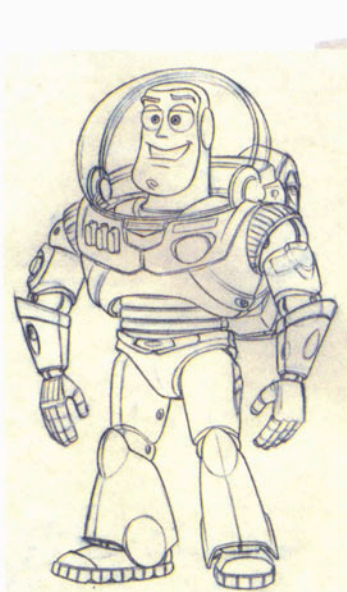
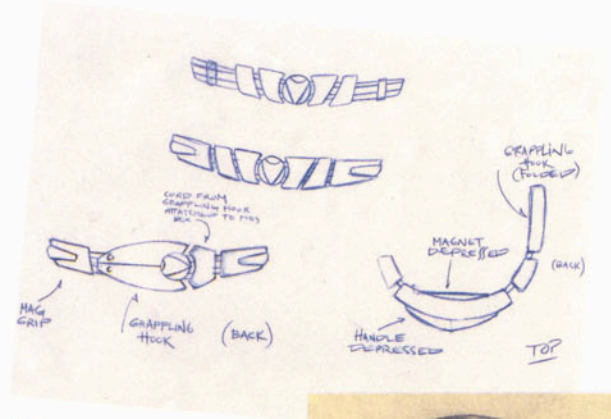
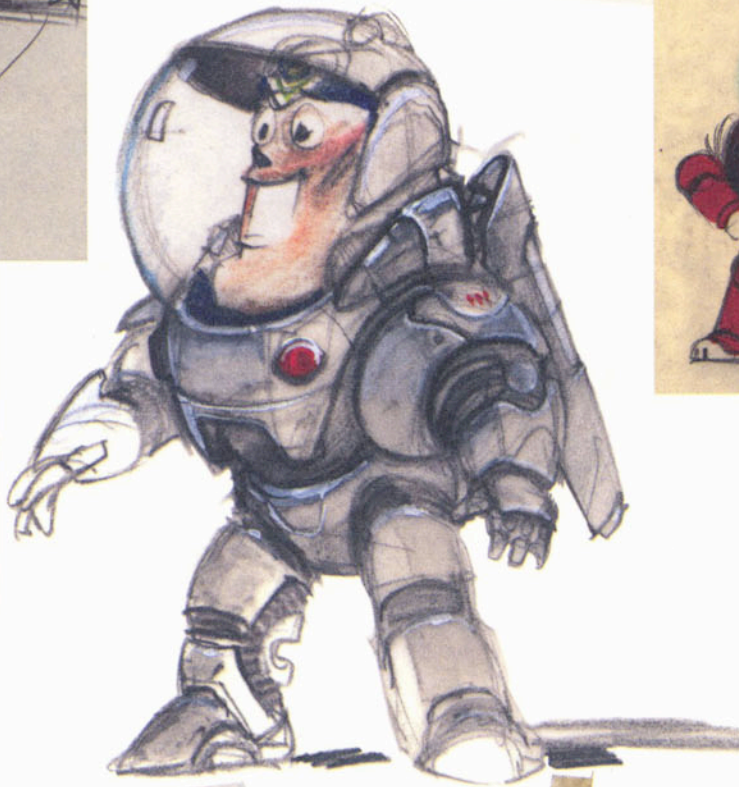
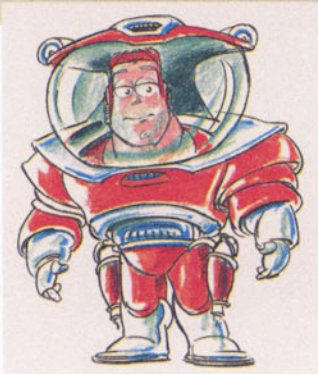
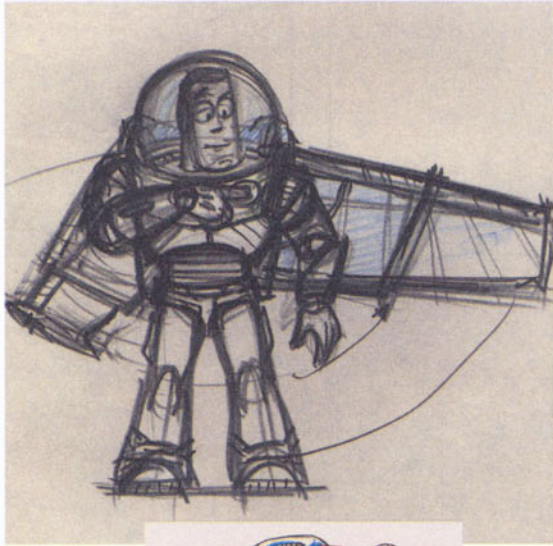
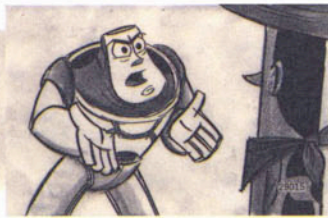
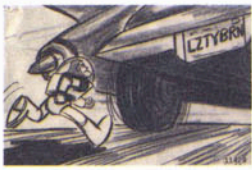


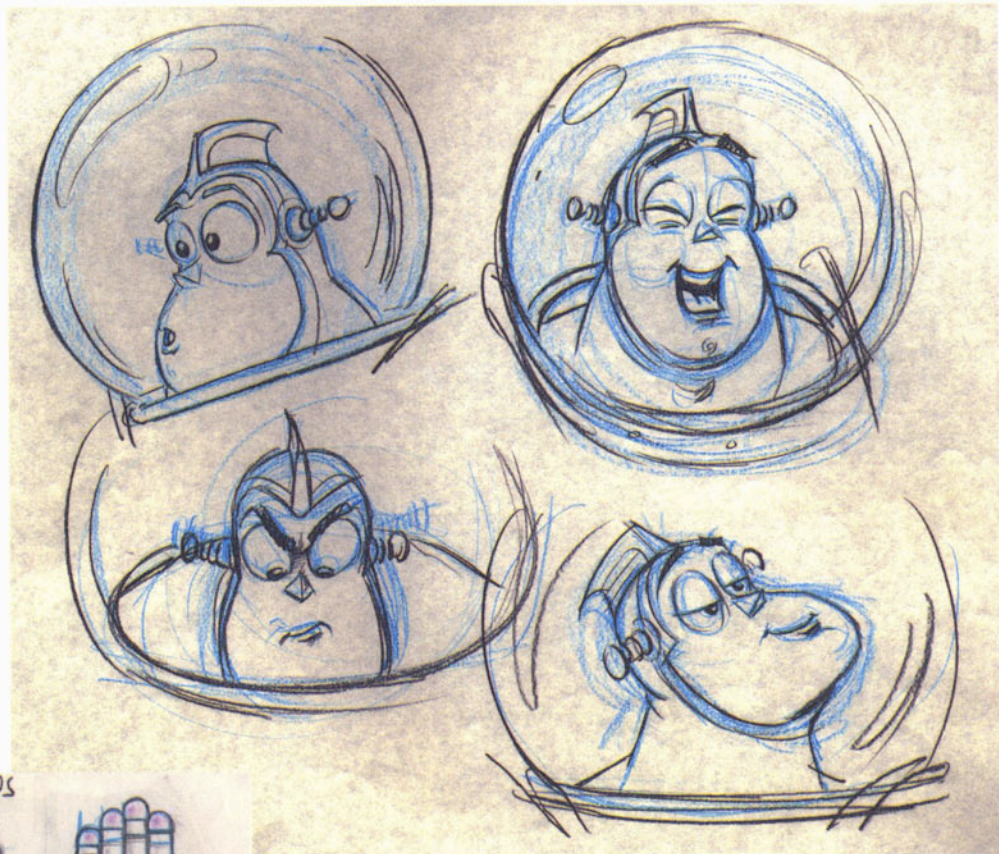




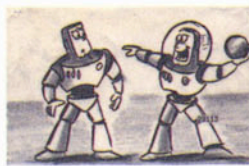
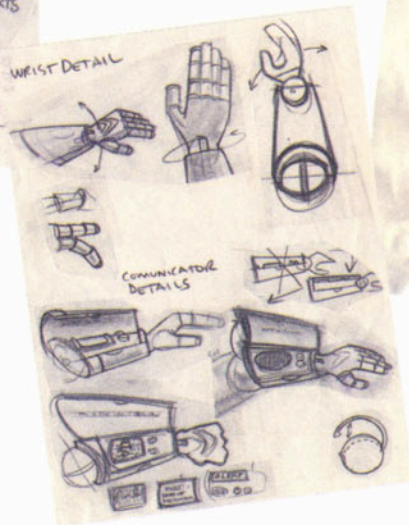
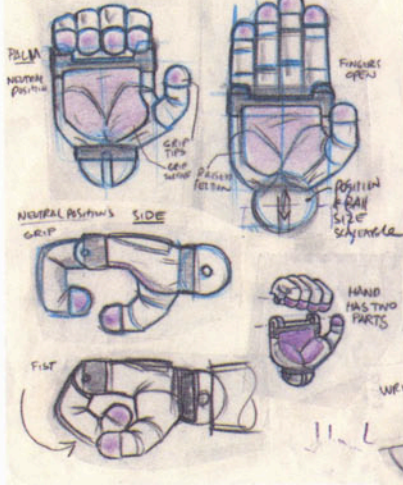
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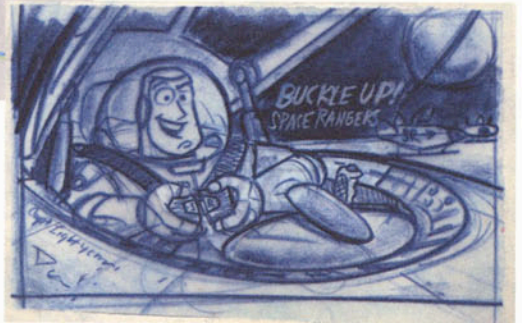
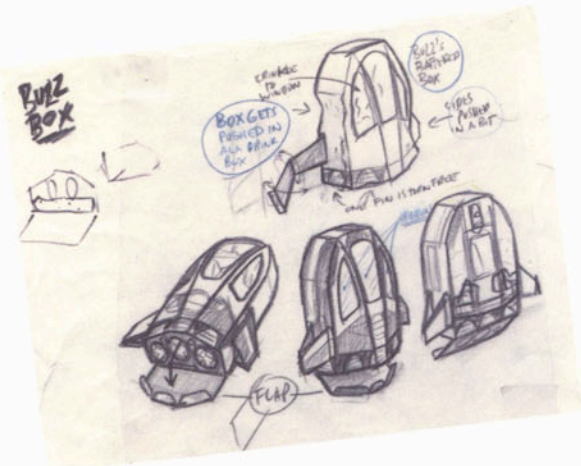
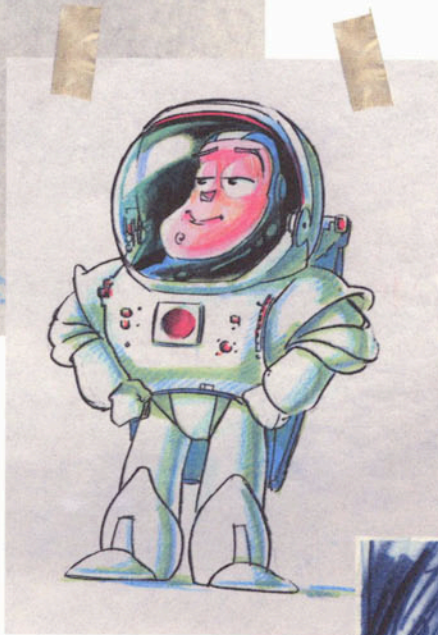
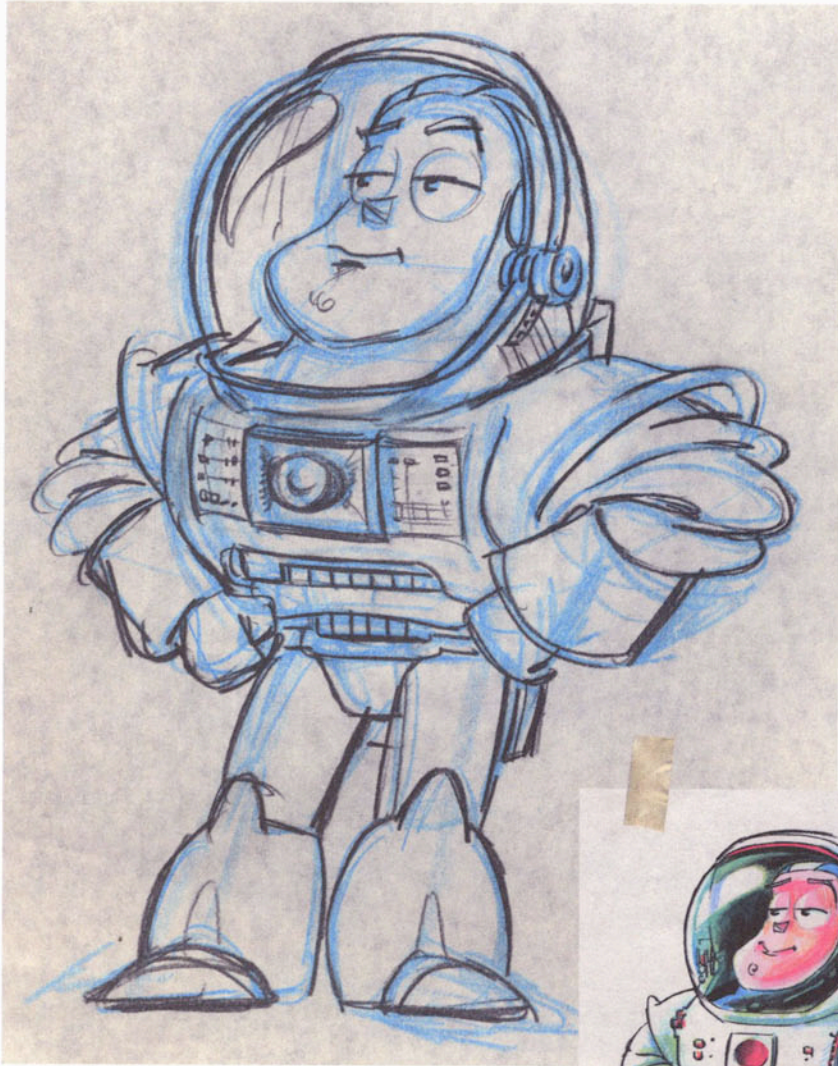
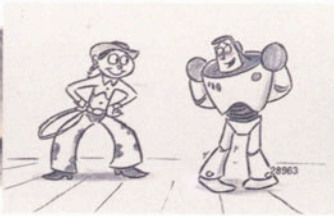






BUZZ HANDS



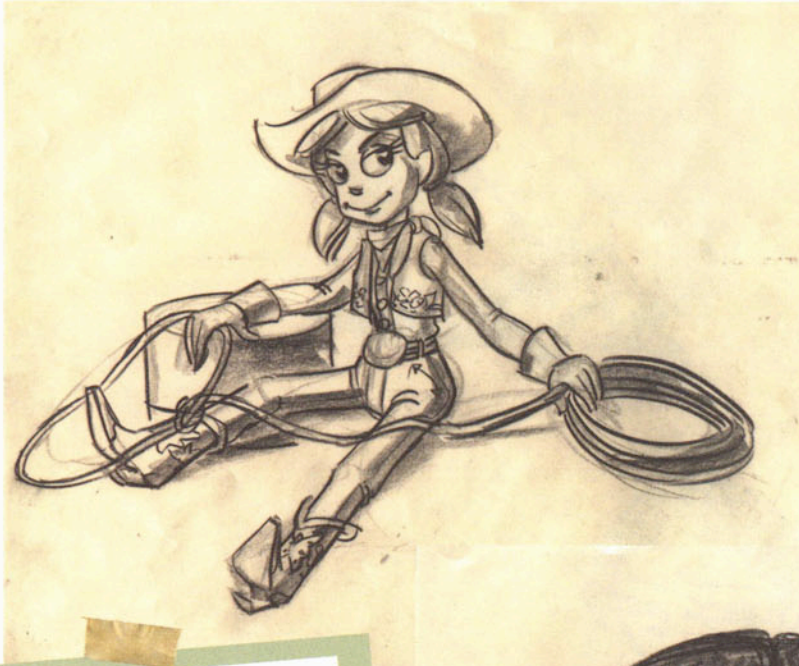


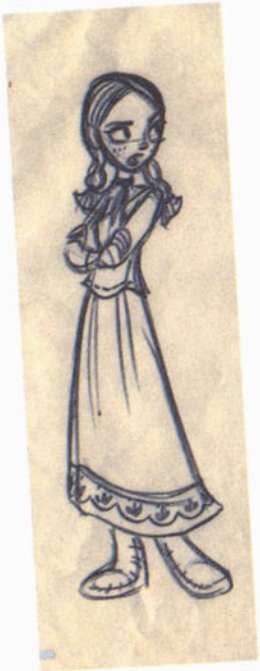
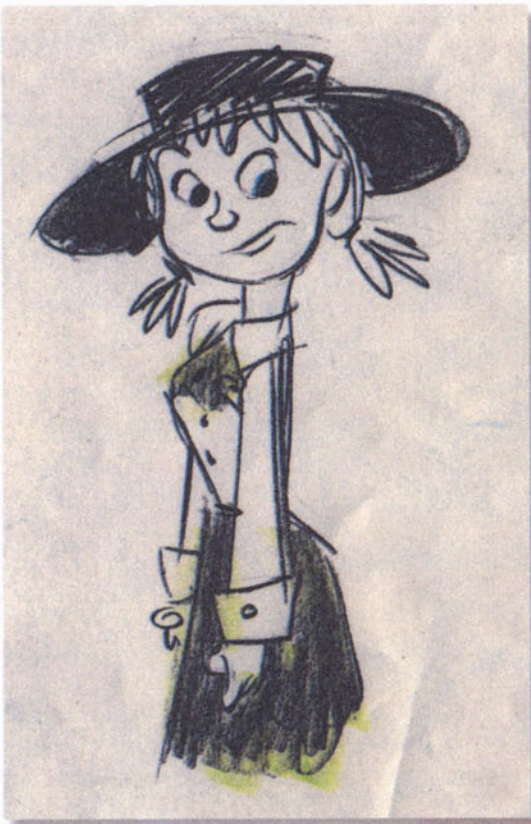


J E S S I E



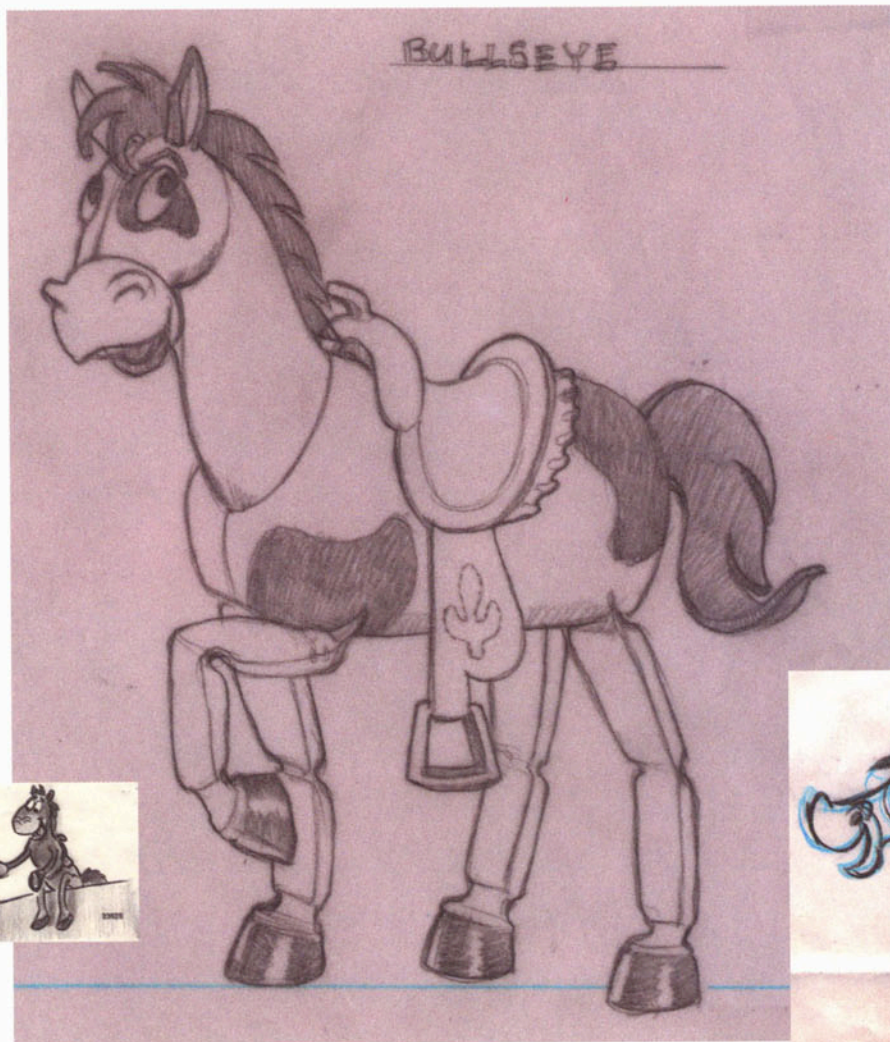


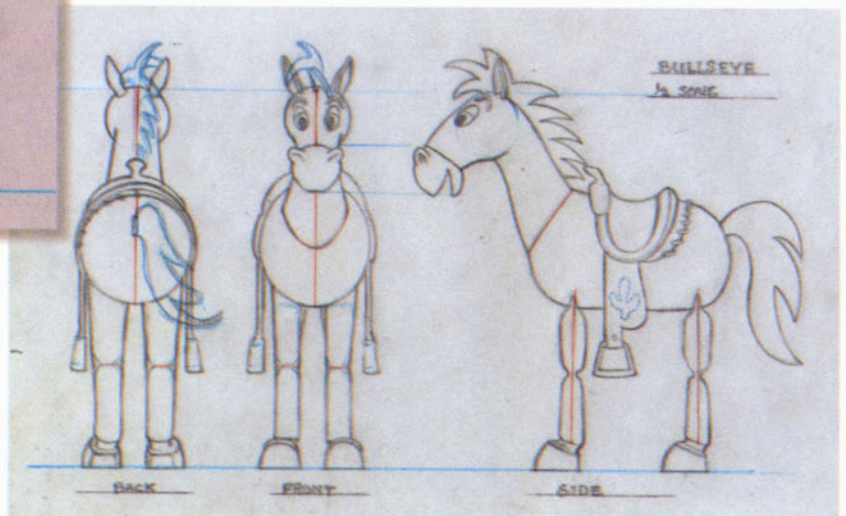
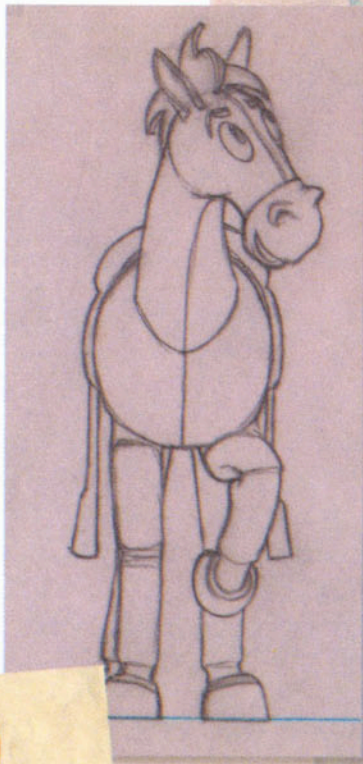
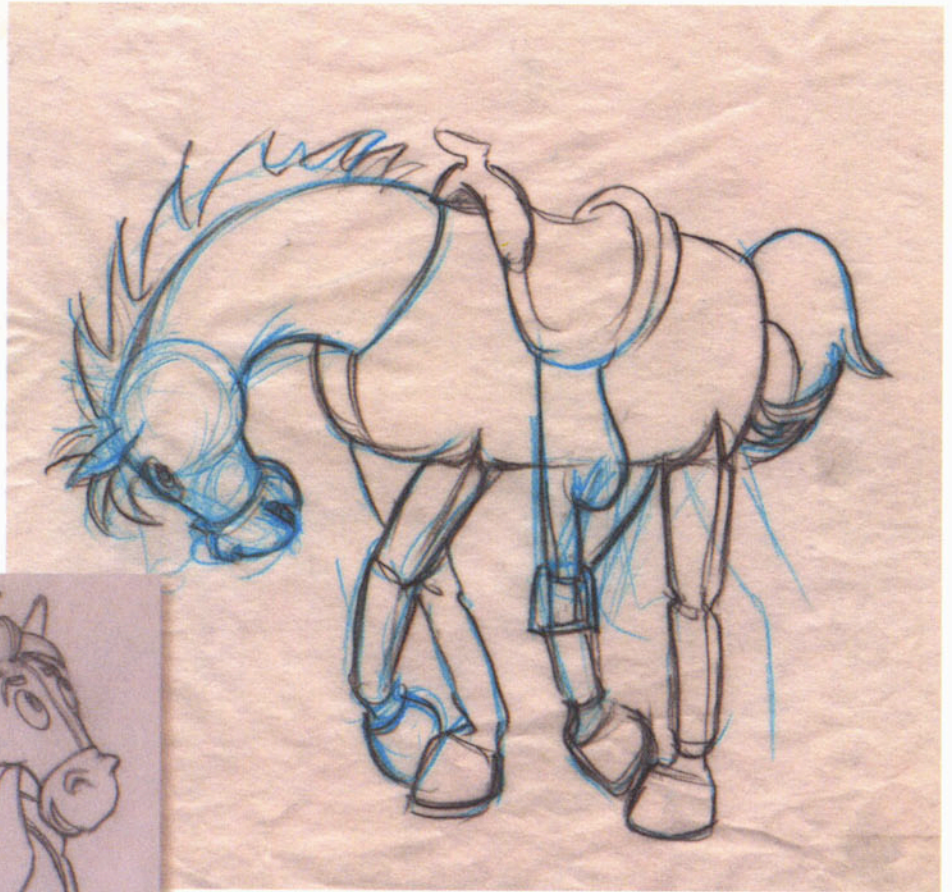


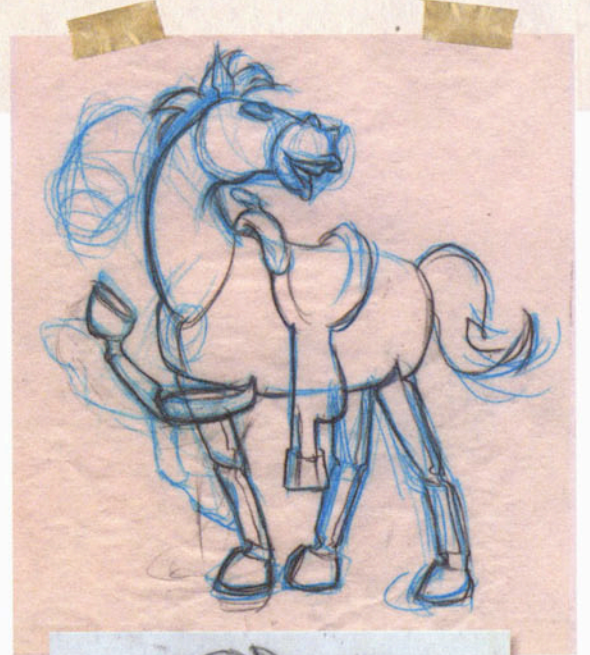
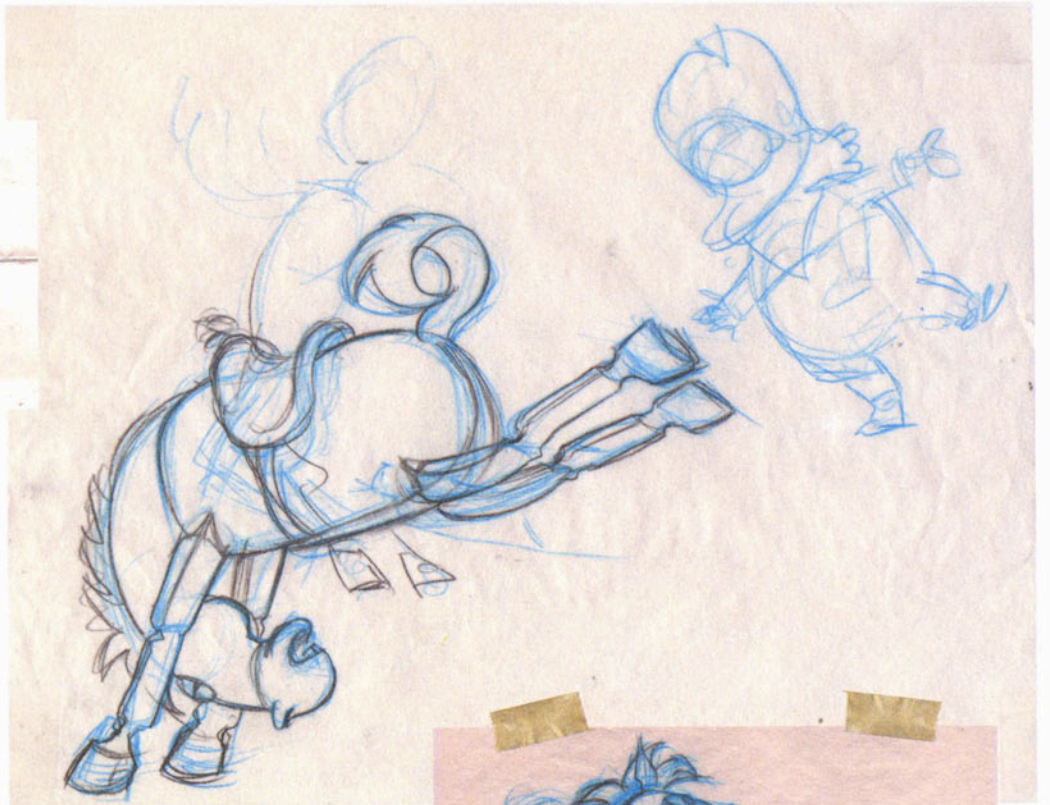
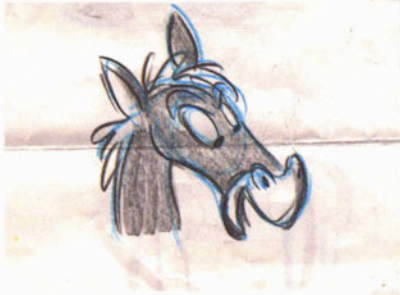


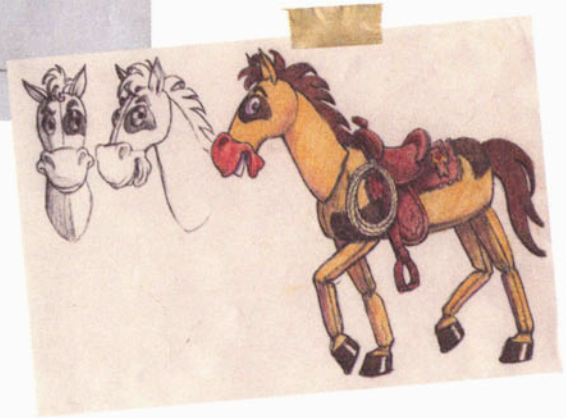
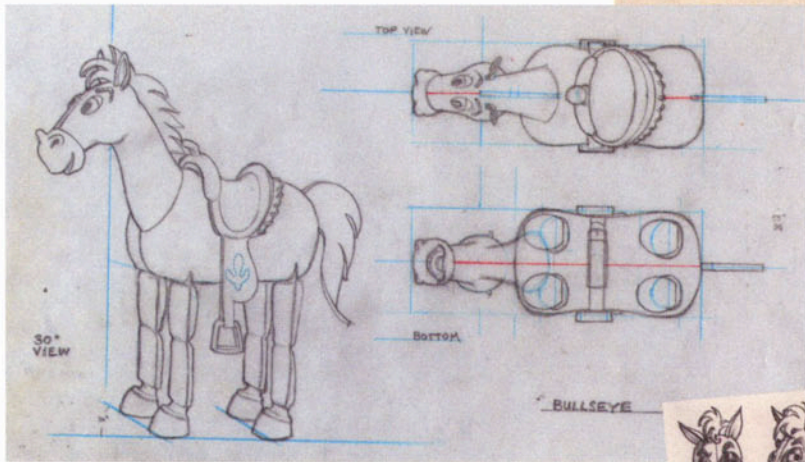
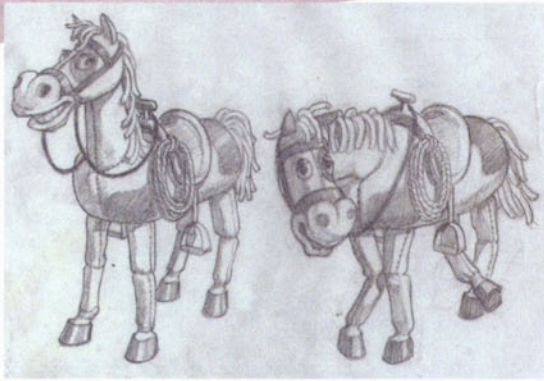
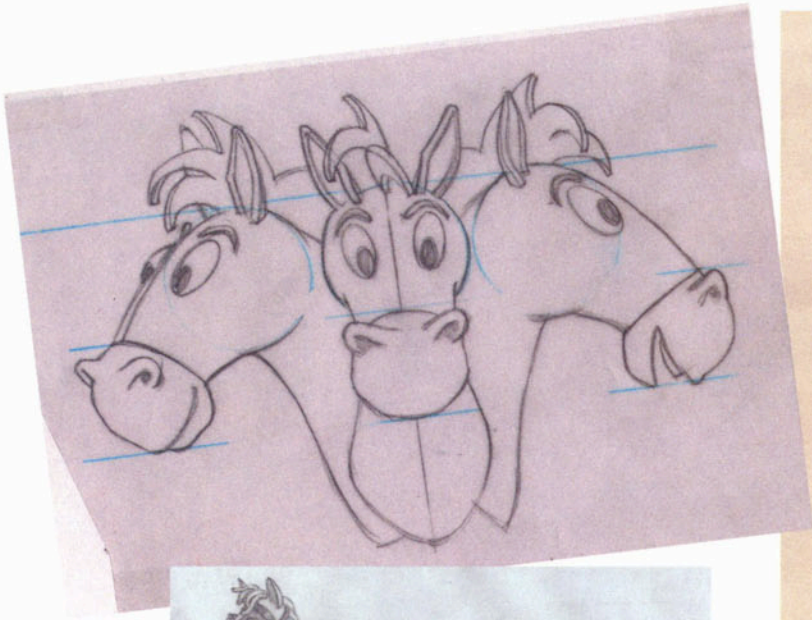


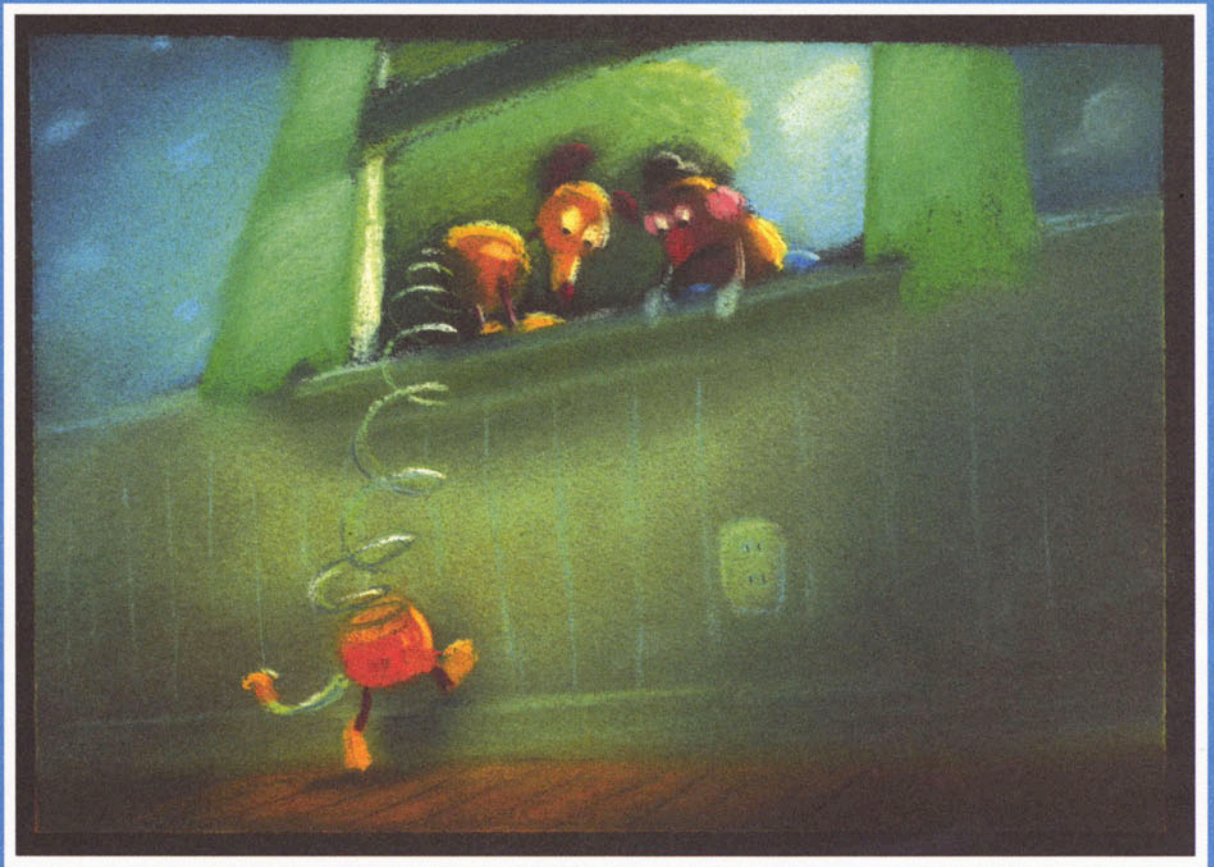
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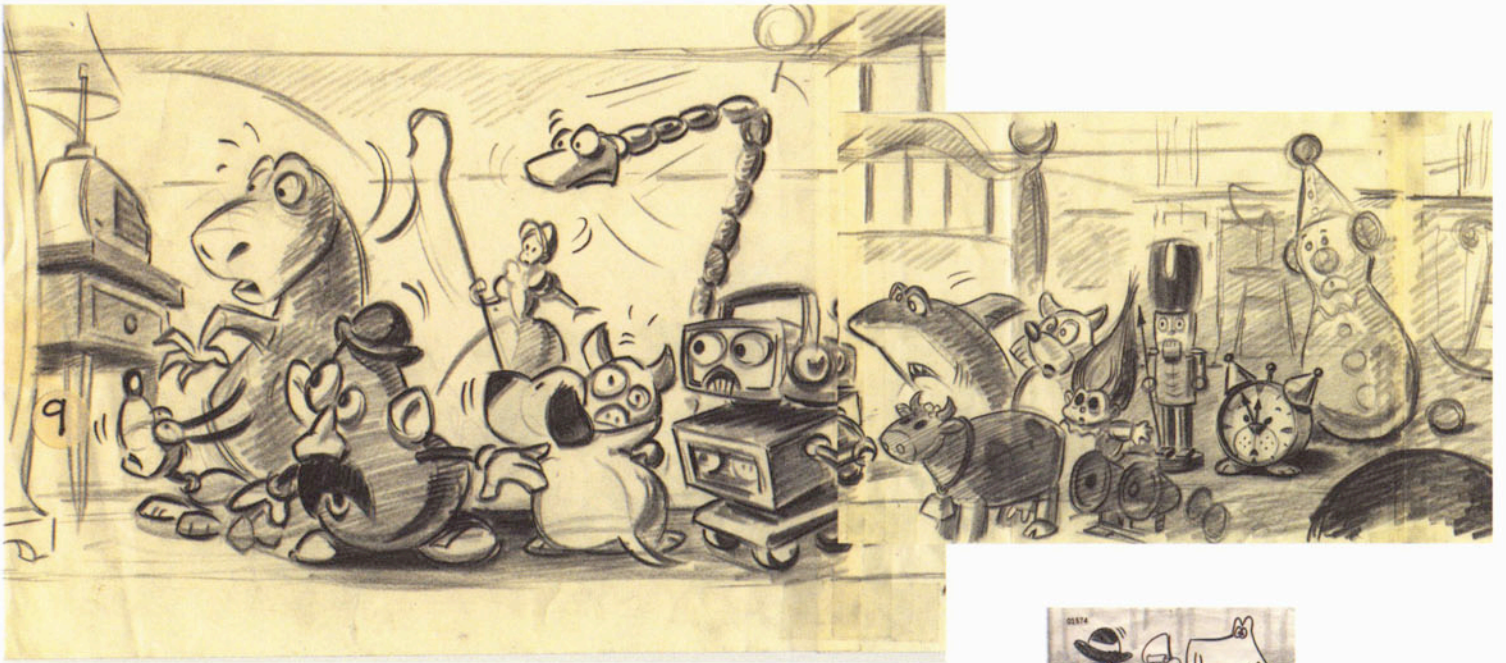






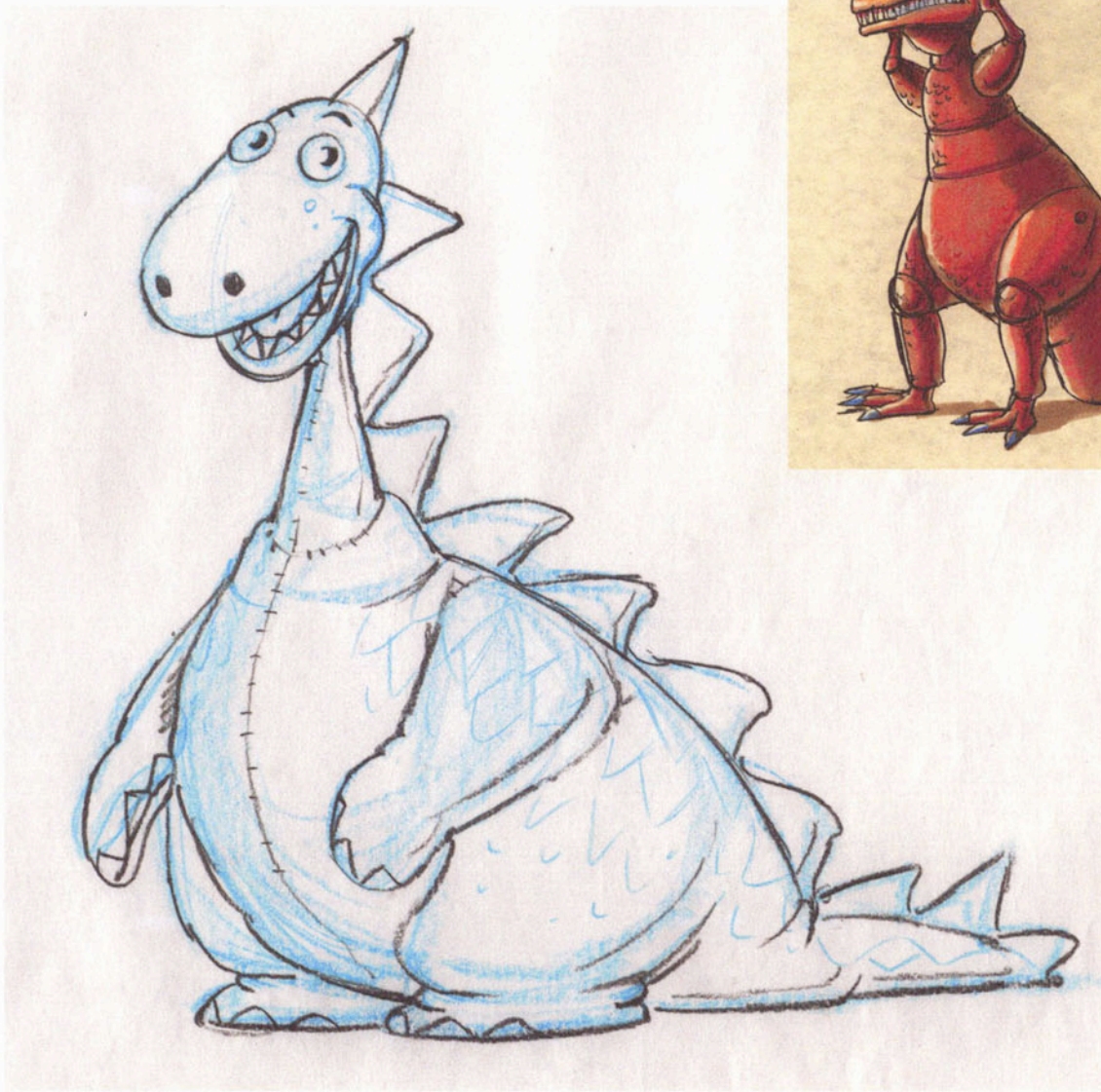
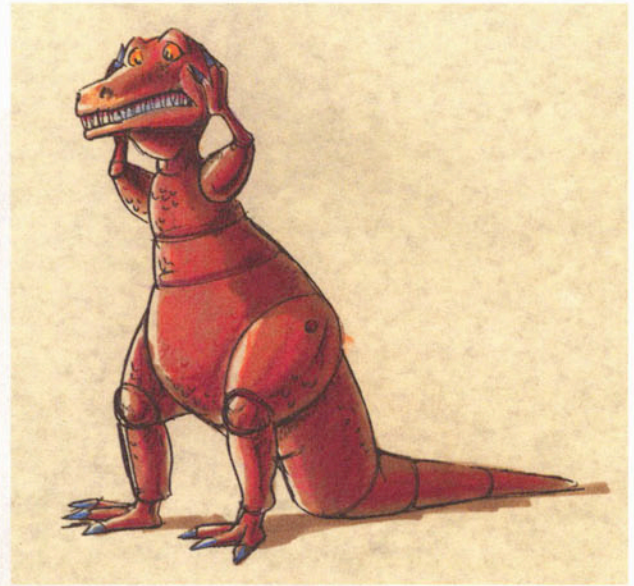


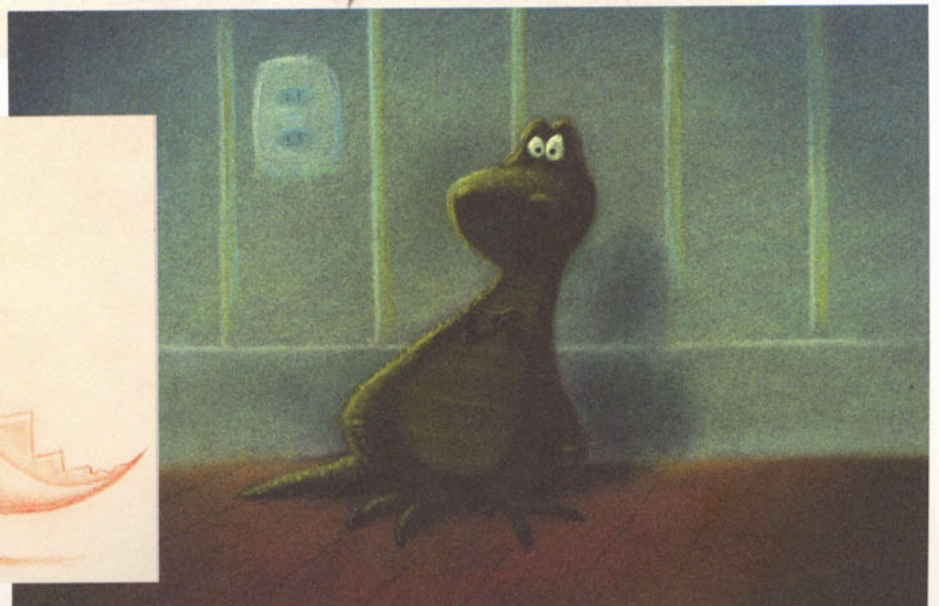
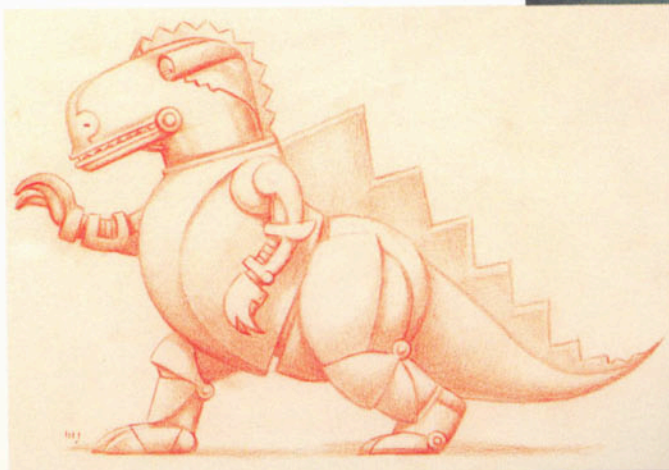
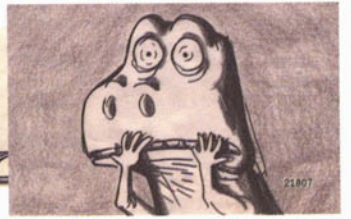
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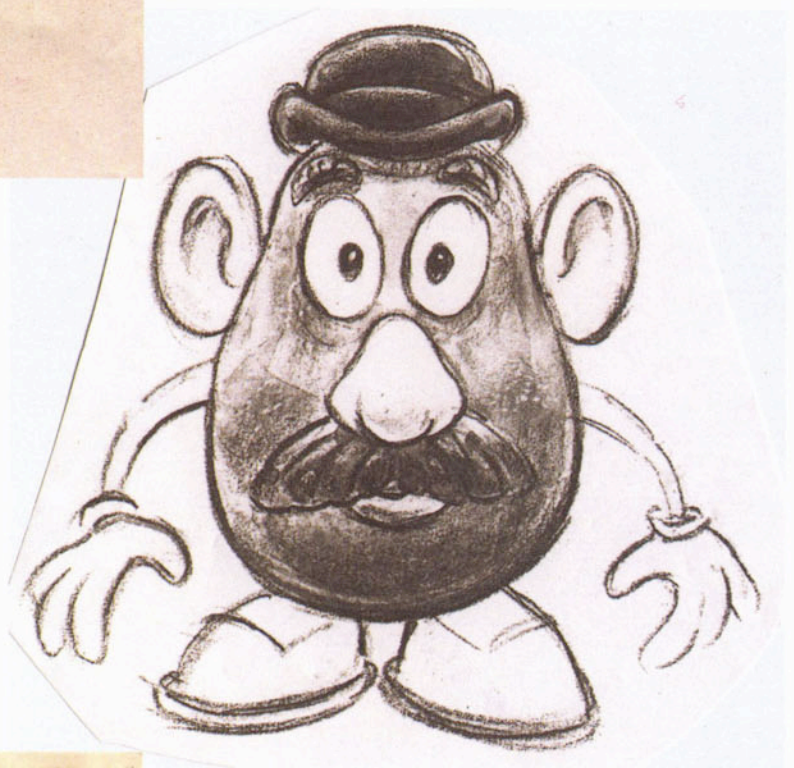
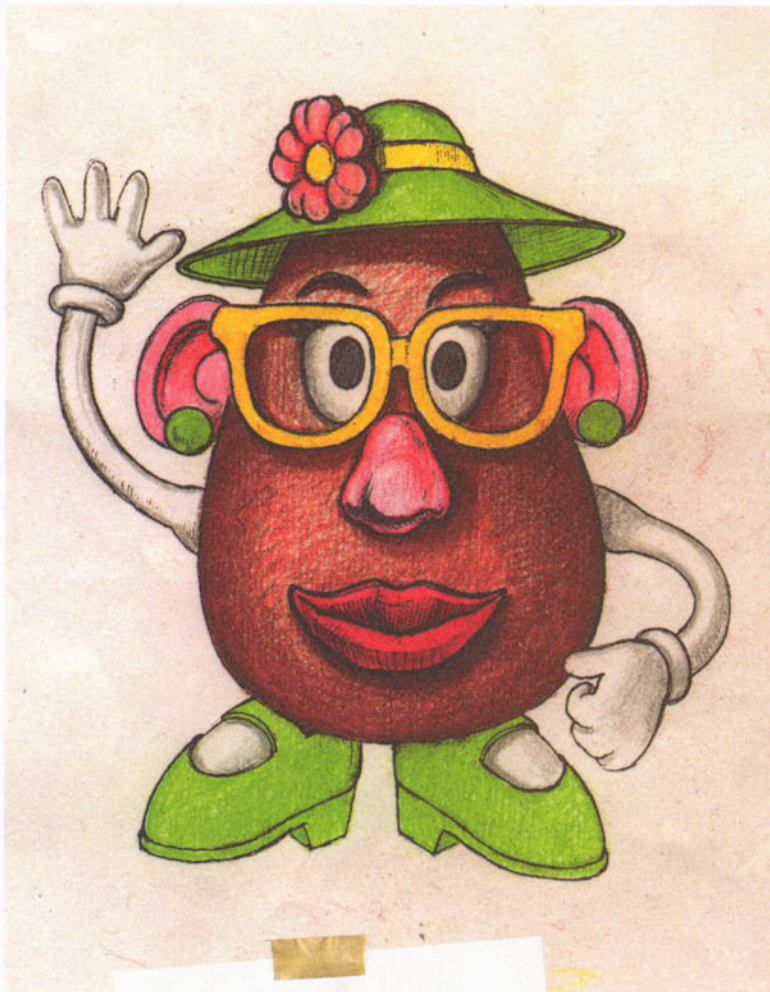


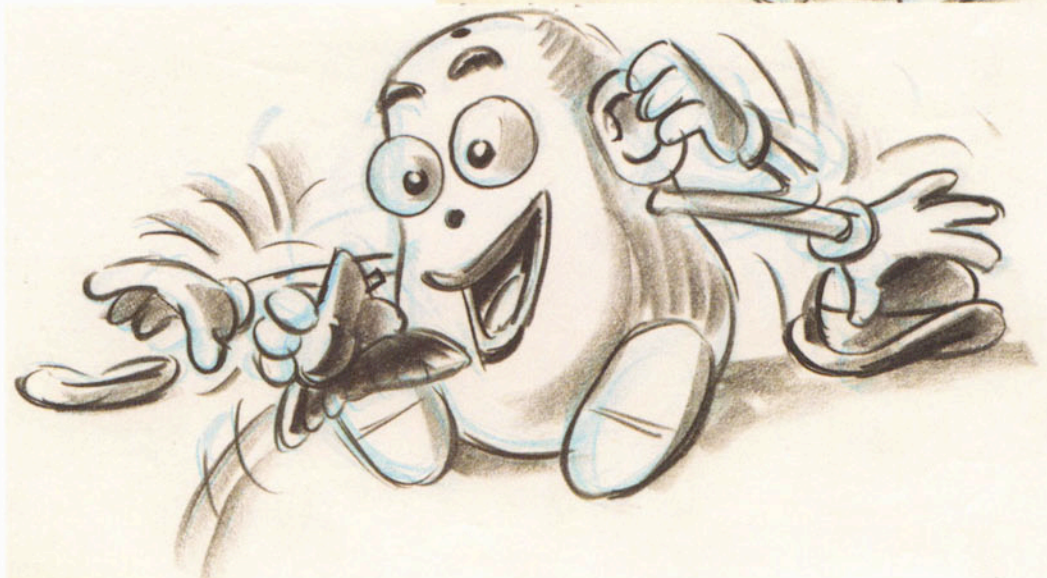
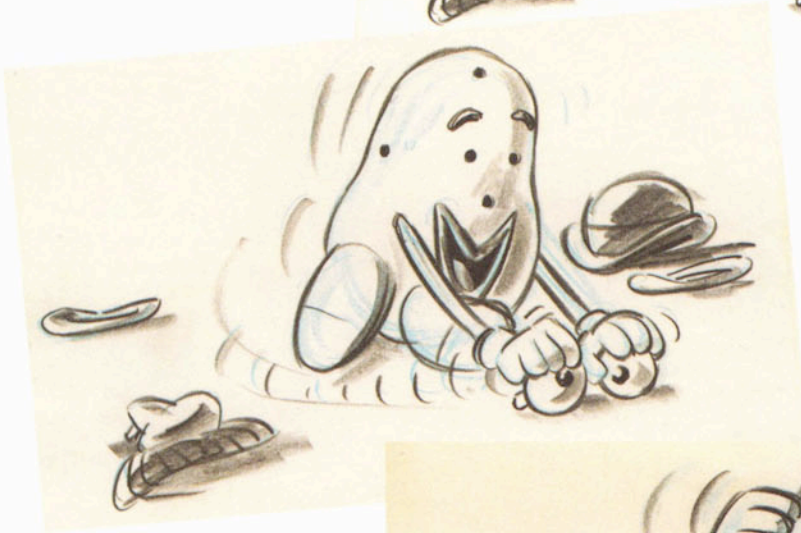
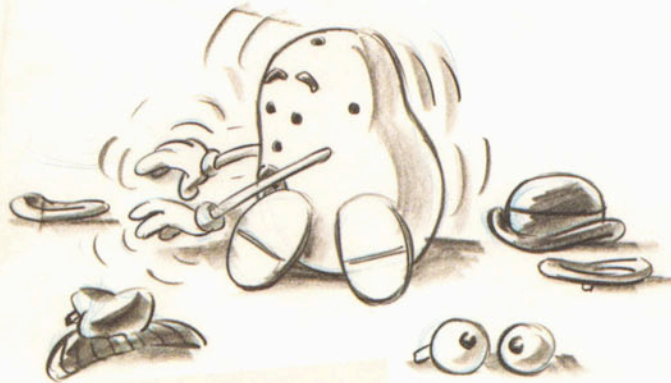
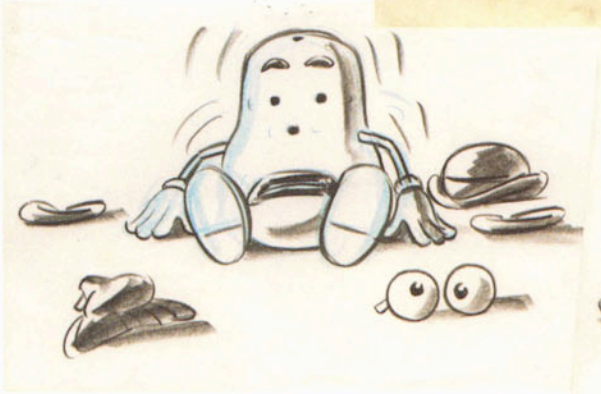
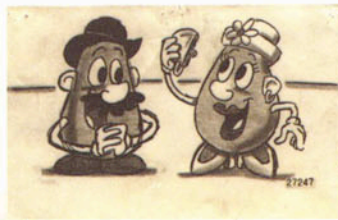
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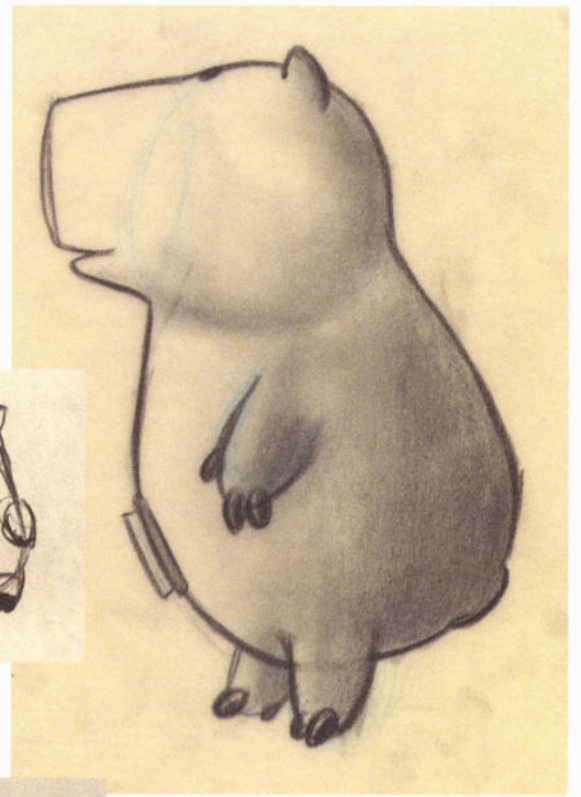


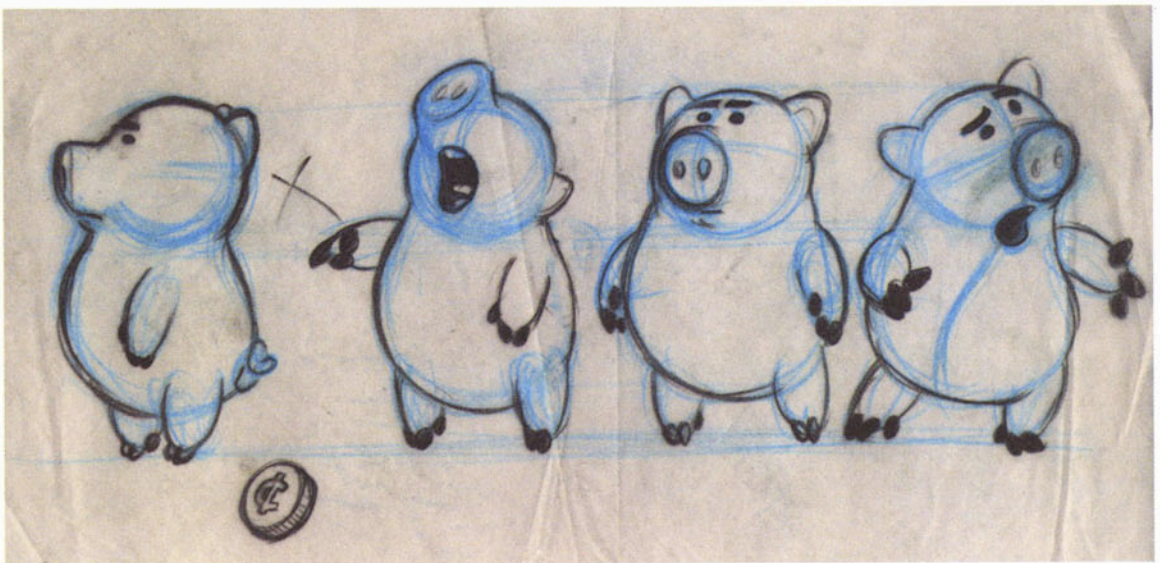
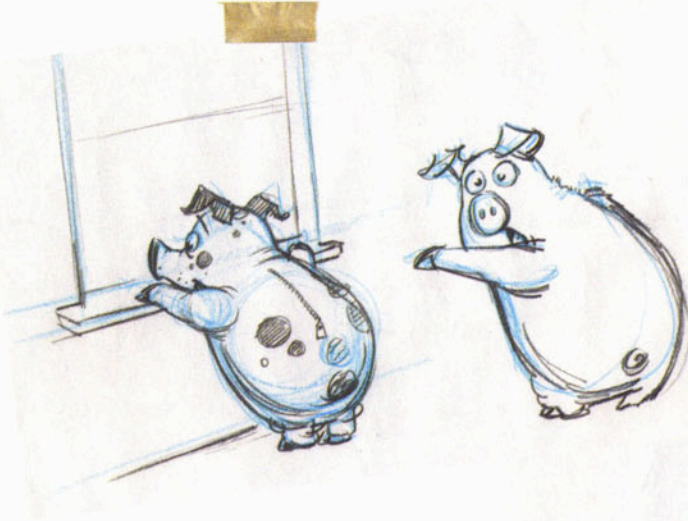
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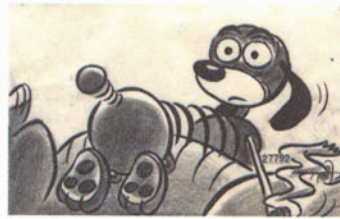
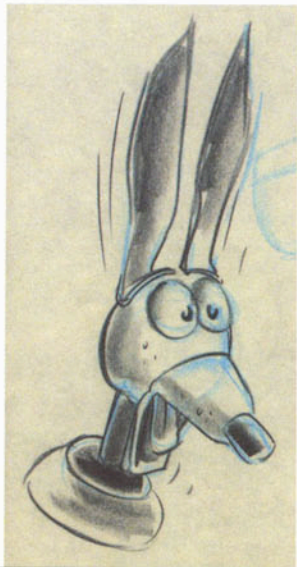




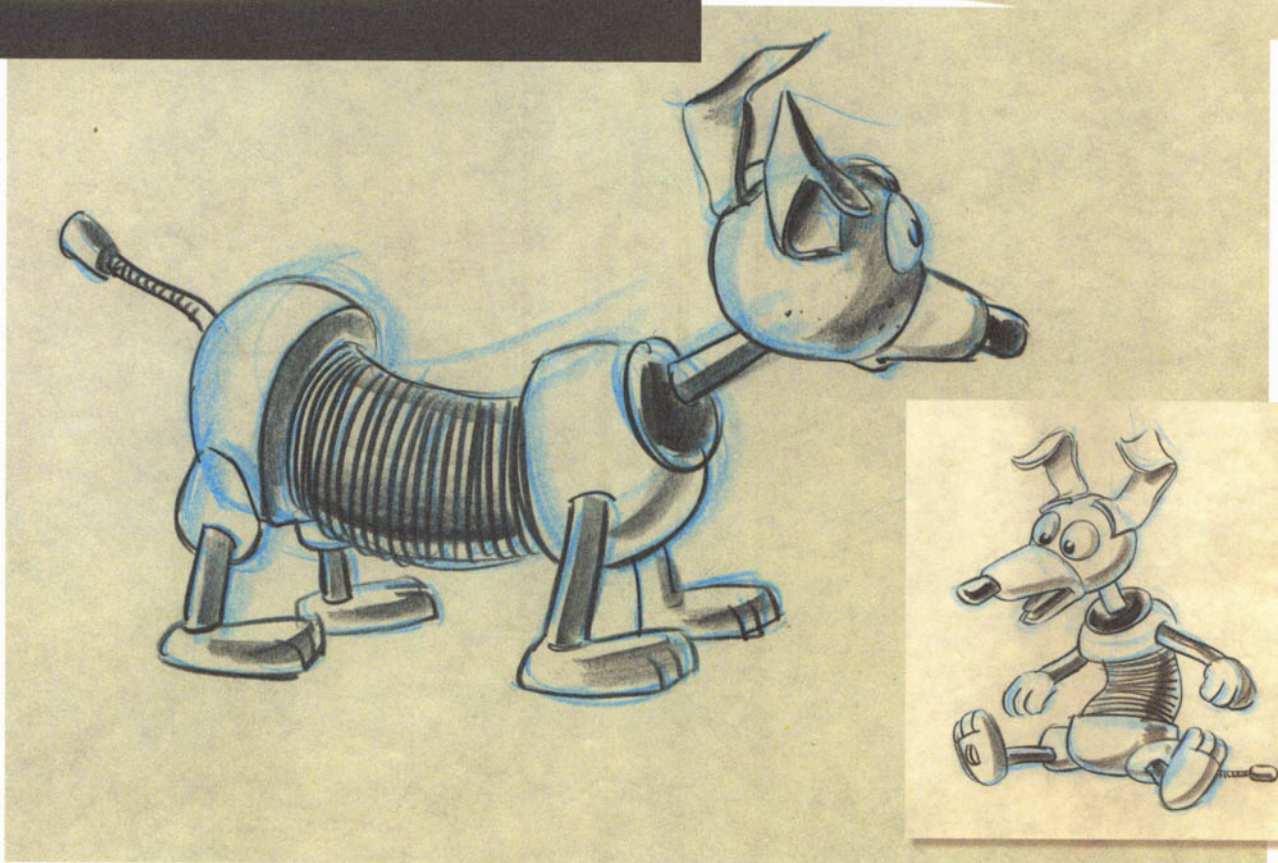
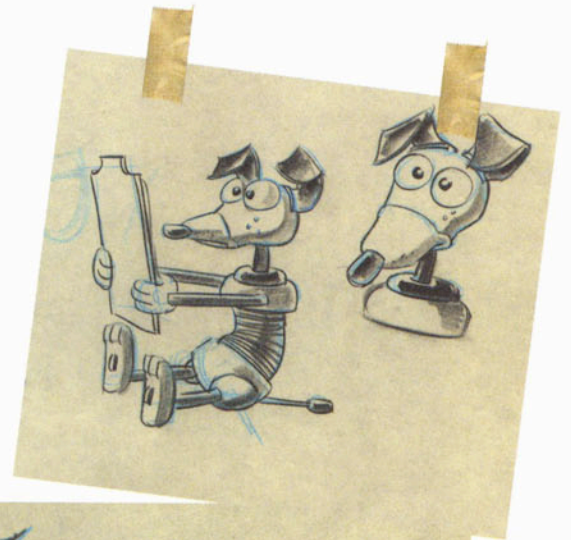
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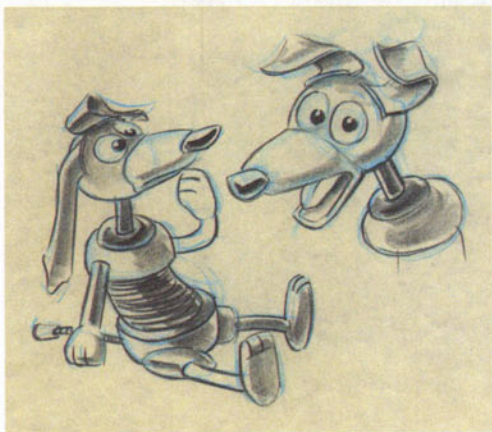
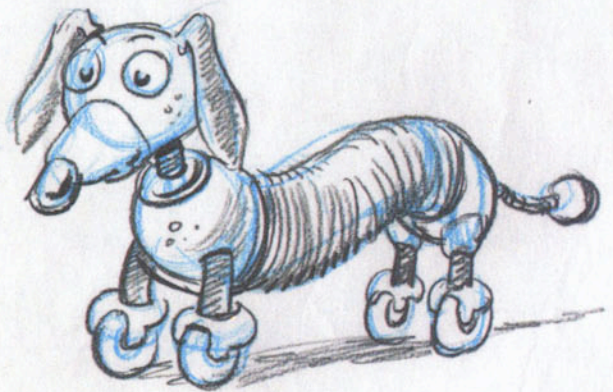
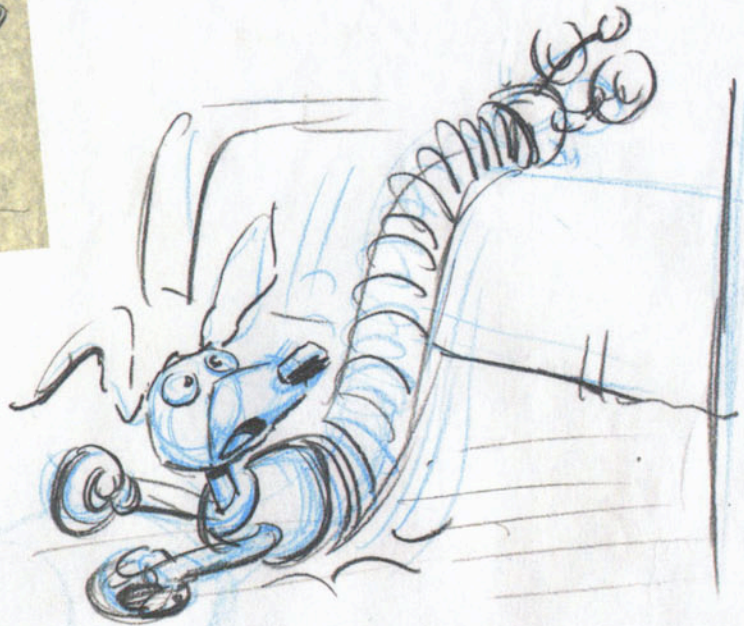






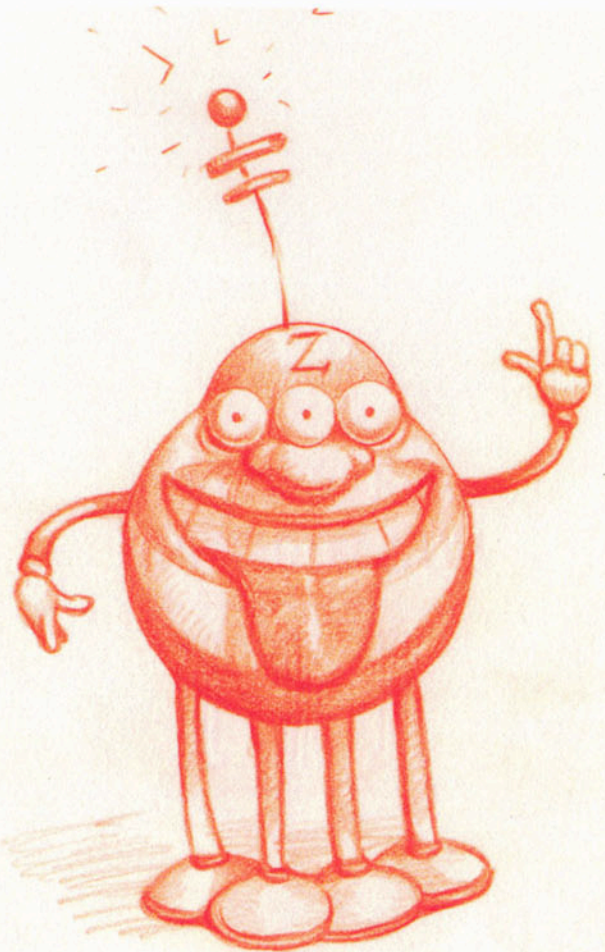
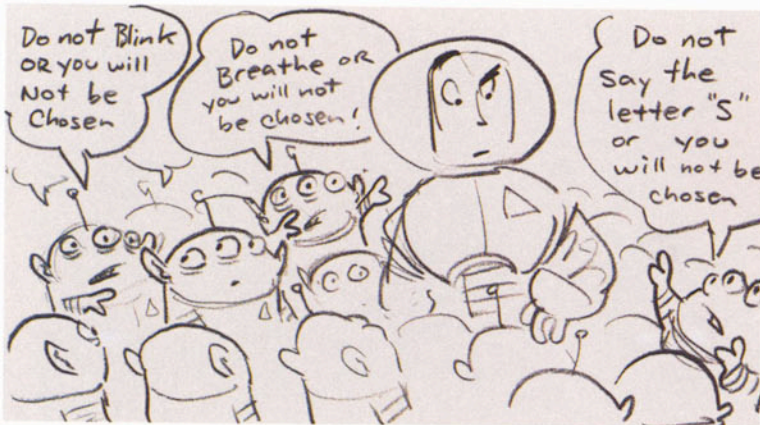
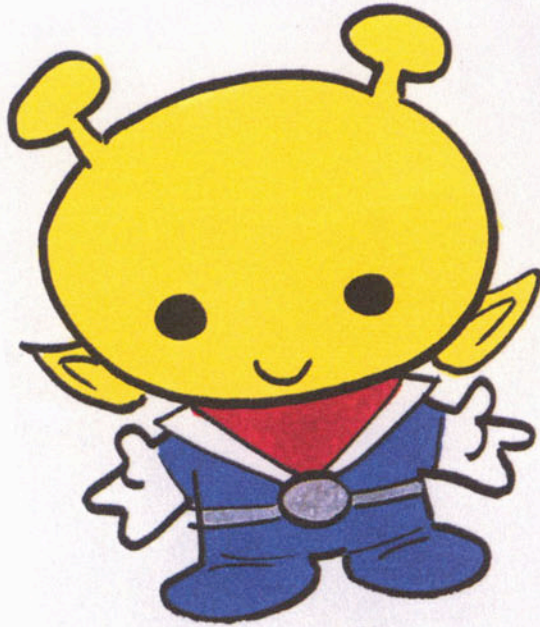
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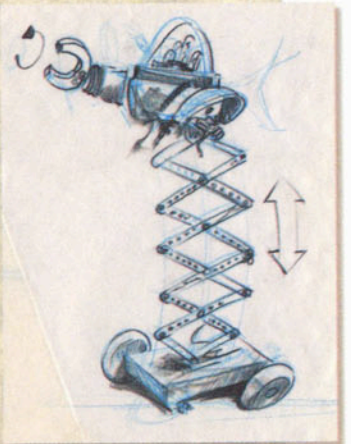
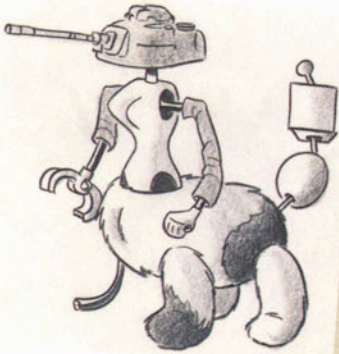




A L I E N S

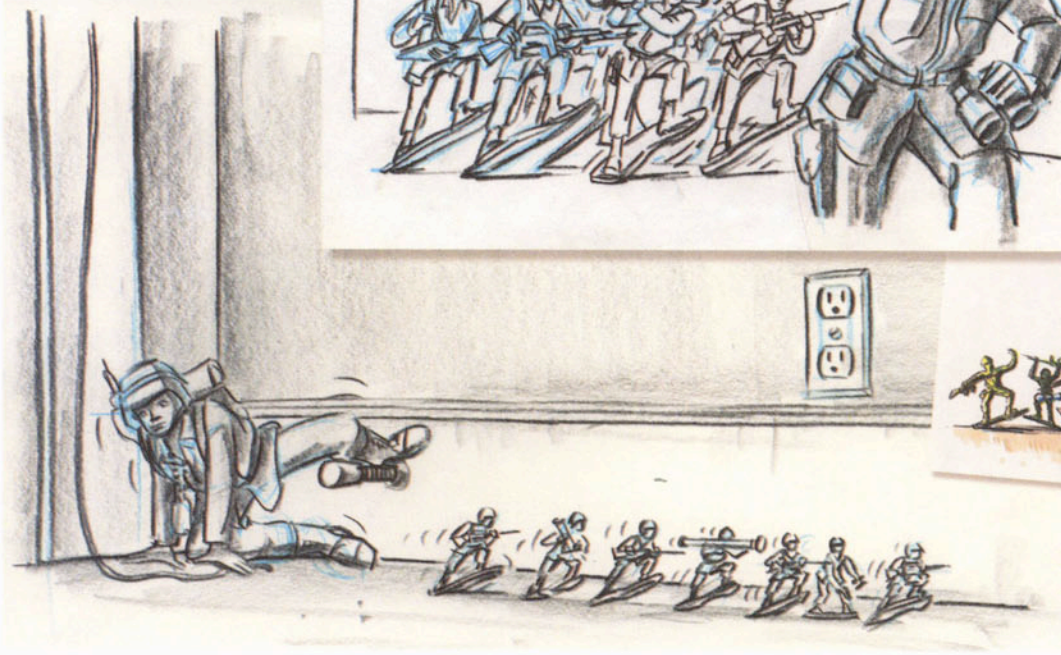
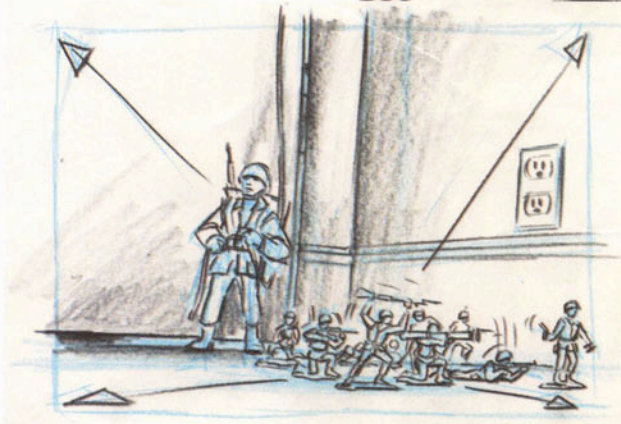


SID'S MUTANT TOYS





G R E E N A R M Y M E N



W H E E Z Y

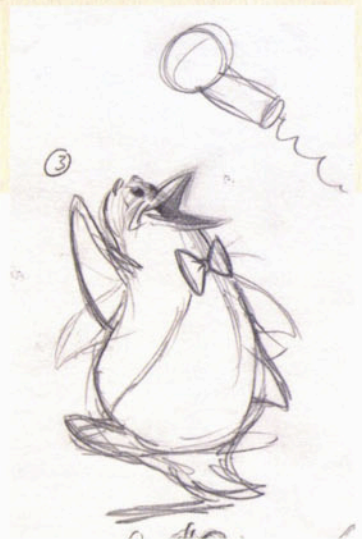


sides flare out
→



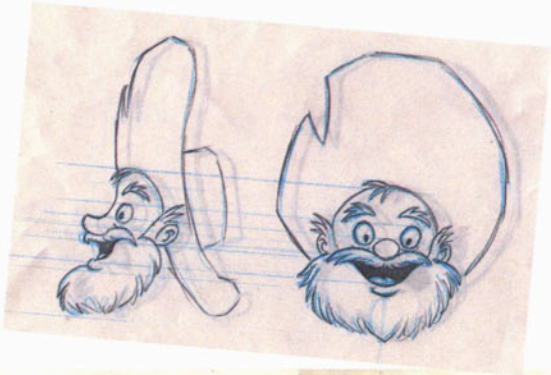
Wheezey - Poses

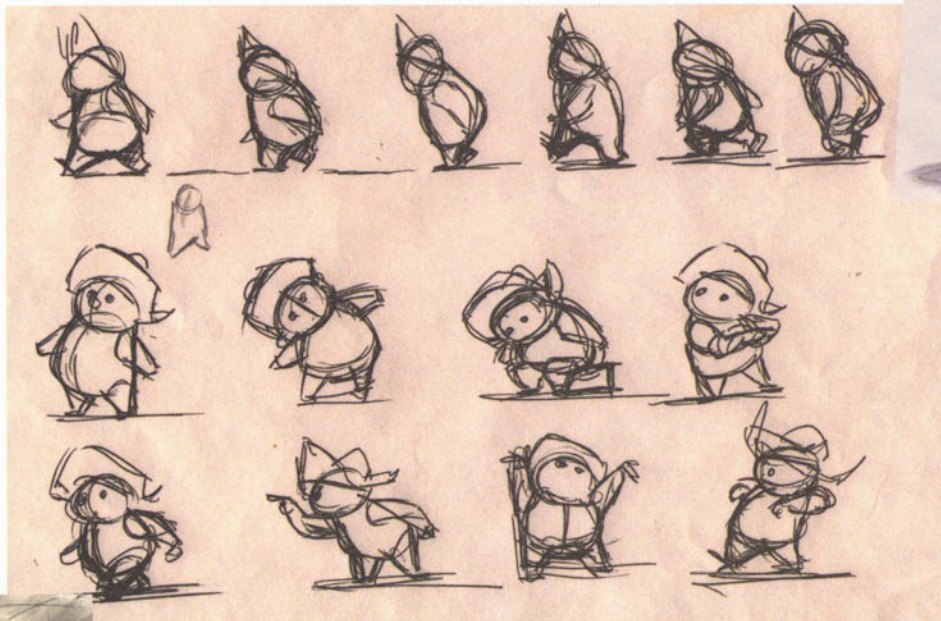
slump

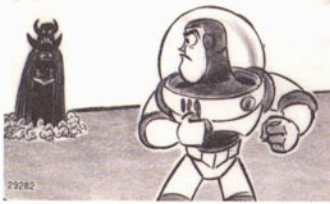




THE PROSPECTOR

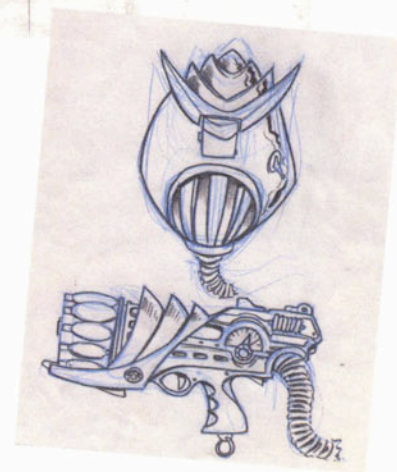
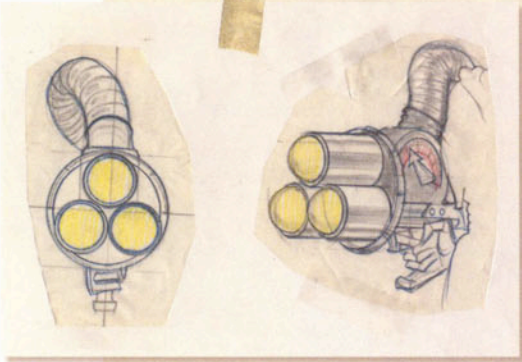
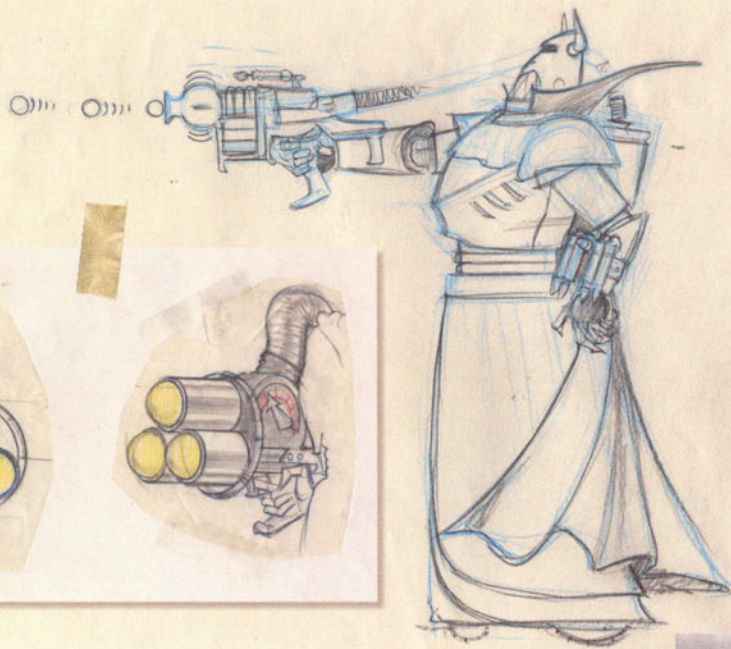






Z U R G

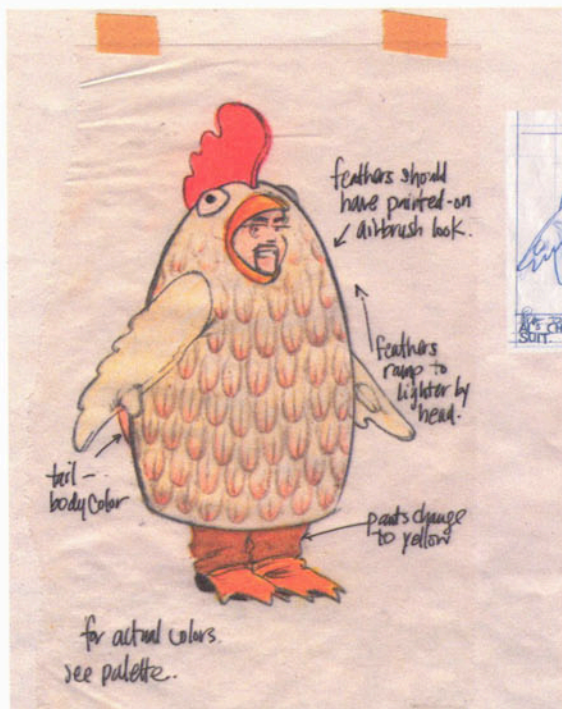
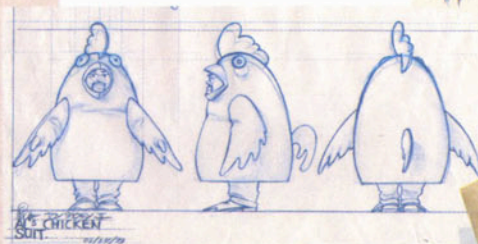


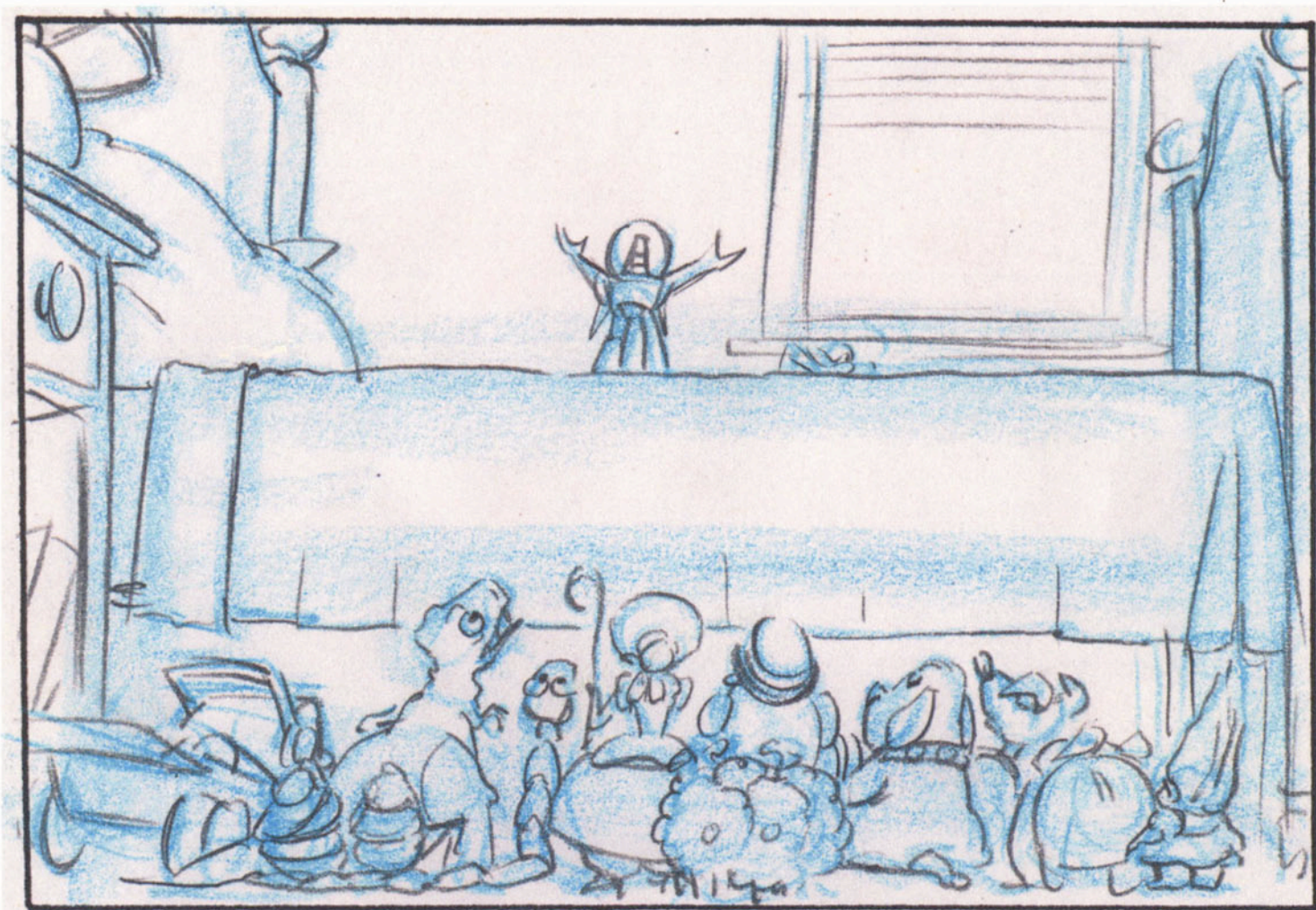




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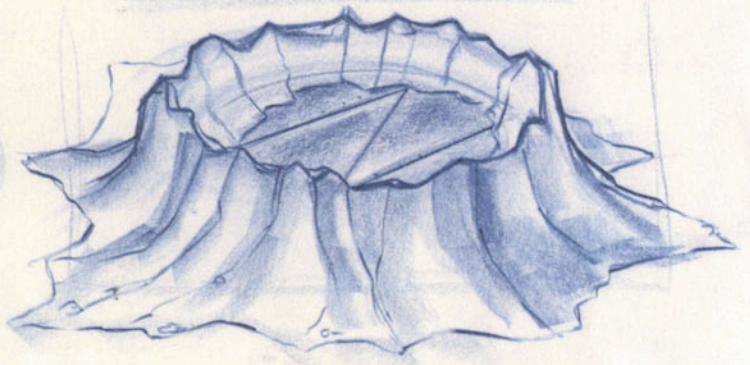
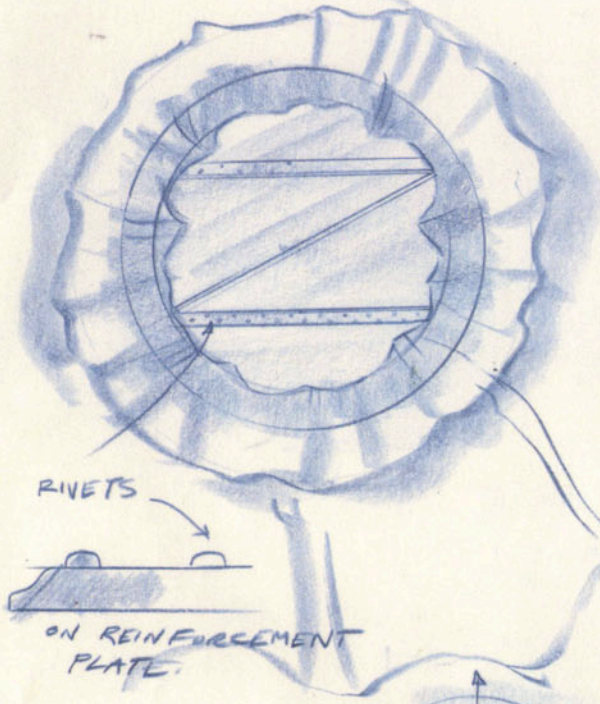








TOP (DOOR CLOSED)



IRREGULAR
EDGE
TO BLEND
INTO GROUND
PLANE

RIVETS

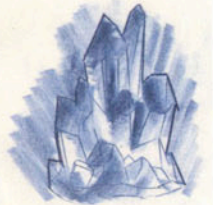
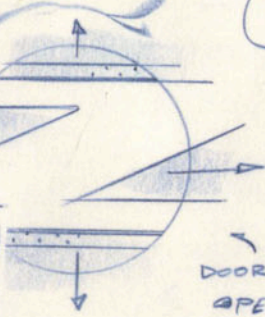
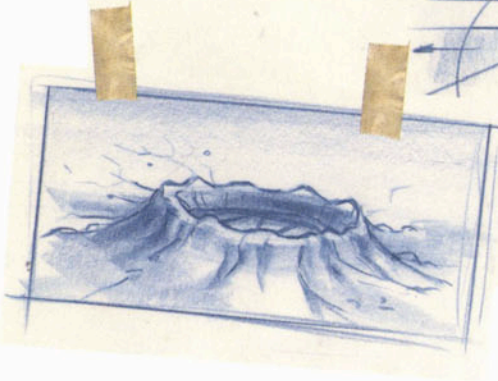
ON REINFORCEMENT
PLATE

BZZZ
HEIGHT

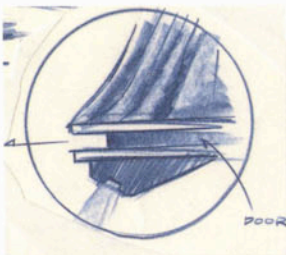
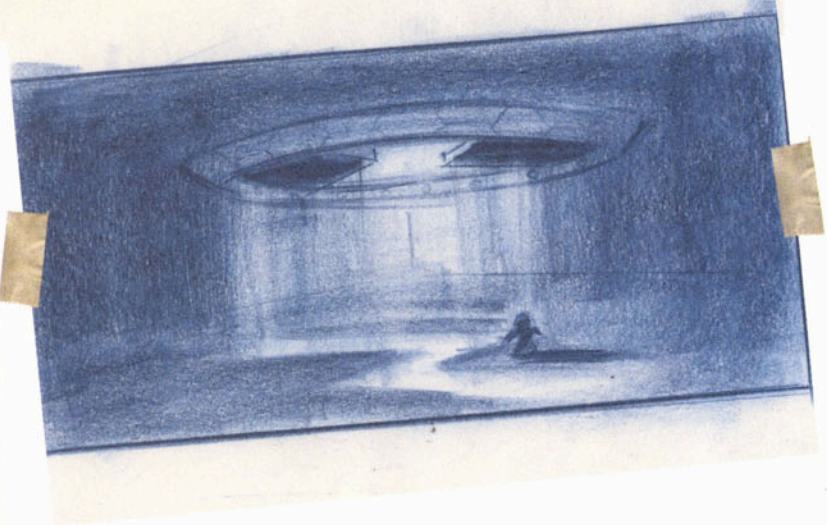
OVERHANG

DOOR

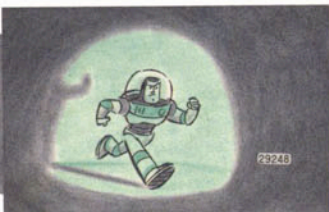
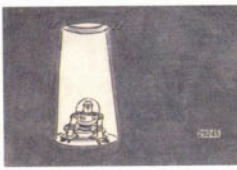
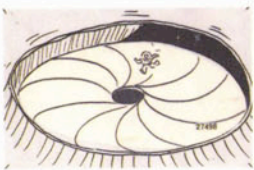
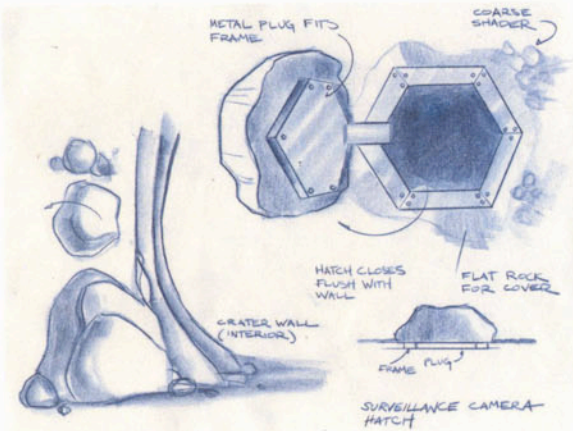
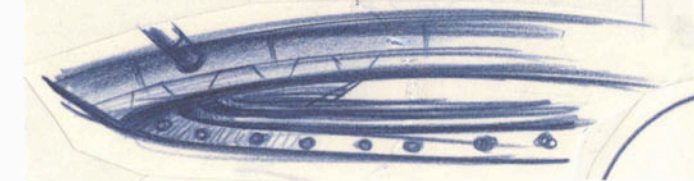
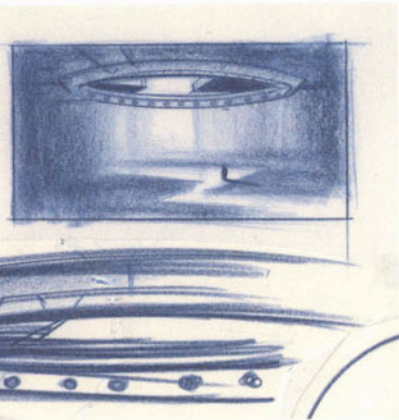
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OPENING

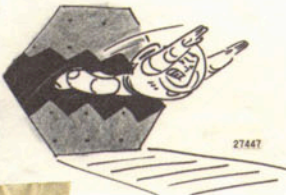


ZURG'S FORTRESS

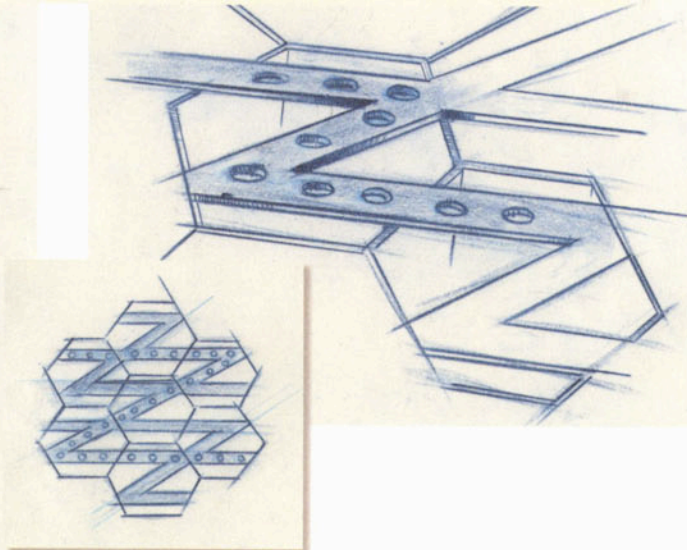
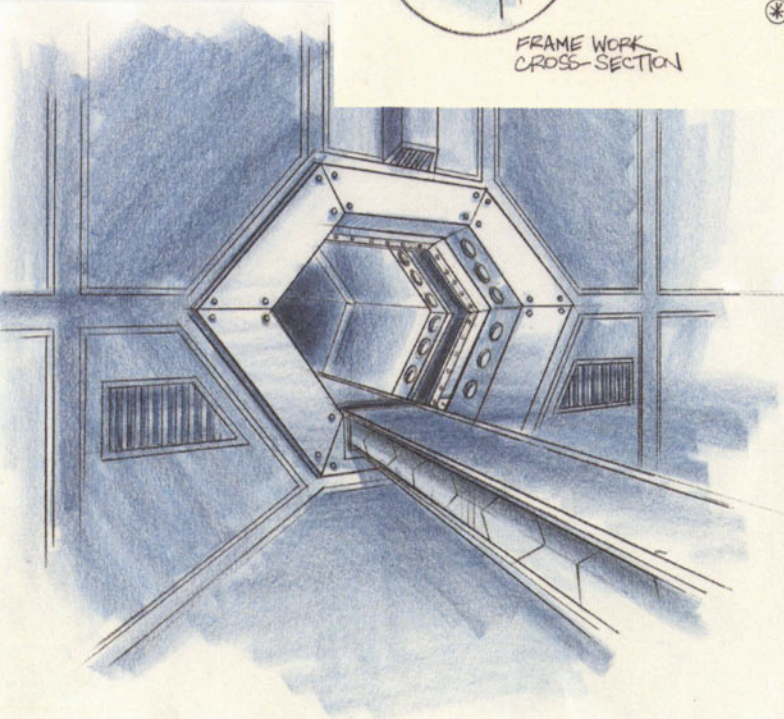
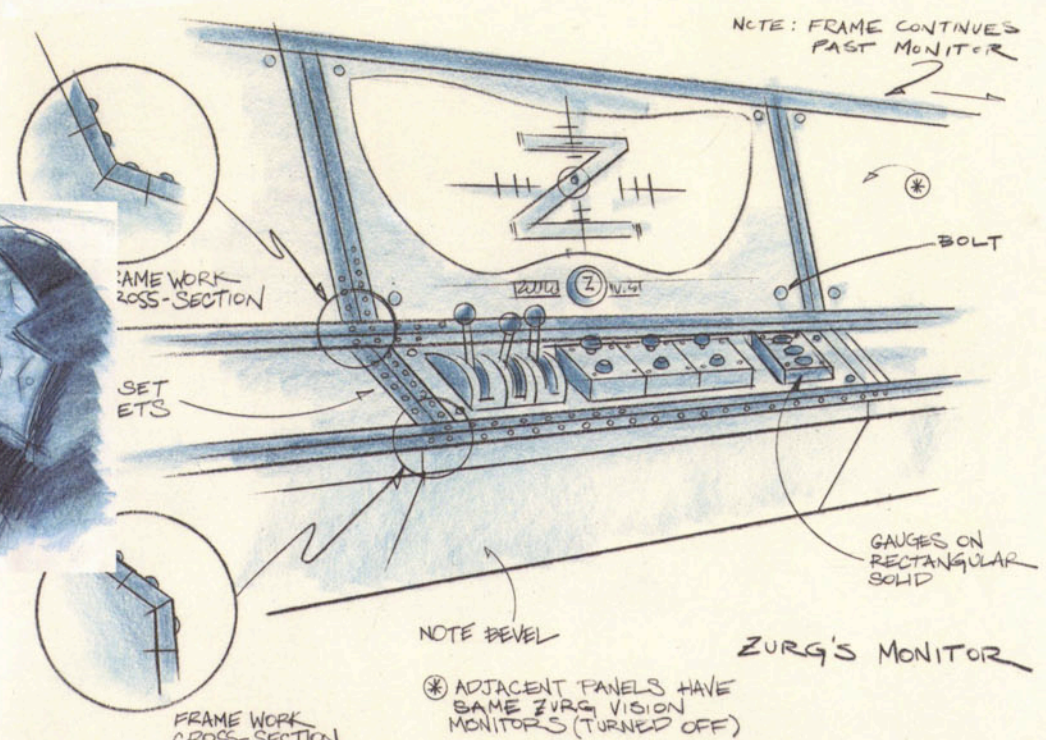
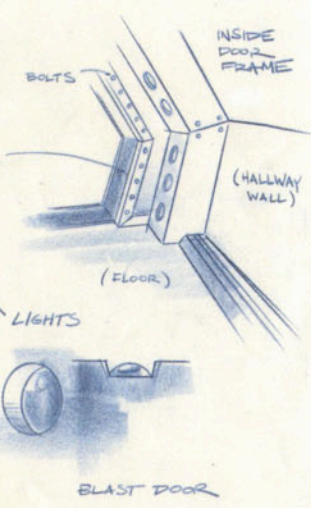
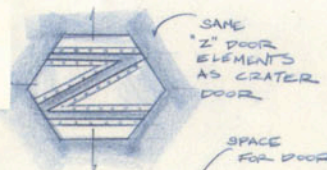
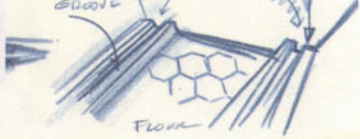
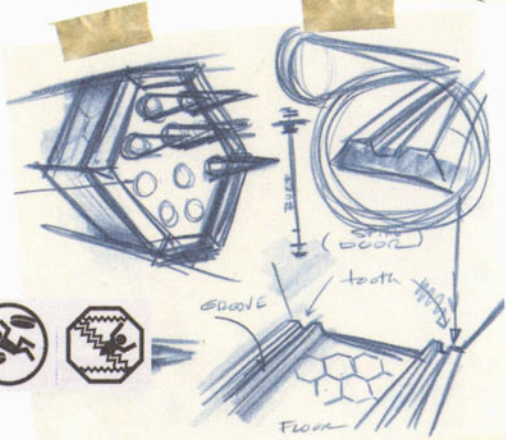


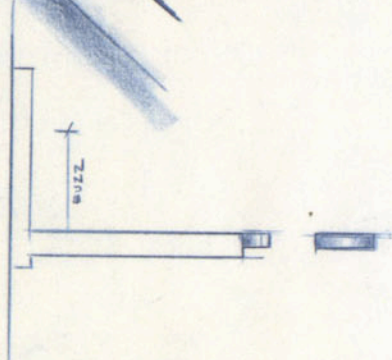
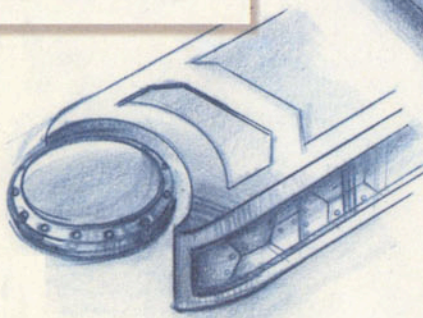
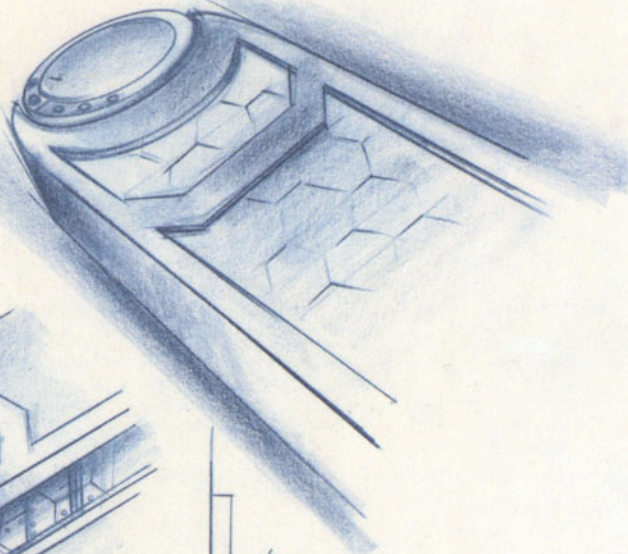
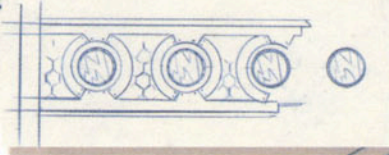
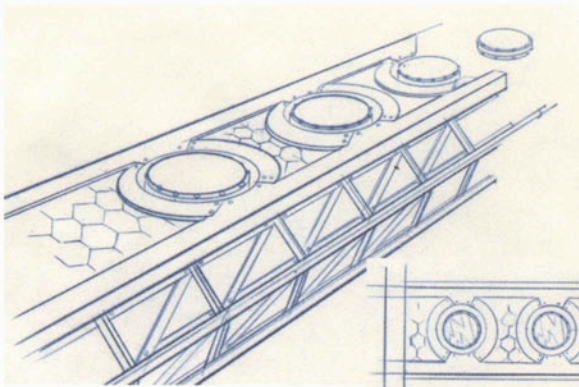
DOOR



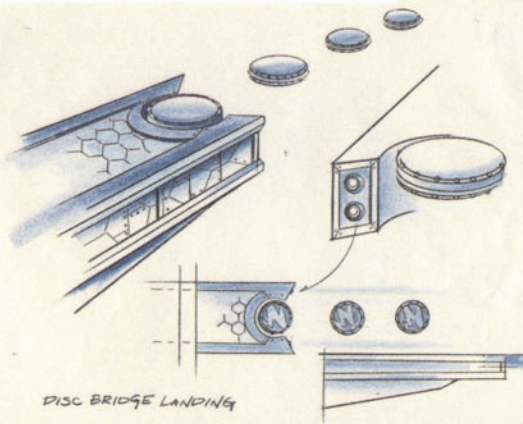


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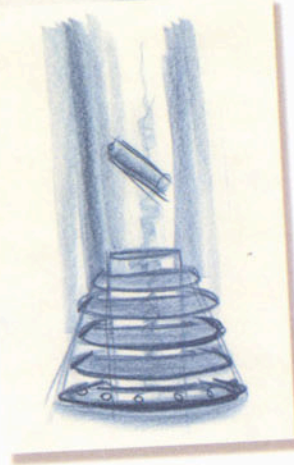
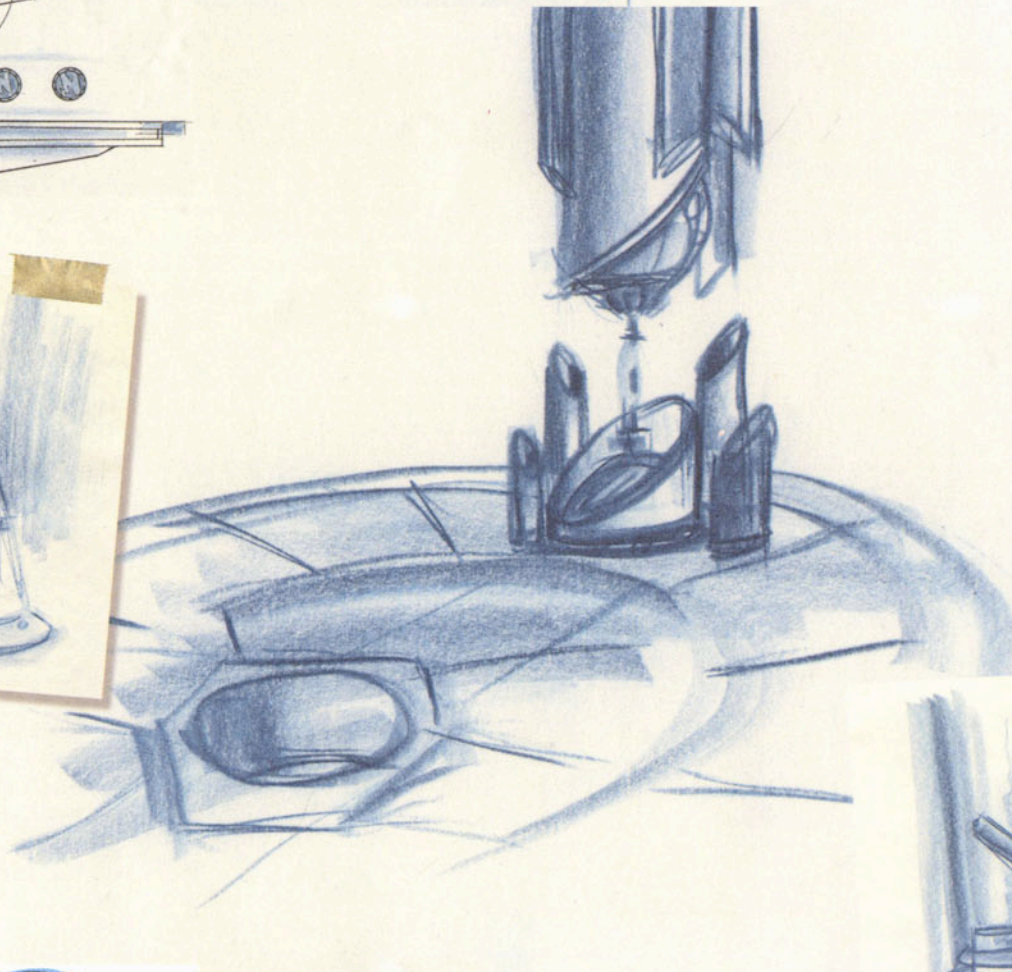
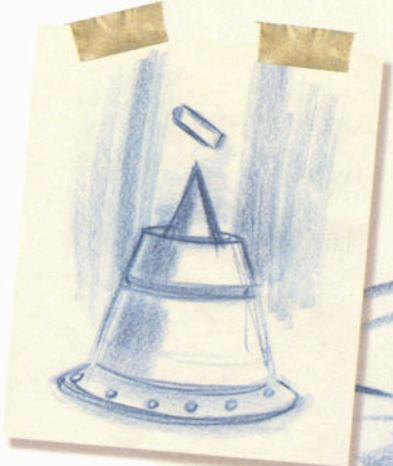


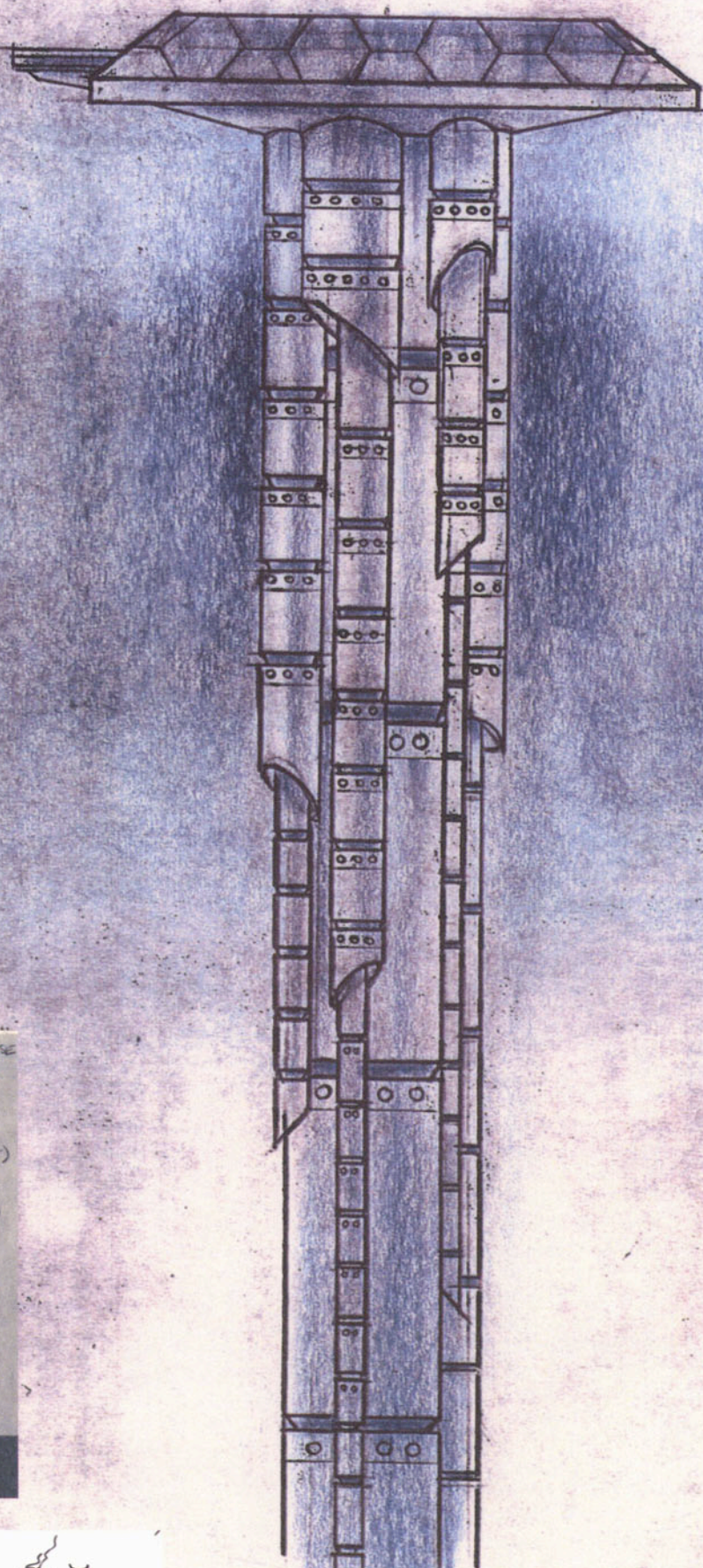
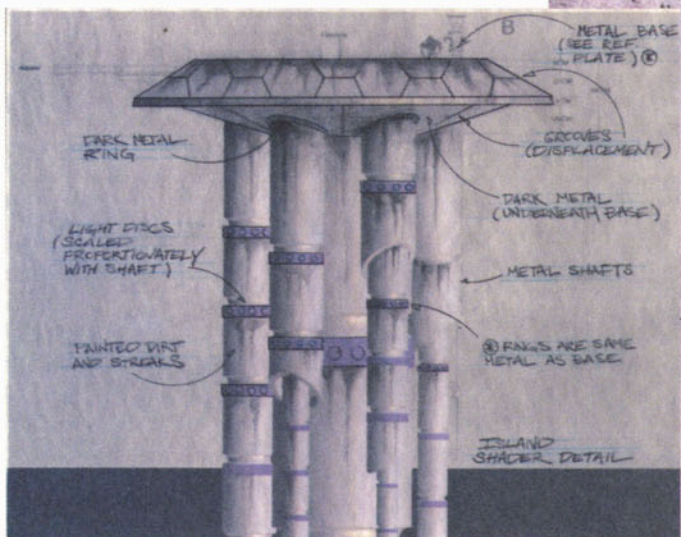
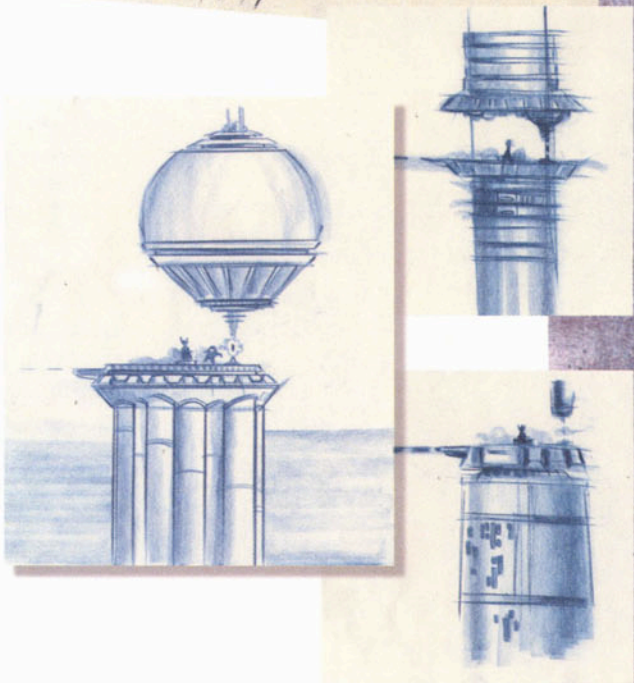
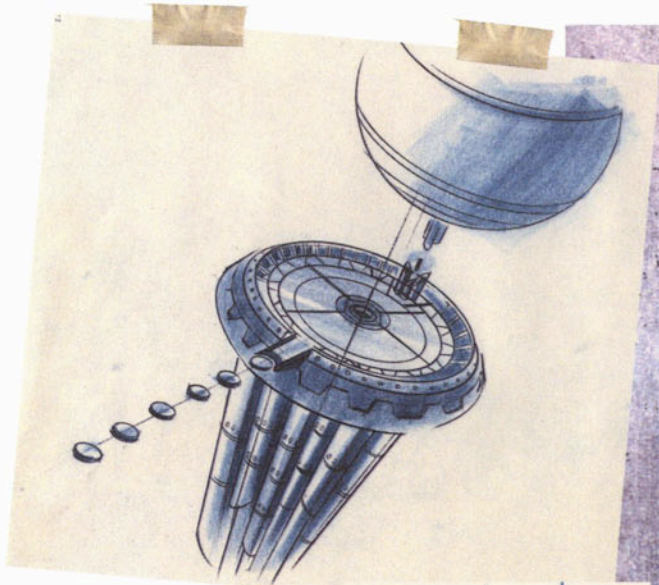


DISC BRIDGE LANDING

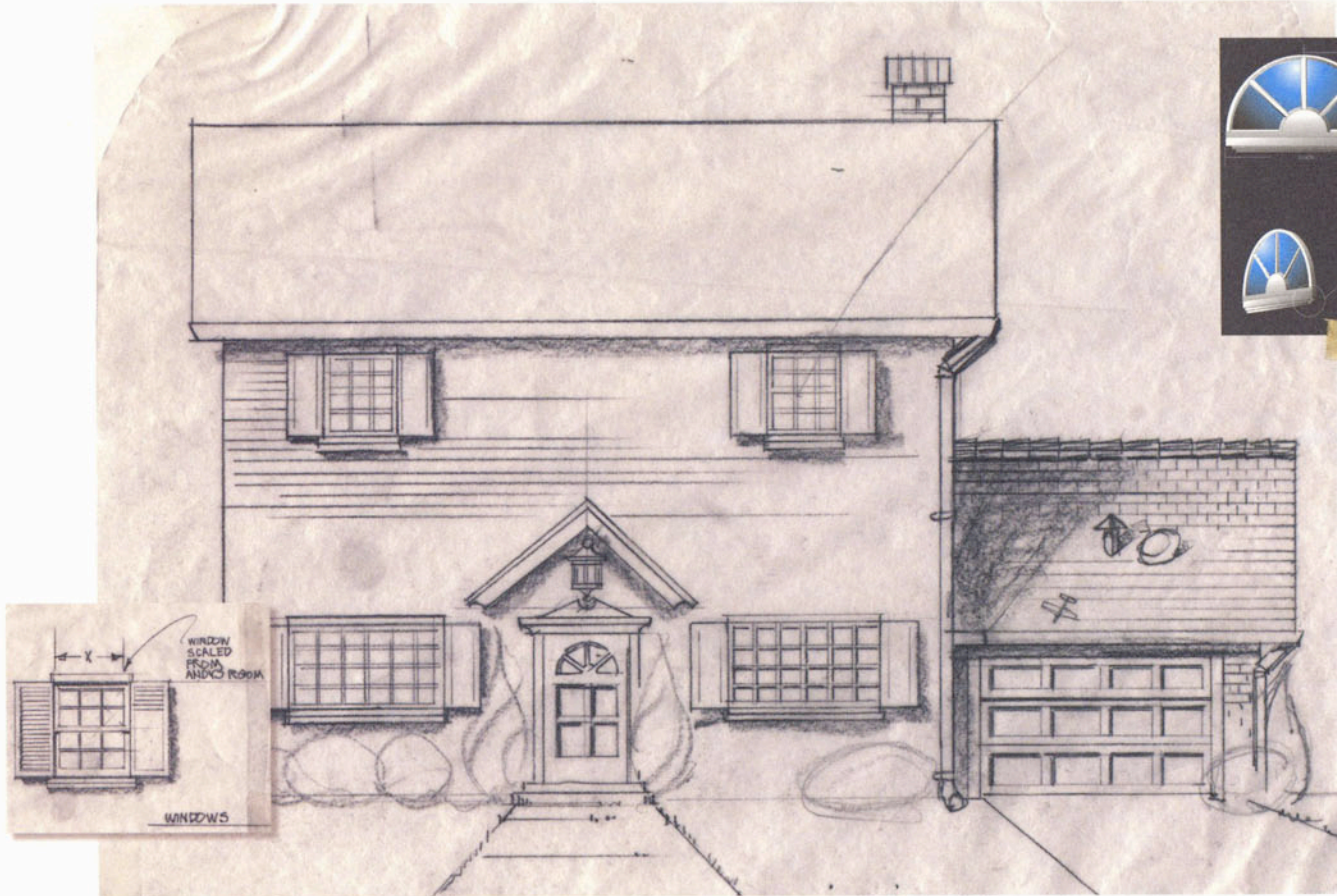


DISC BRIDGE LANDING

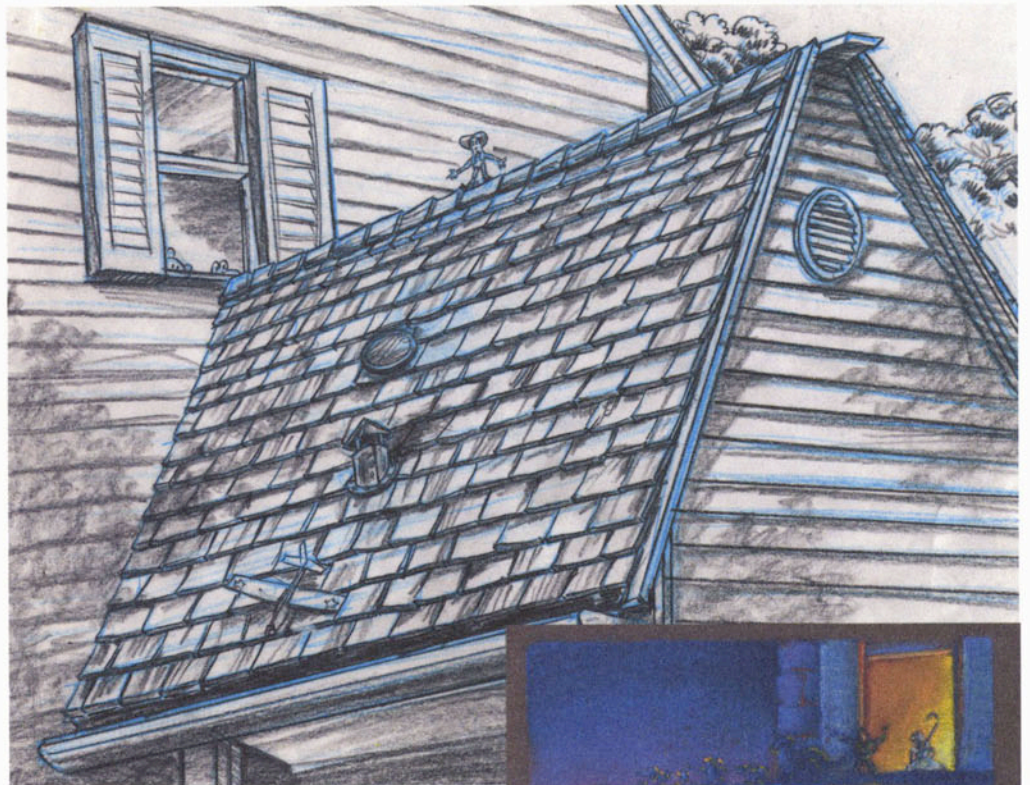
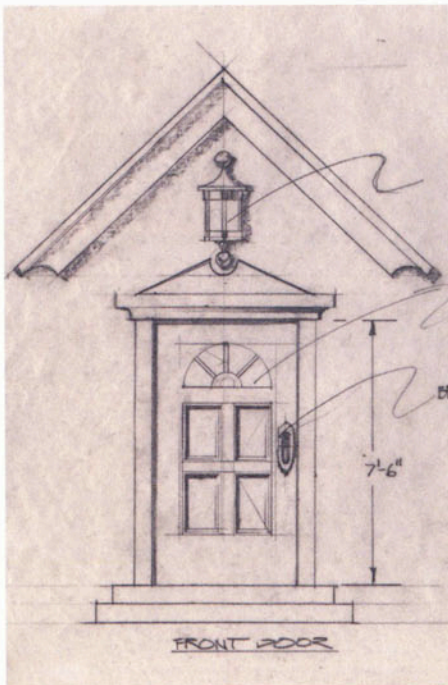


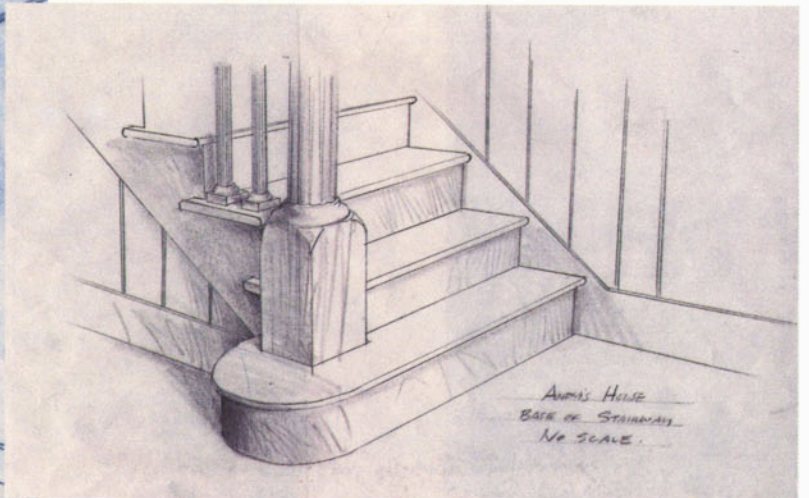
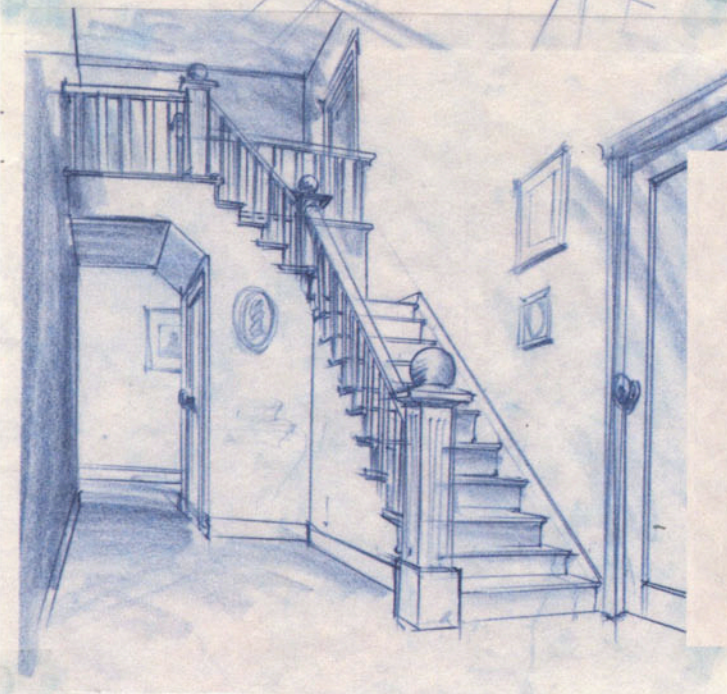
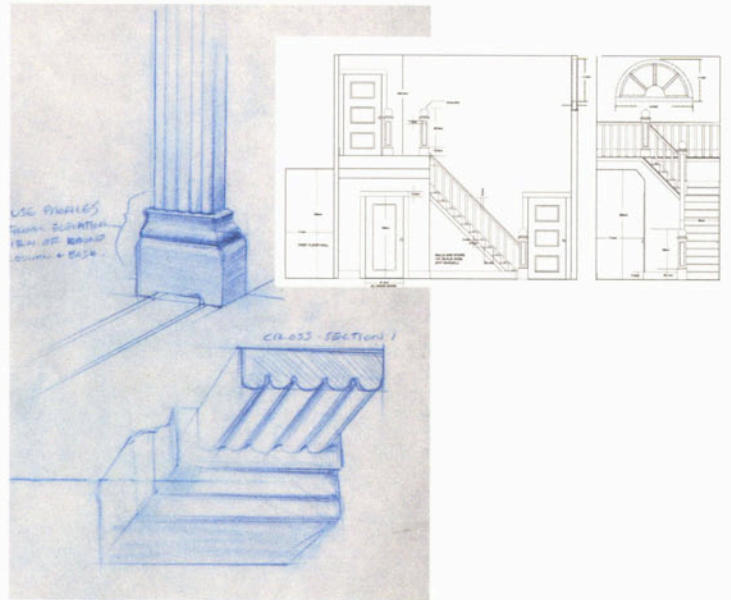
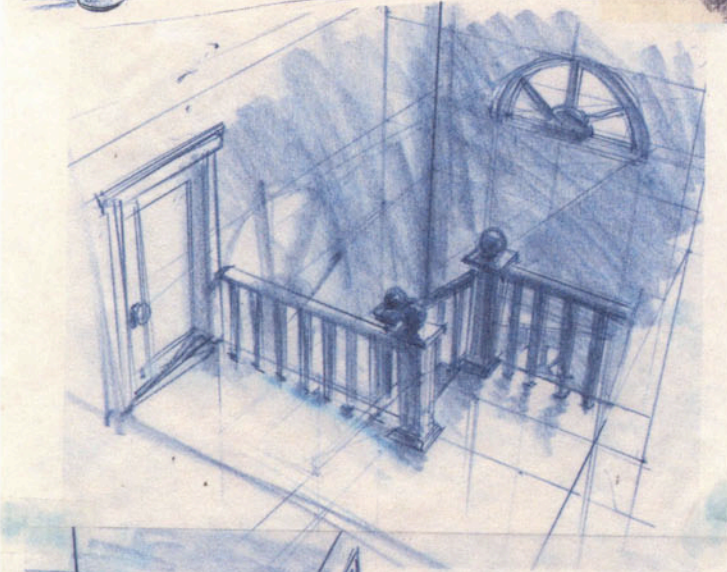
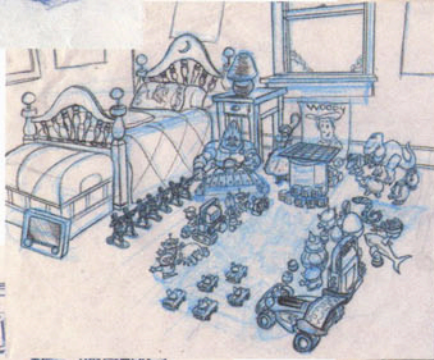






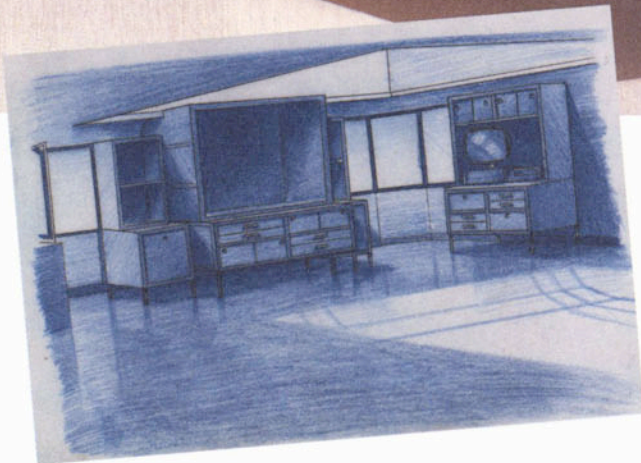
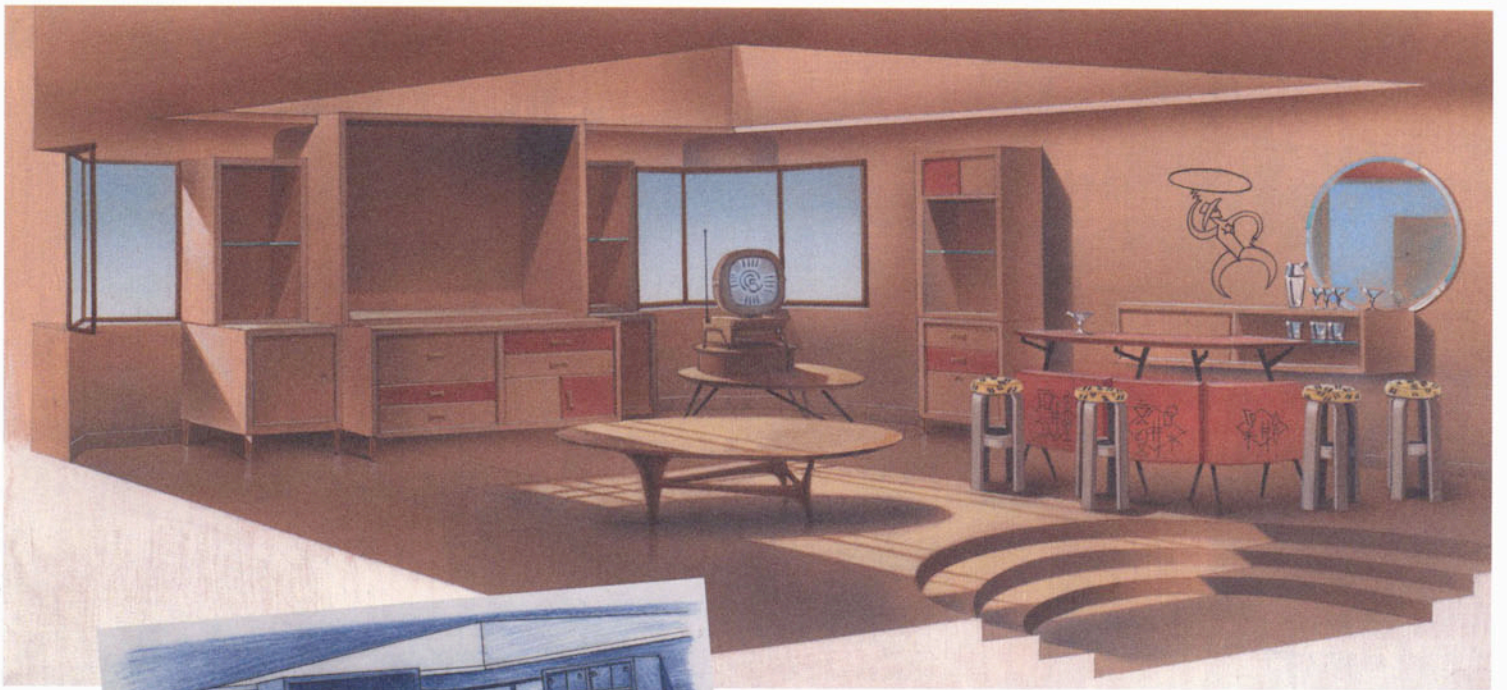
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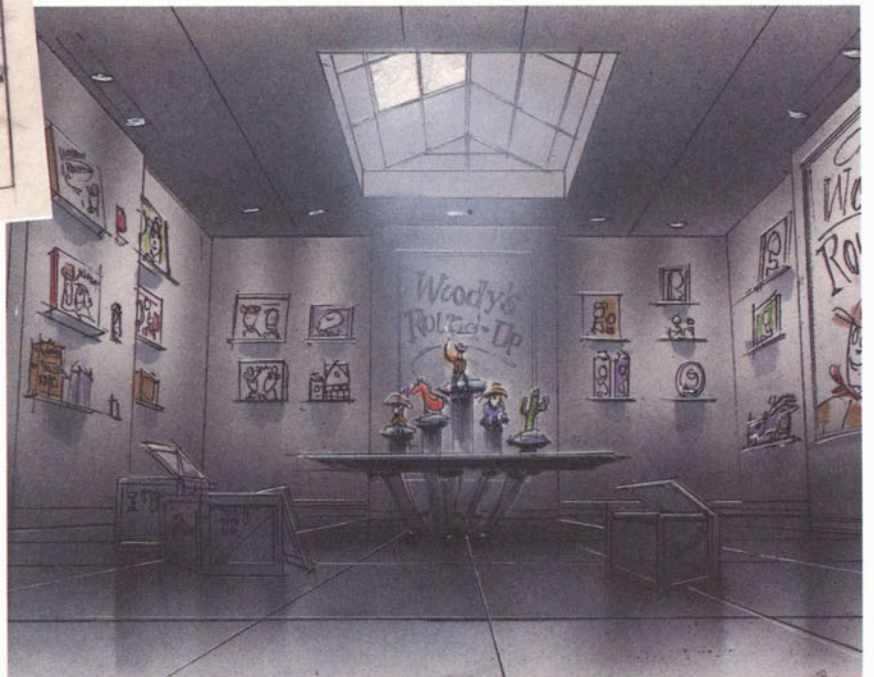
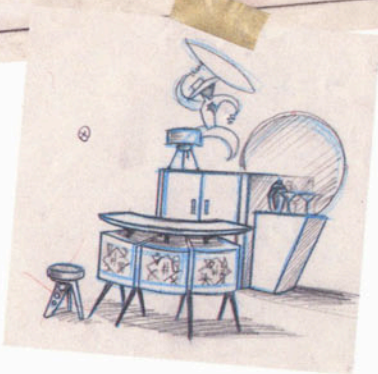
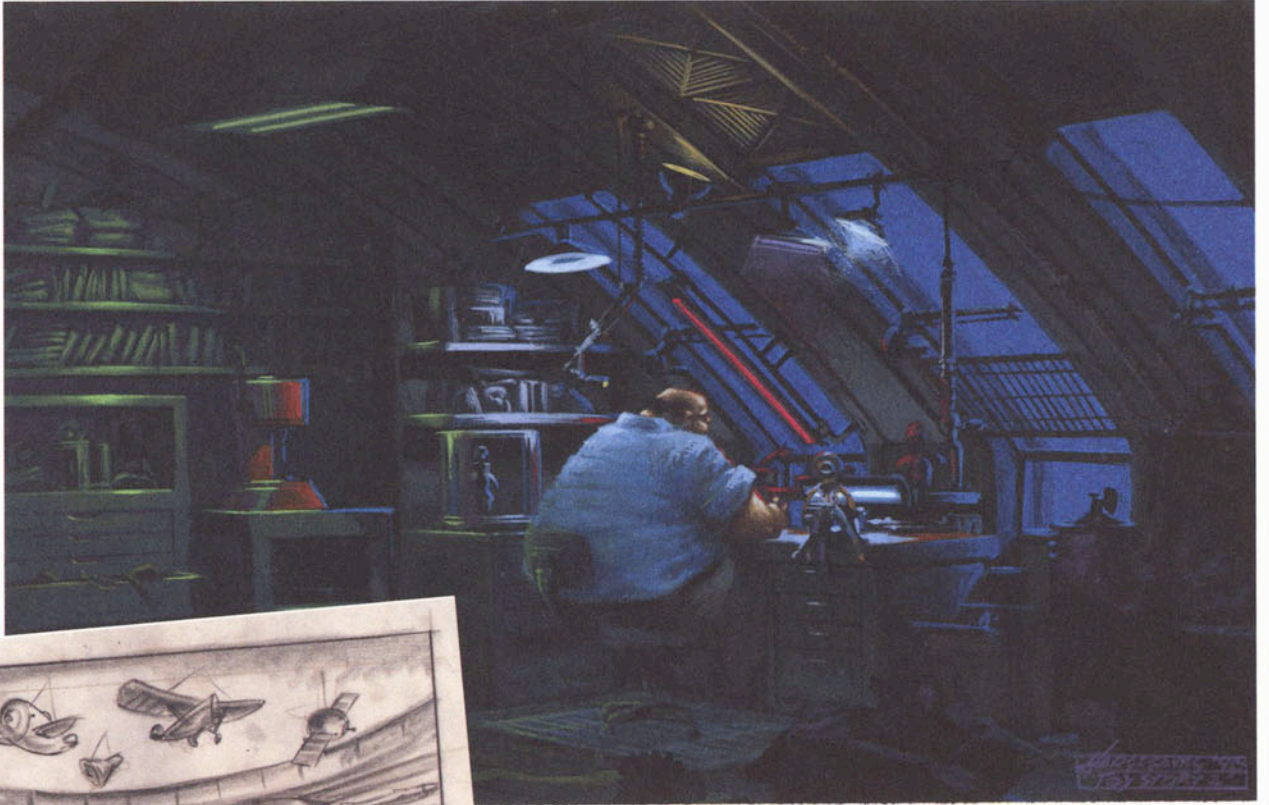
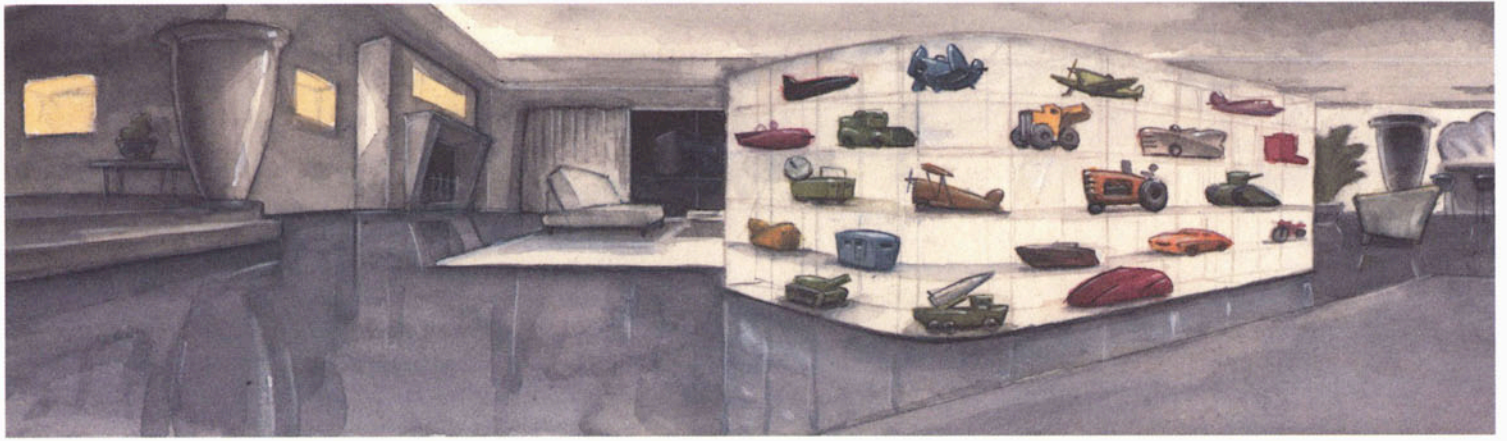


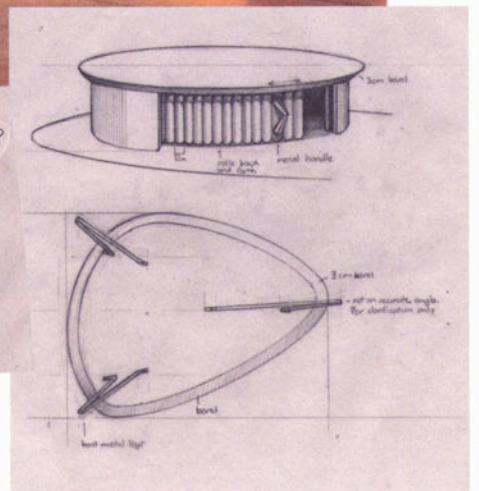
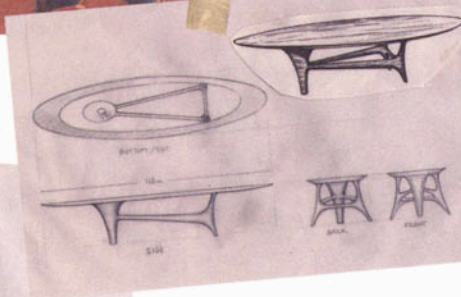
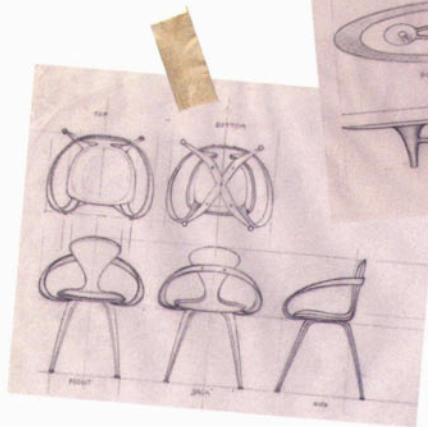
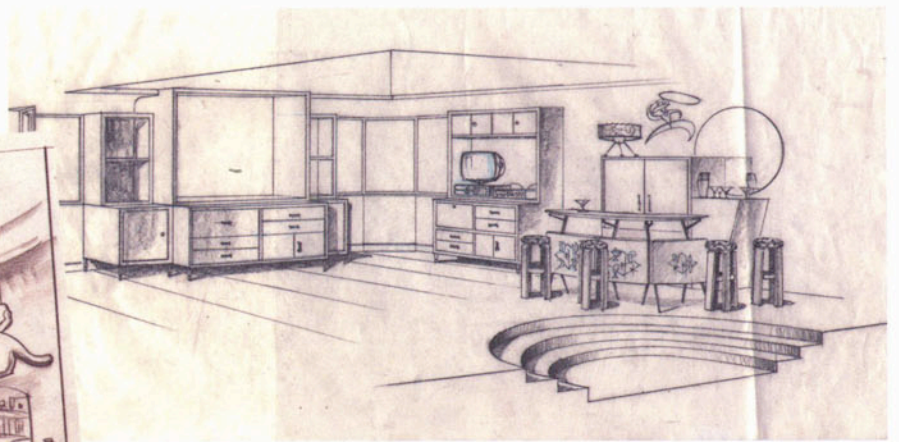


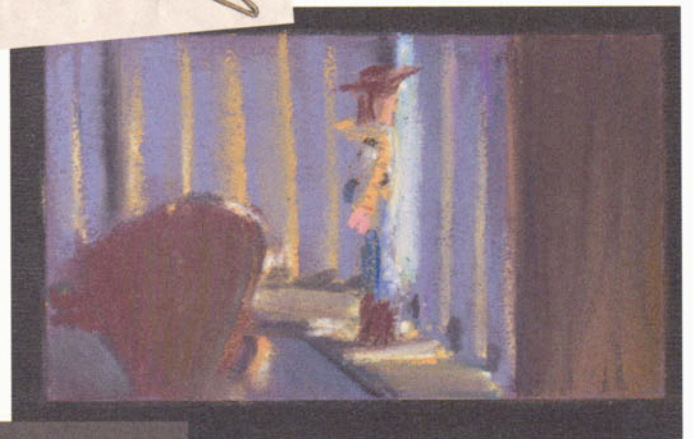
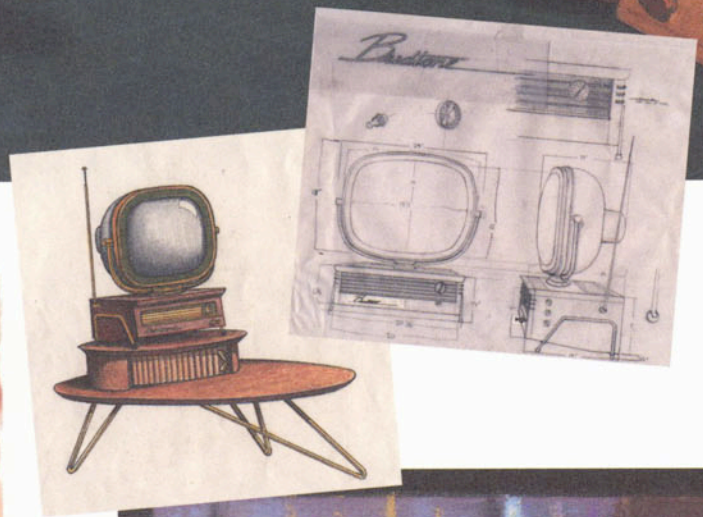
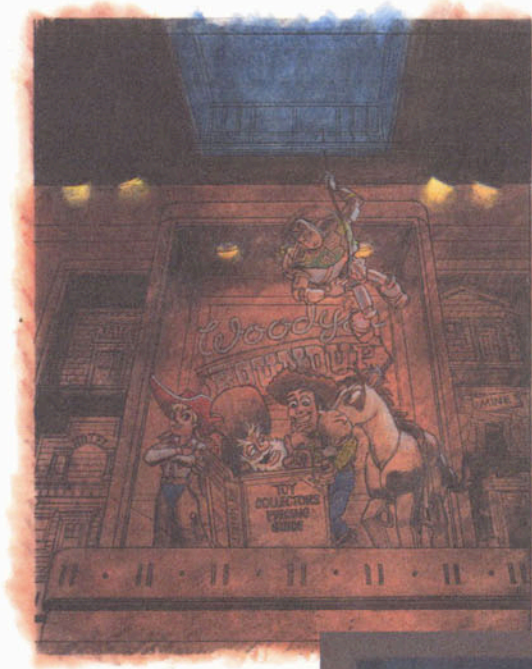
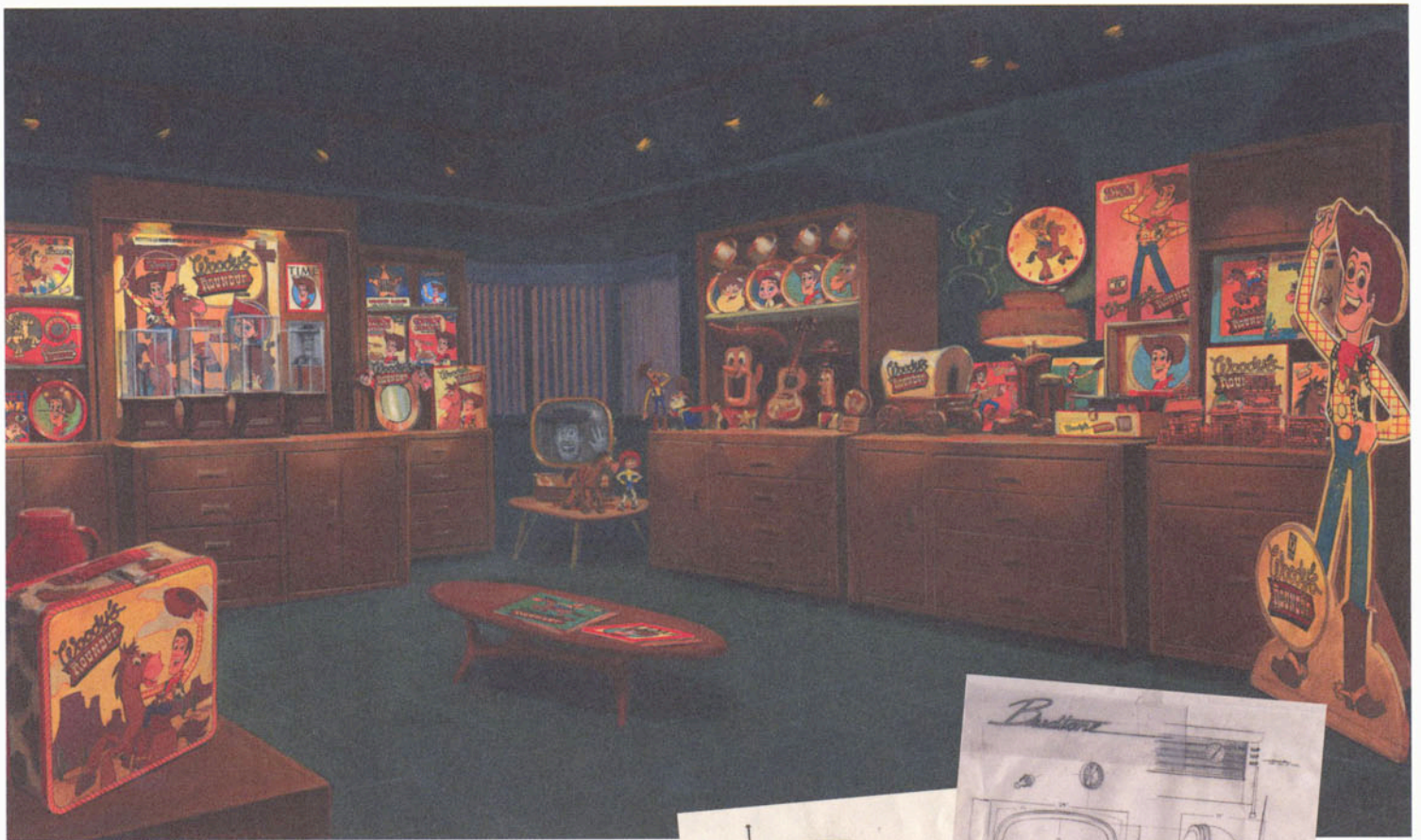


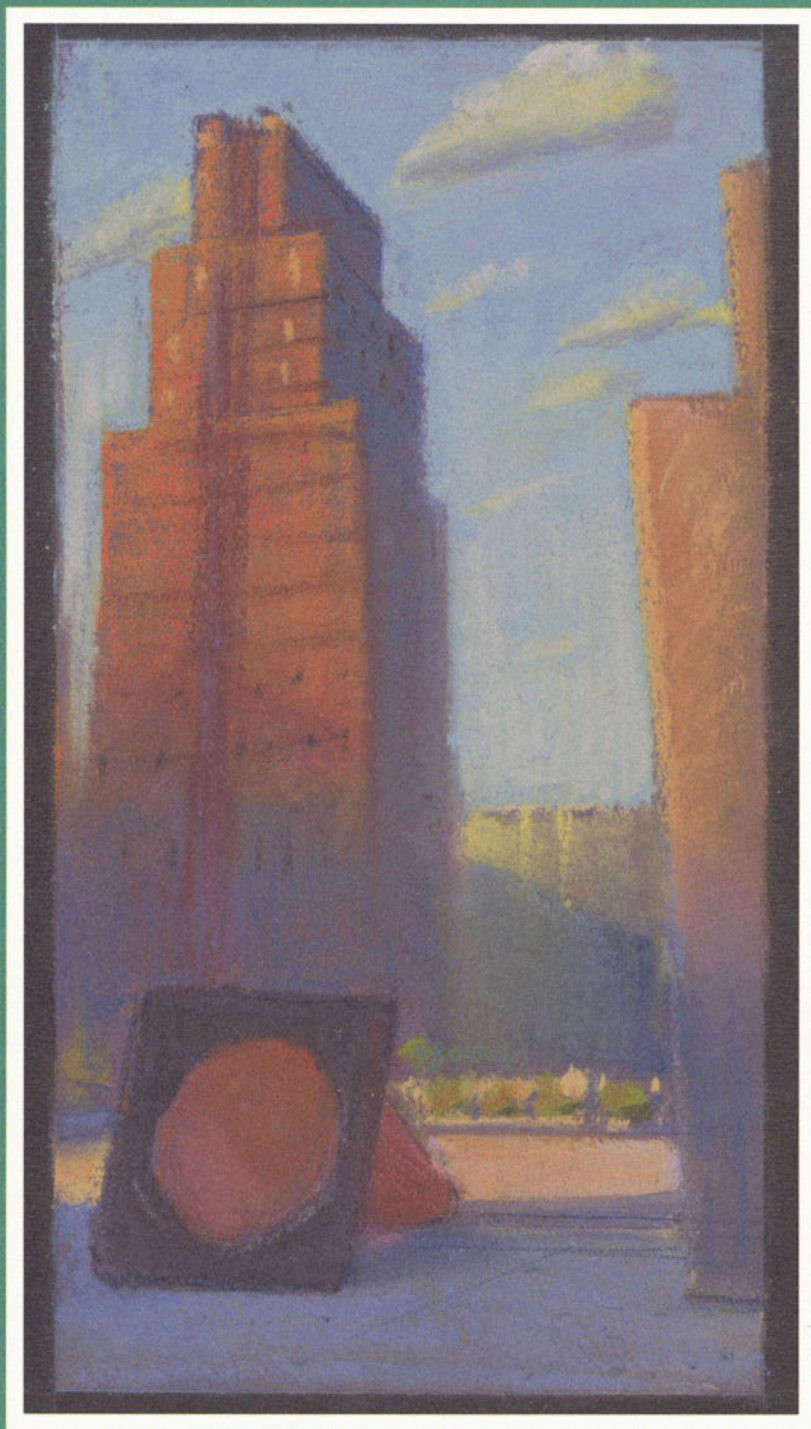
A L ' S P E N T H O U S E

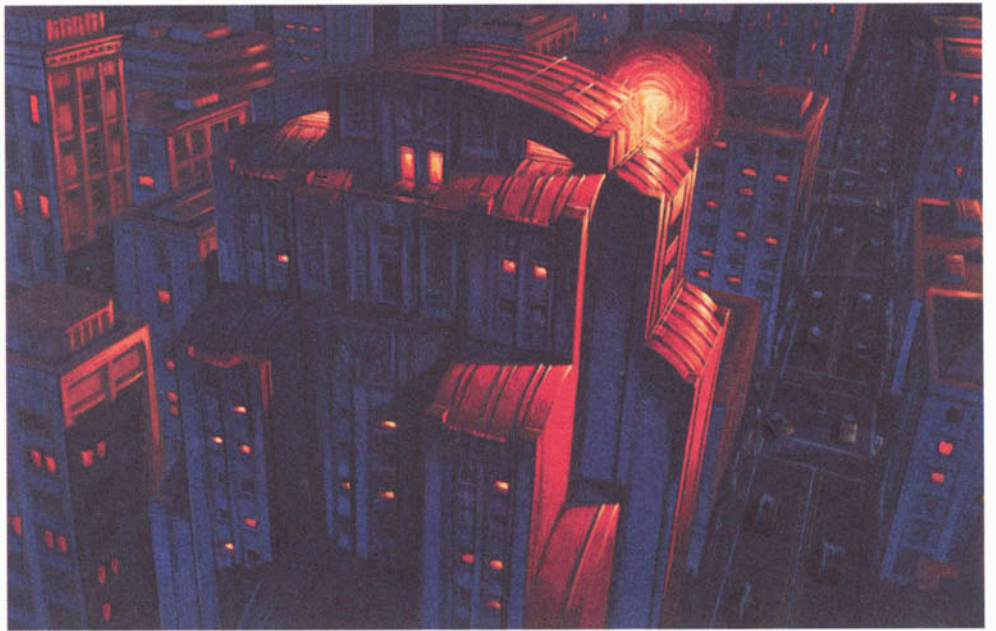








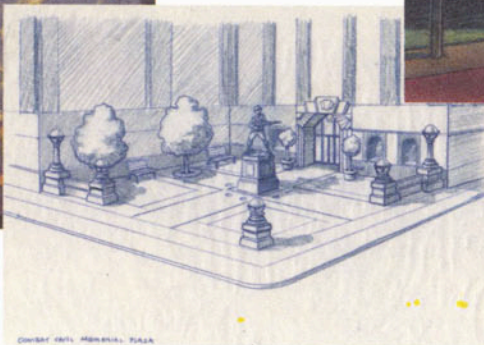
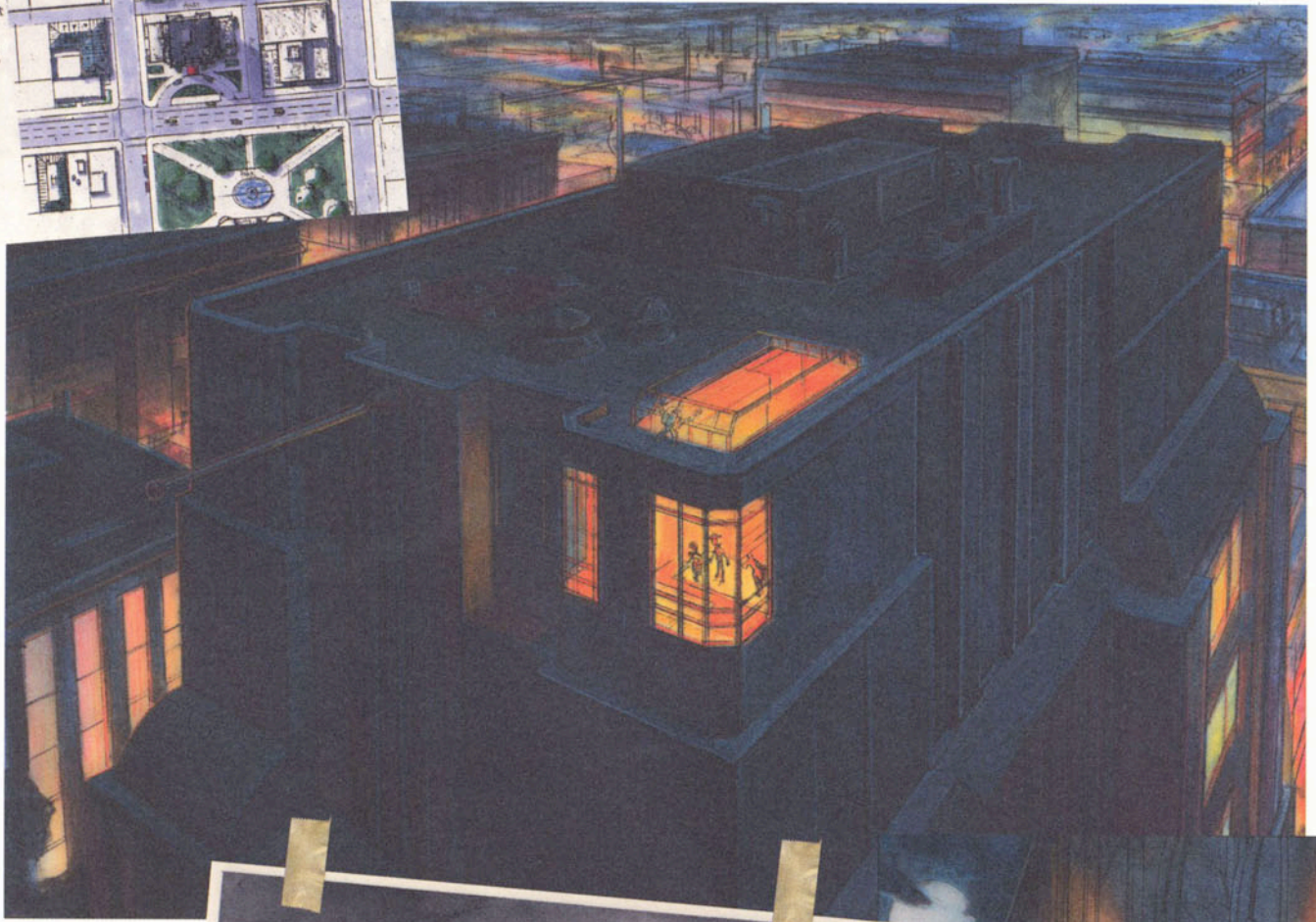
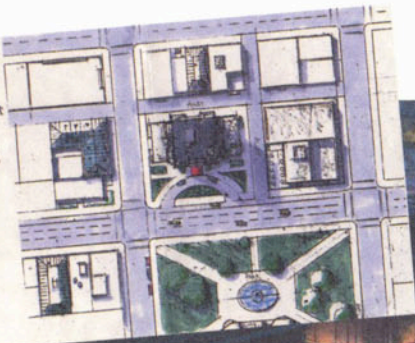


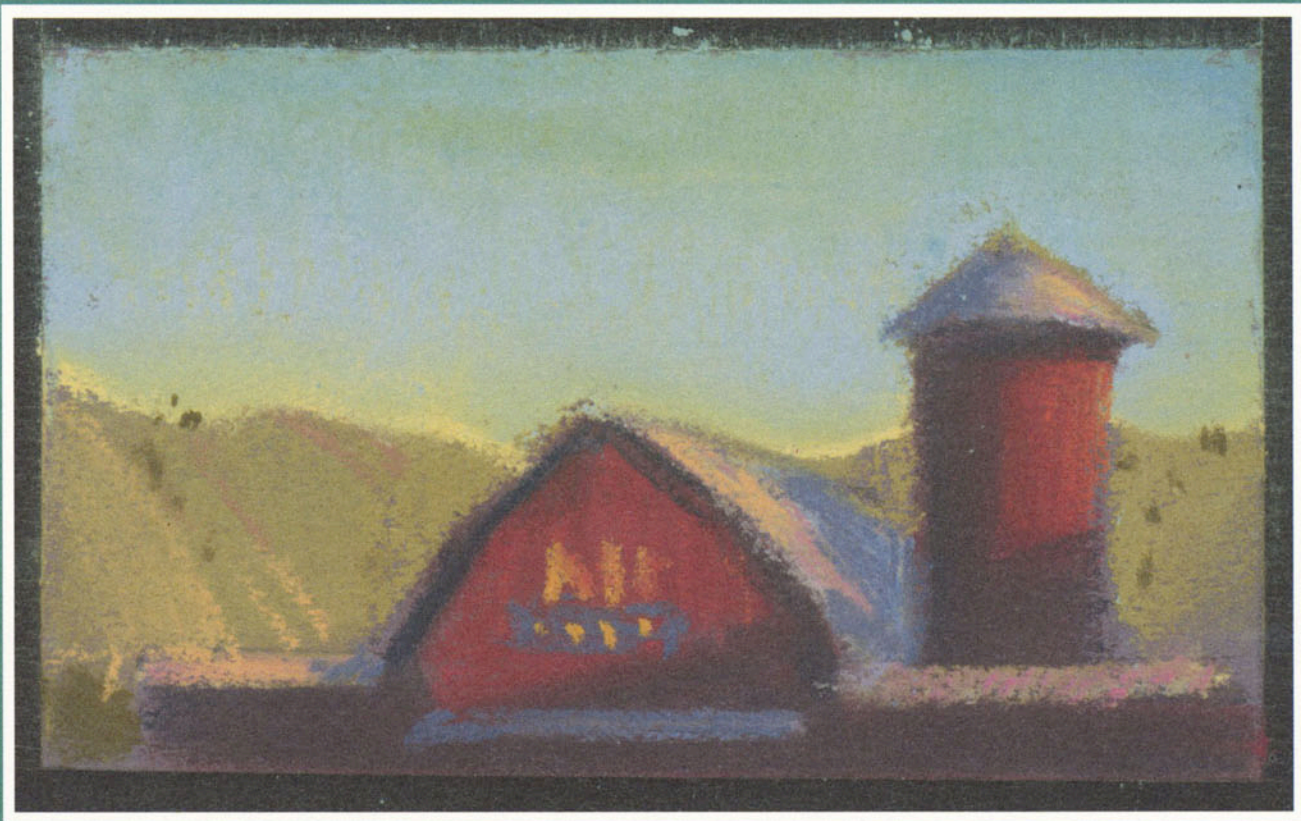


D O W N T O W N

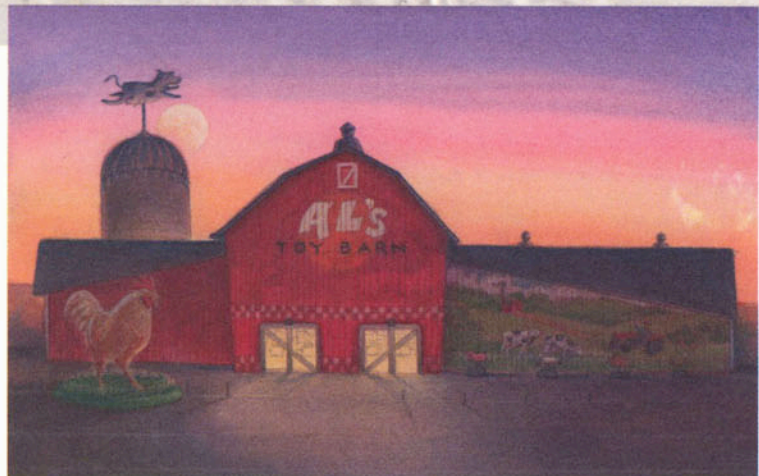
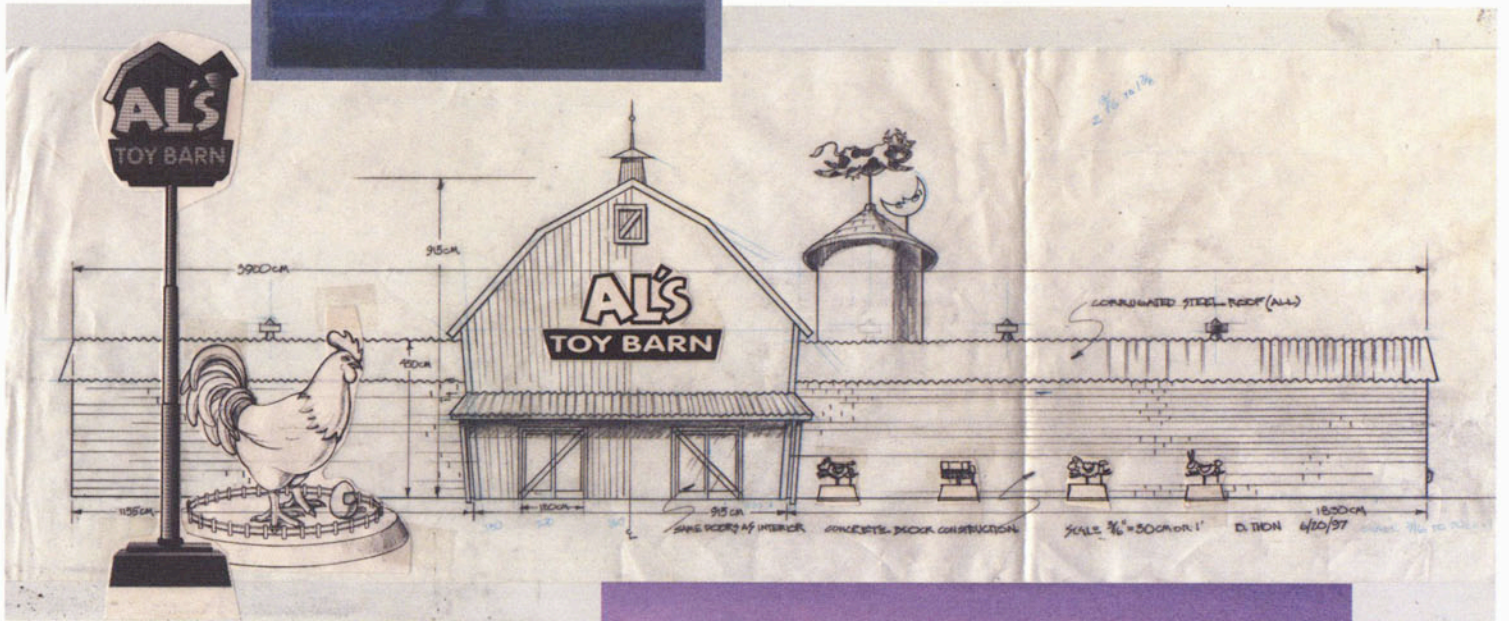
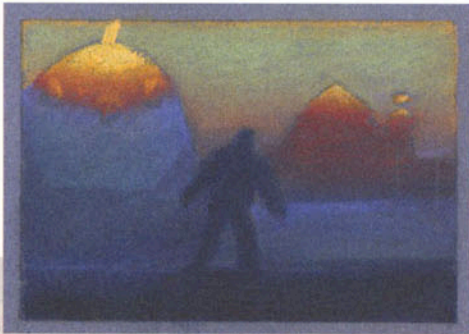


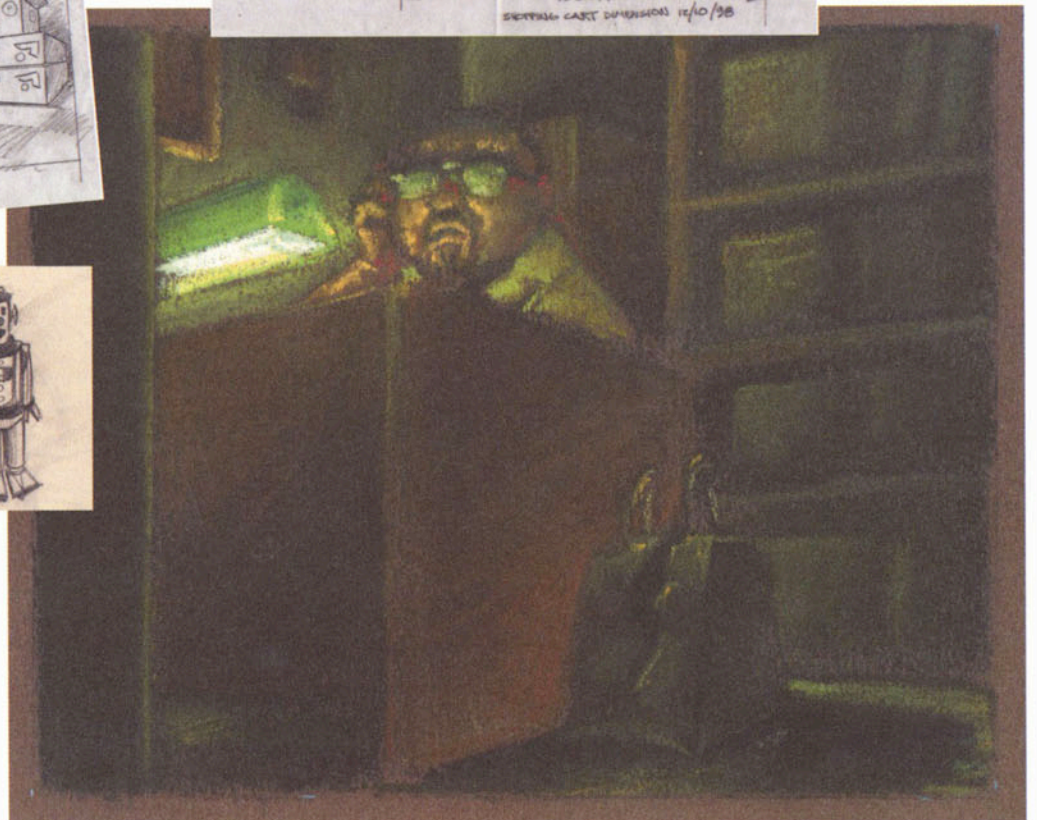
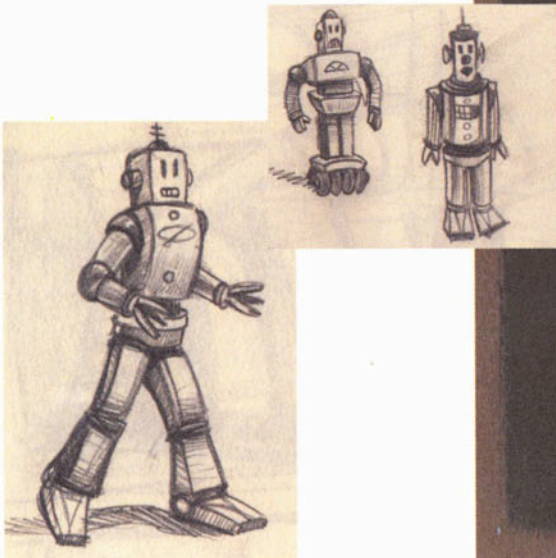
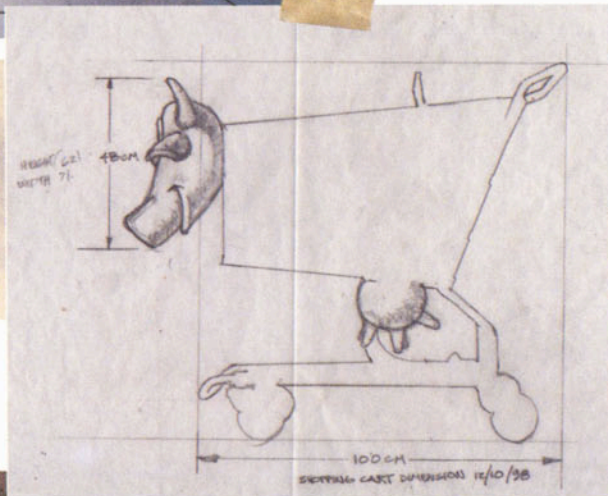
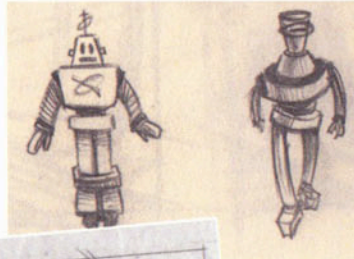
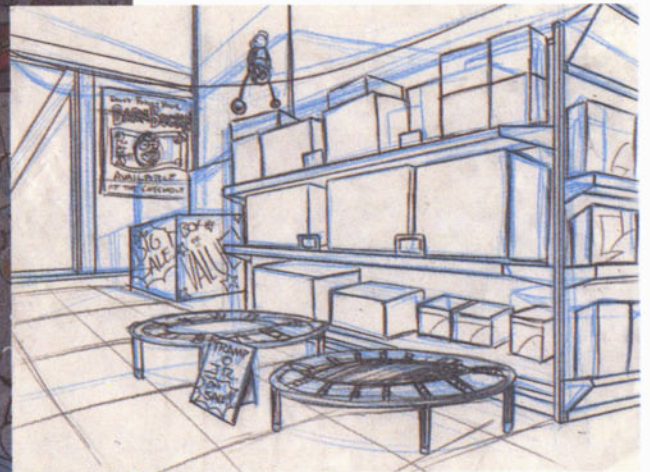
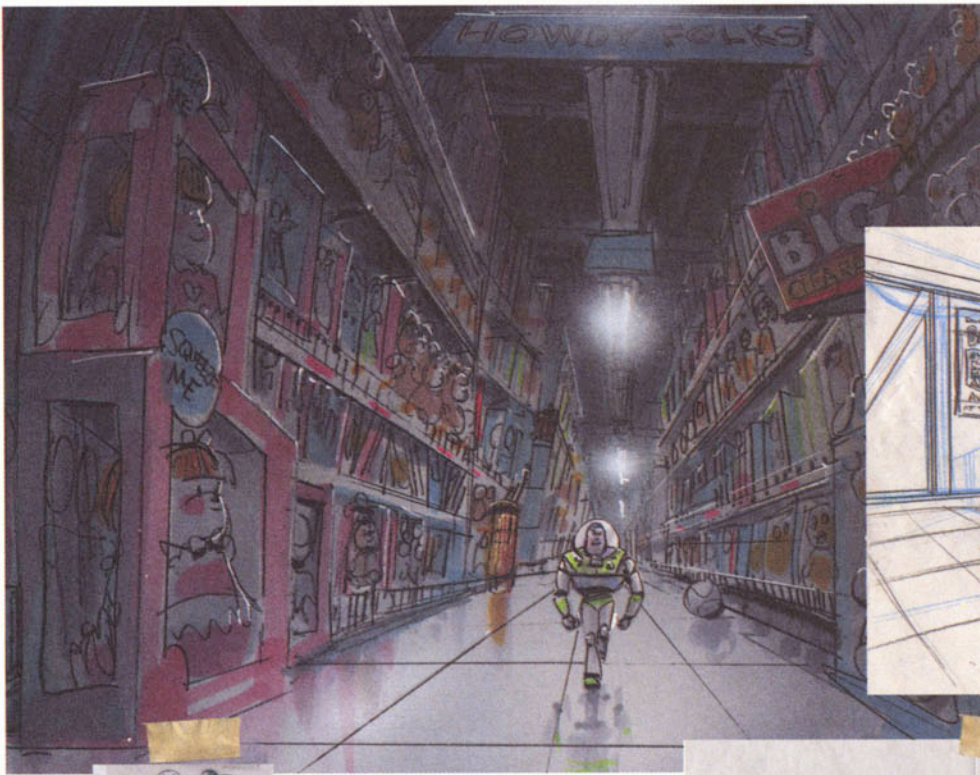
Rough
PLAN
ALL APARTMENT
BUILDINGS
AND
SURROUNDING
AREA
4-25-77
Scale: 1" = 50'

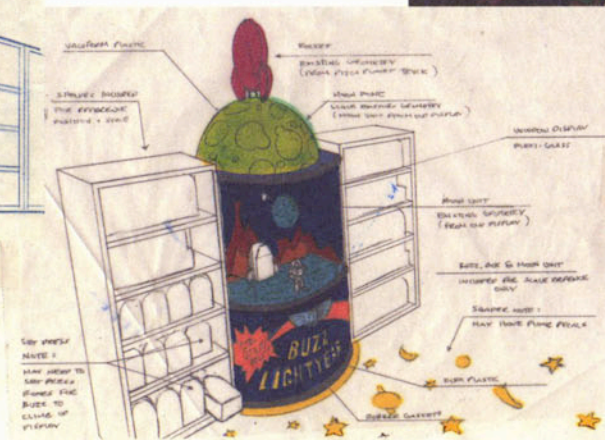
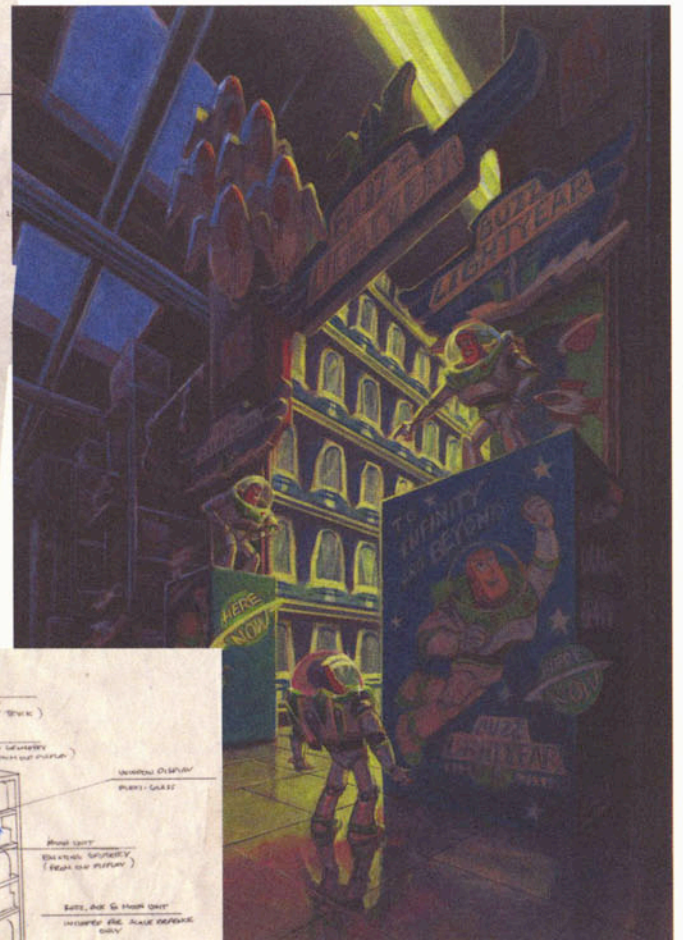
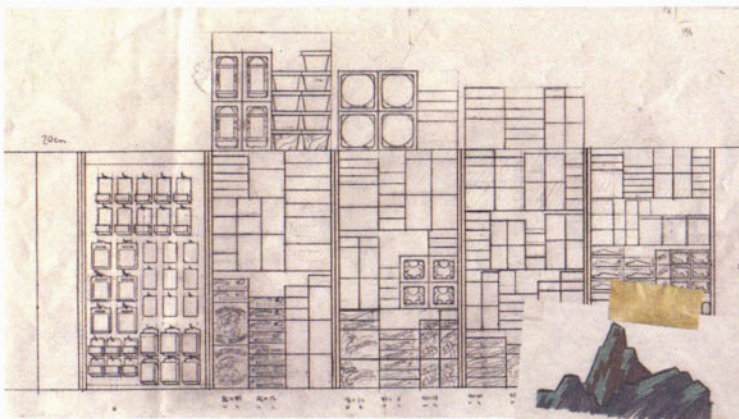
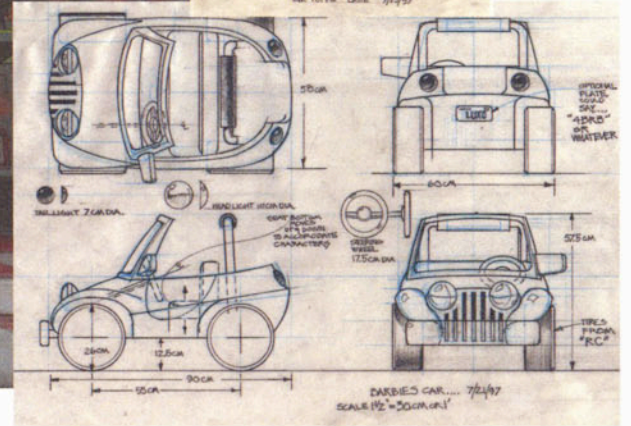
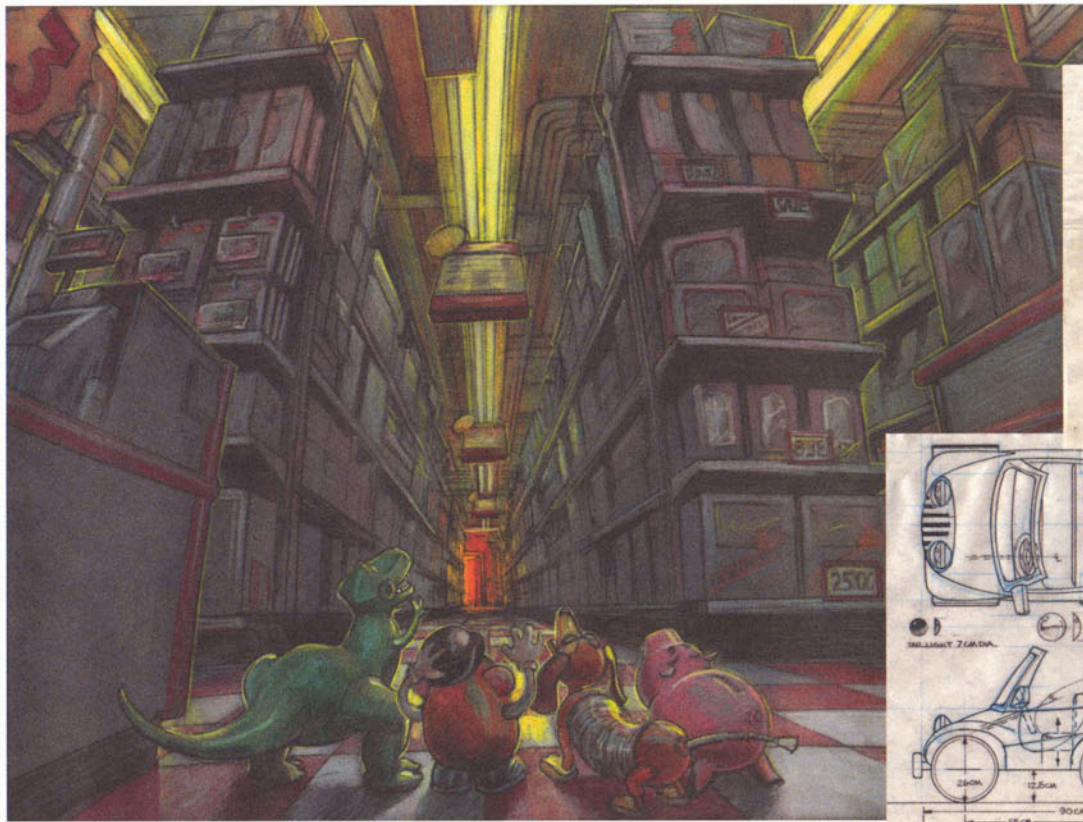




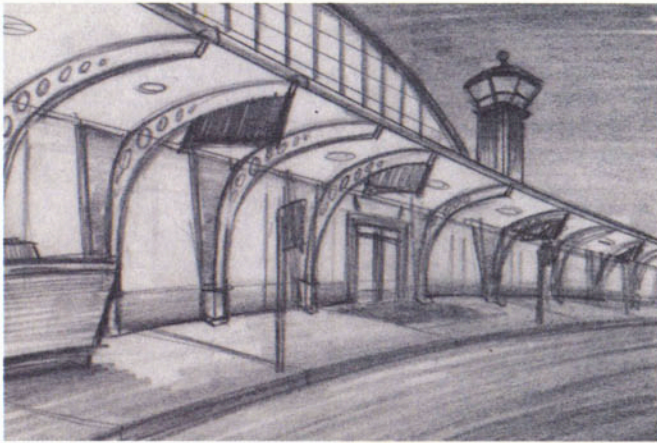
AL'S TOY BARN



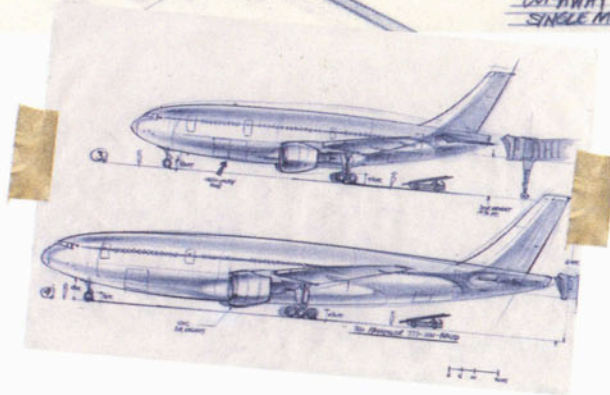
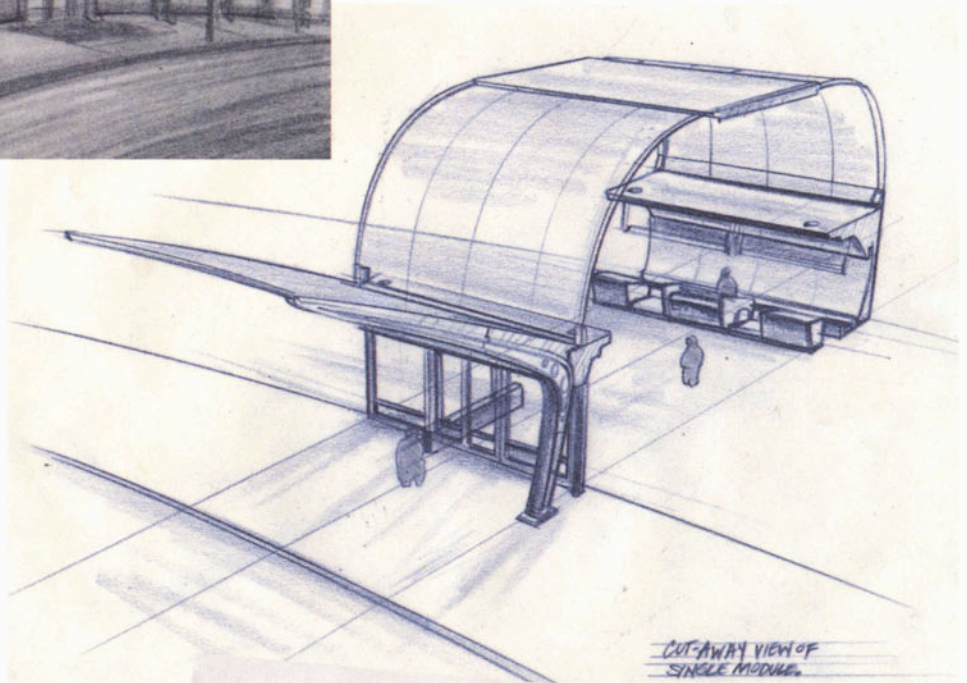






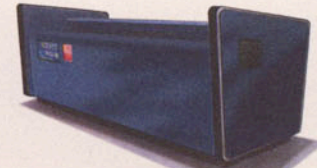
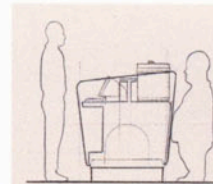
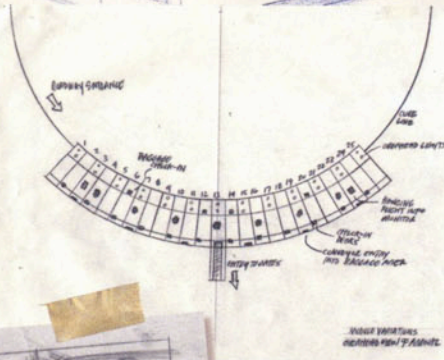
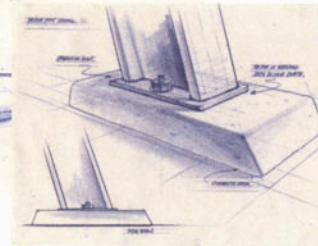
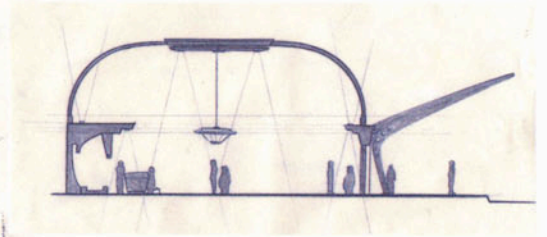


A I R P O R T

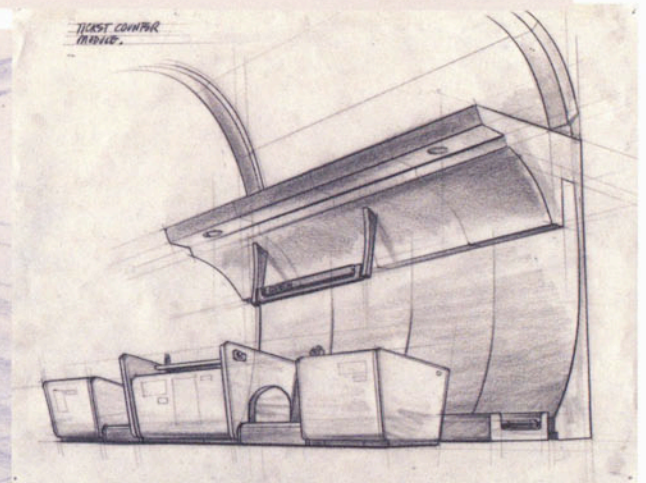


BAGGAGE ARRIVAL
TRUNKS ENTRANCE.

SIMPLE LIGHT
FIXTURE.



TRUNKS CENTER
TRUNKS.



BAGGAGE
CONVEYOR
CURVED.

BELT RUNS ON TOP
OF BODY.

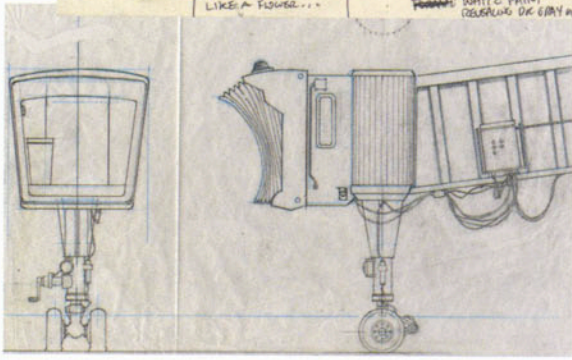
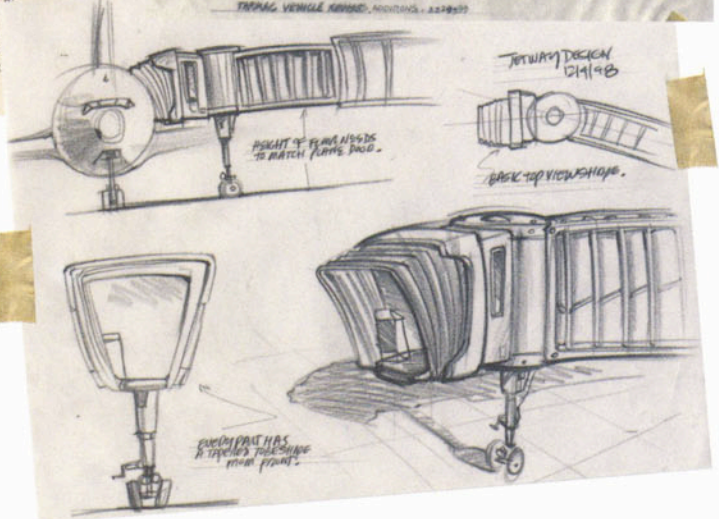
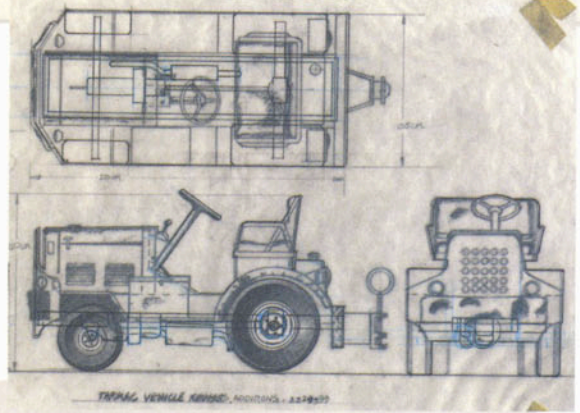
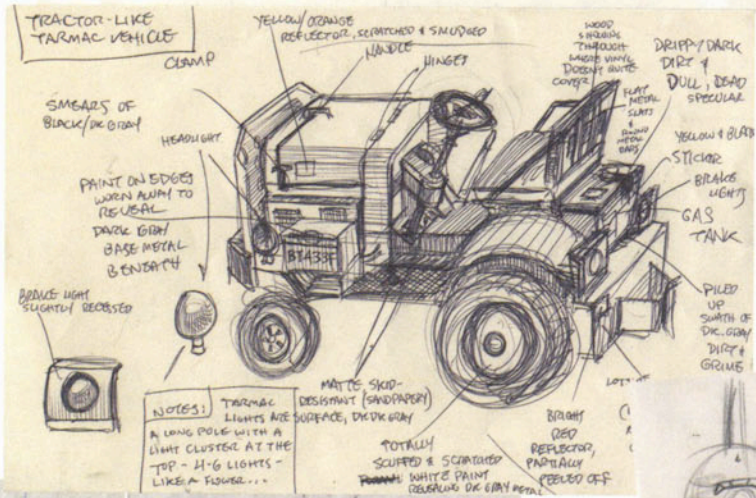
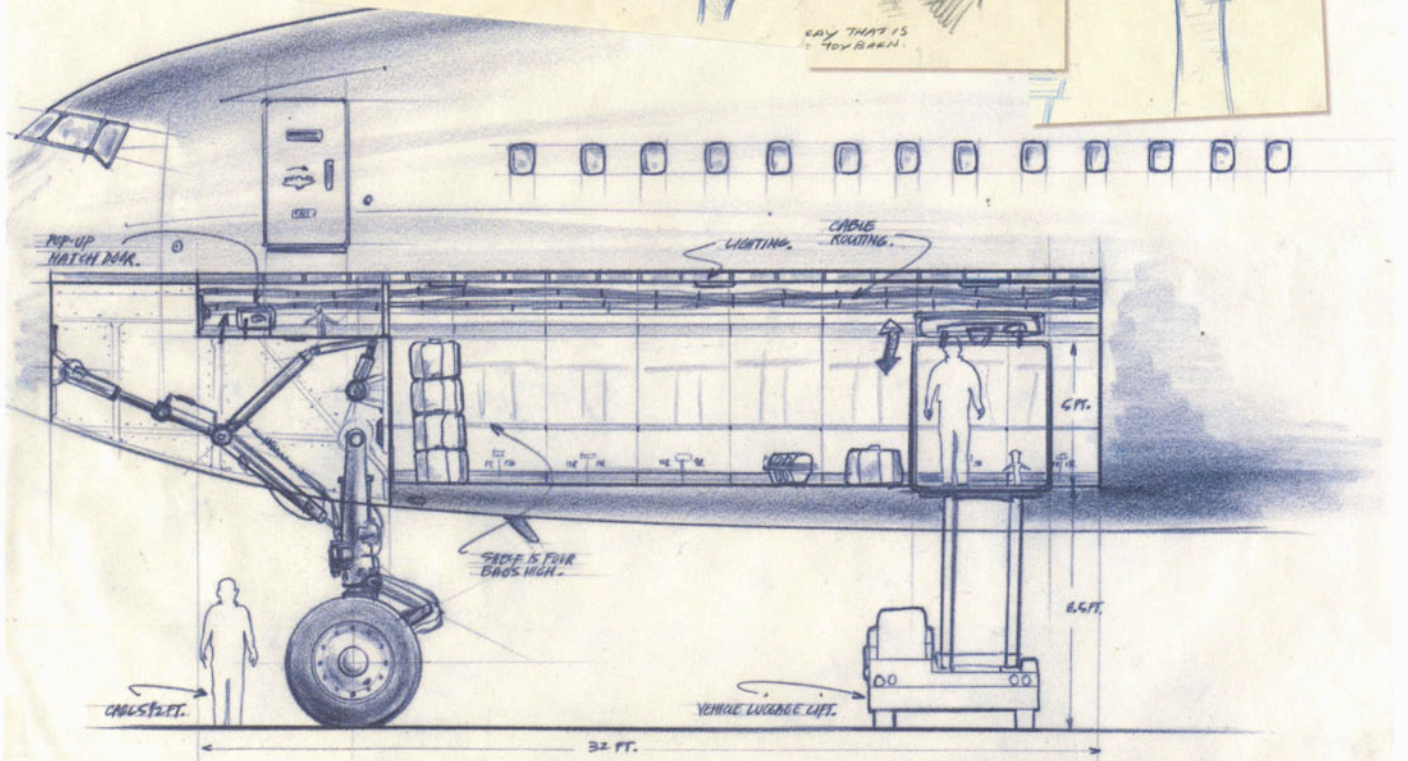
BAGGAGE
CONVEYOR
STRAIGHT.

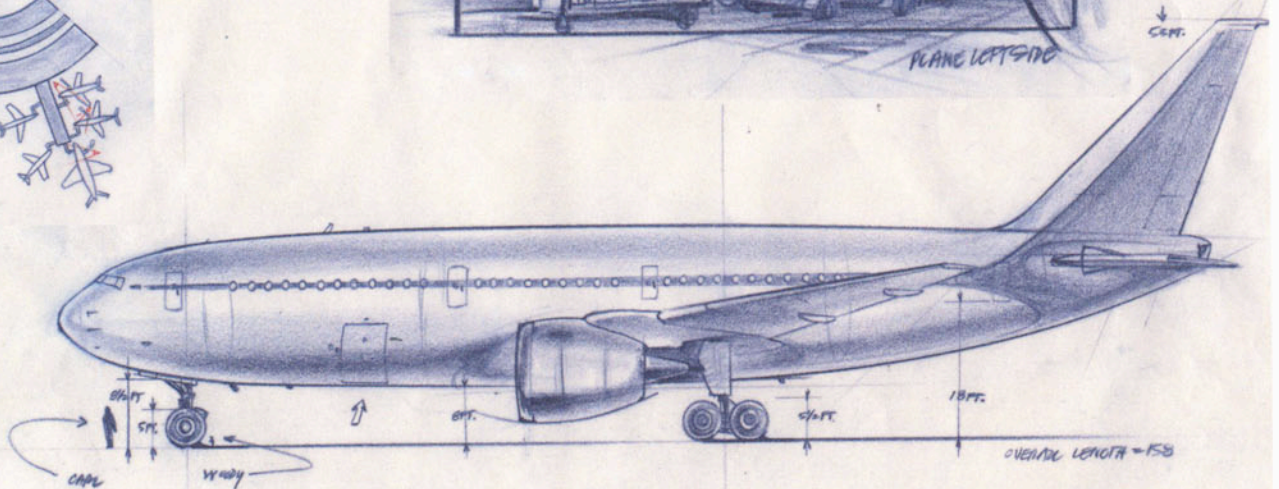
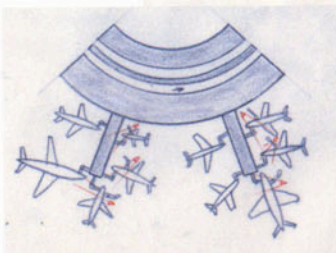
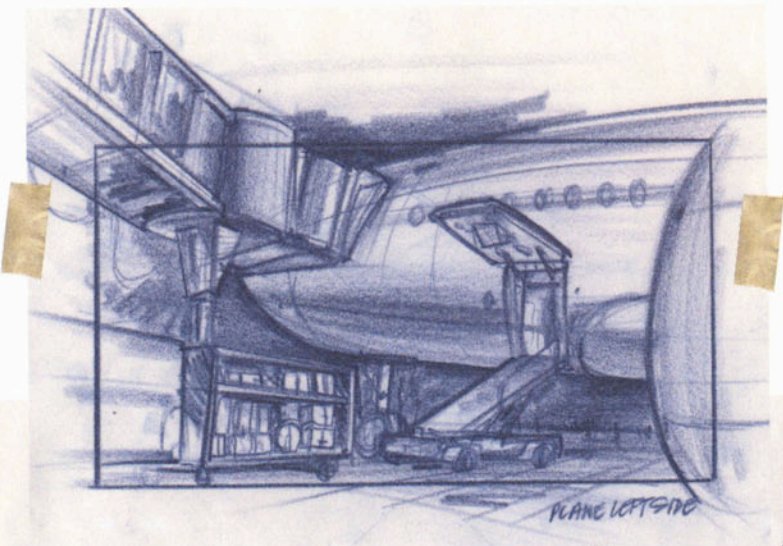
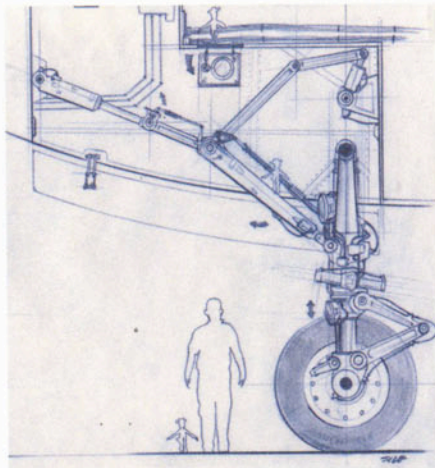
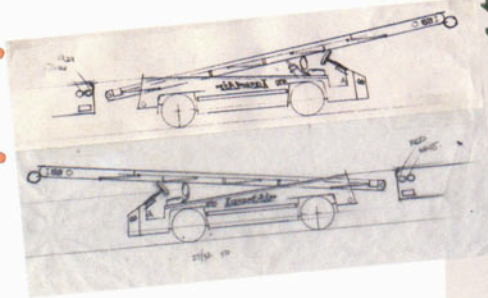
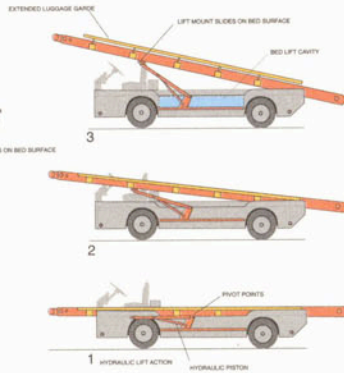
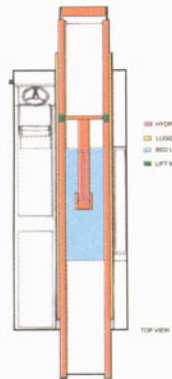
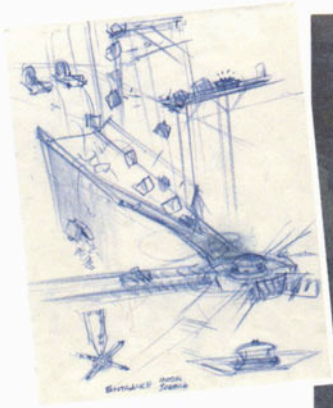
TICKETING/CONVEYOR
VARIATIONS

CONTINUES

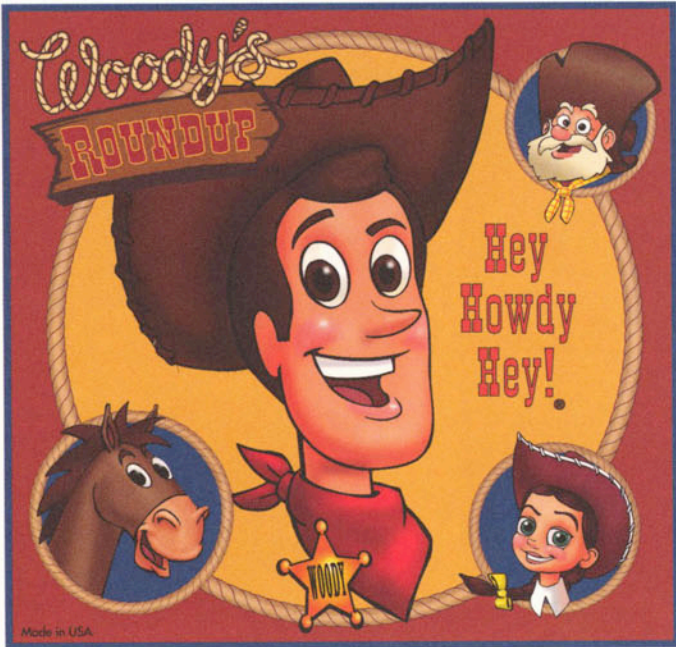


FAR EAST
AIRLINES

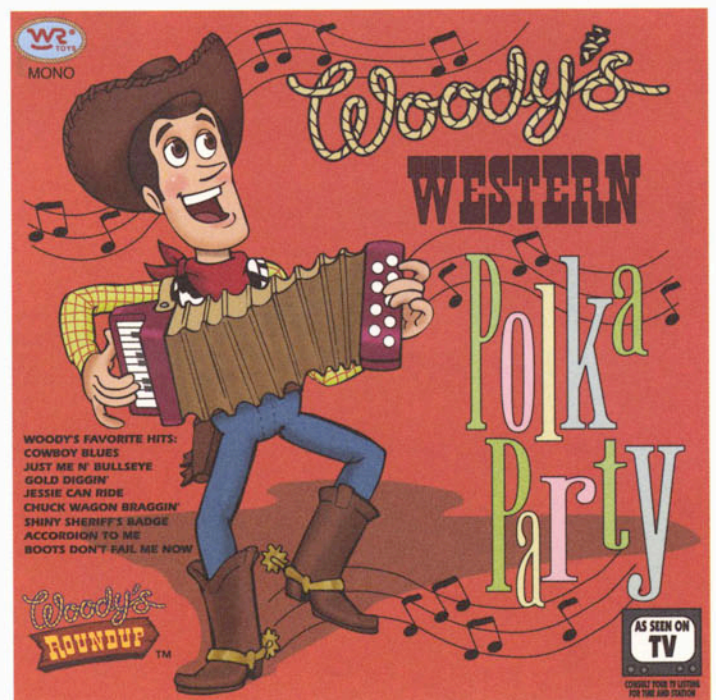
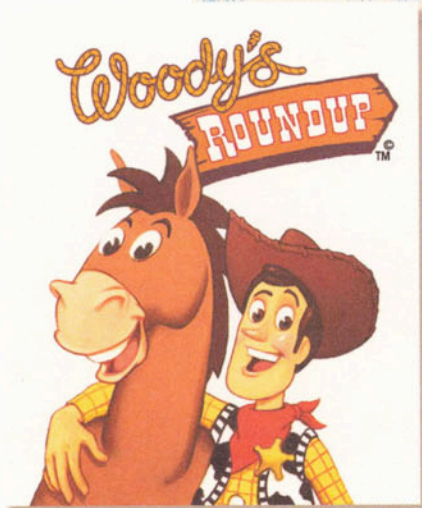
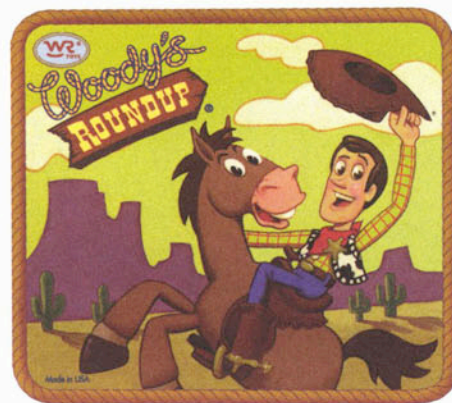


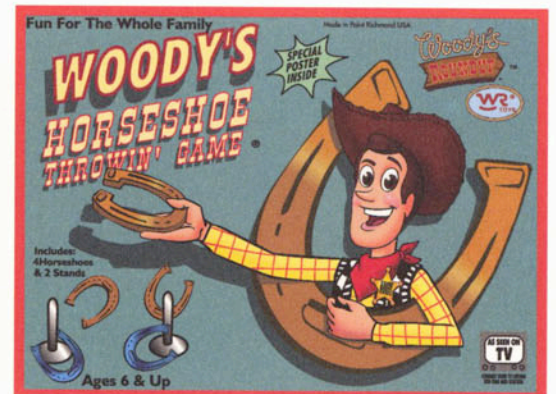
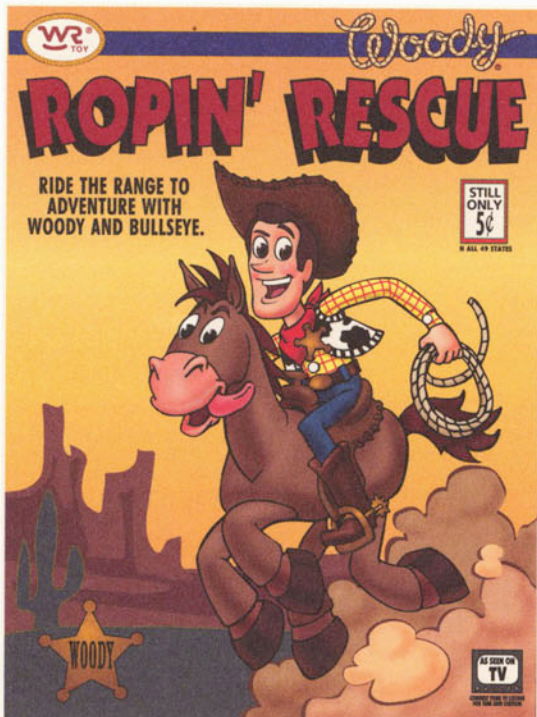
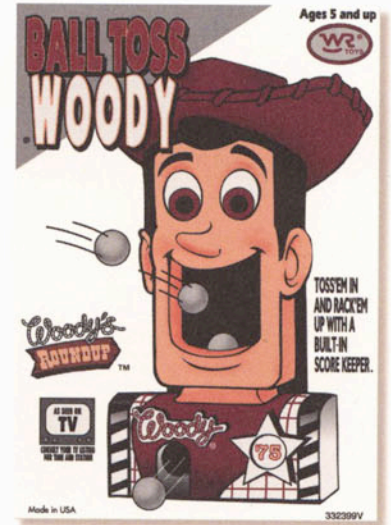
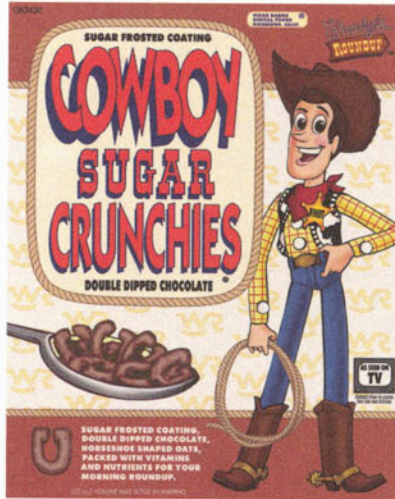
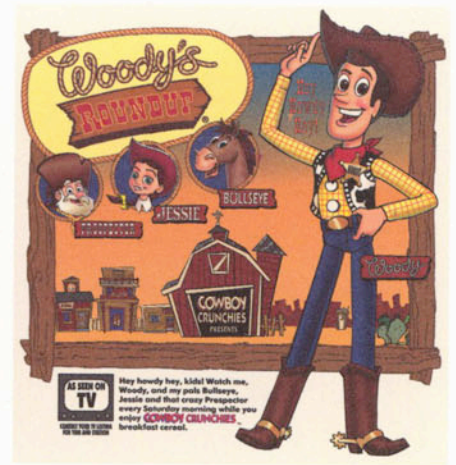
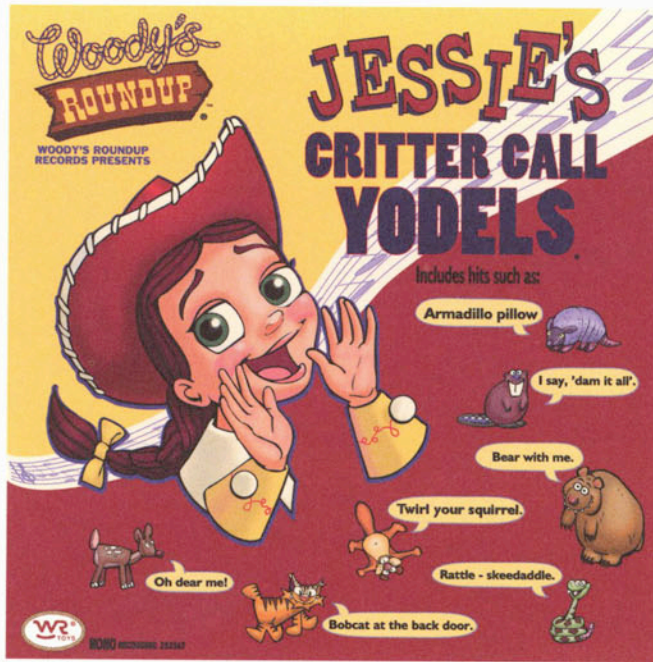
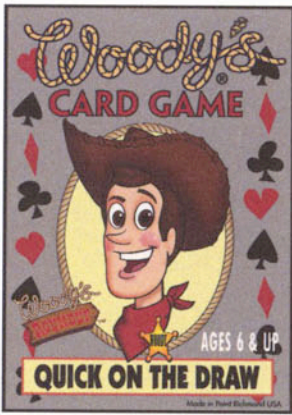


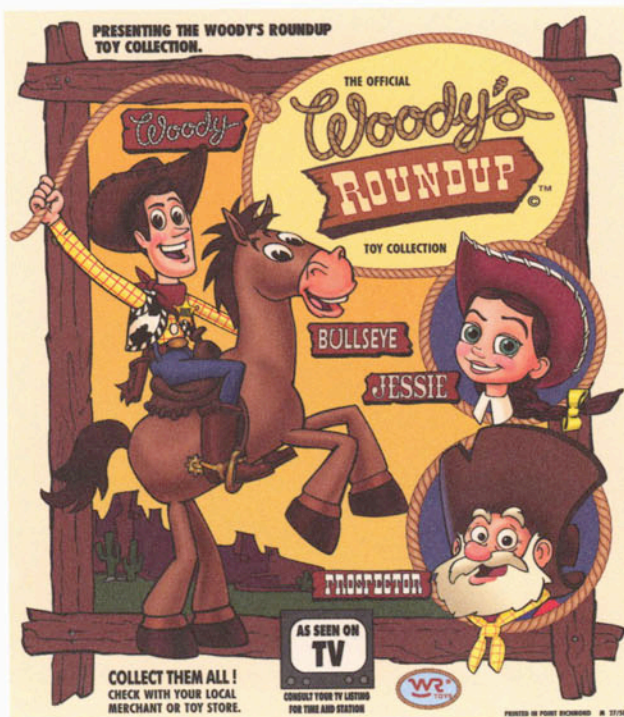
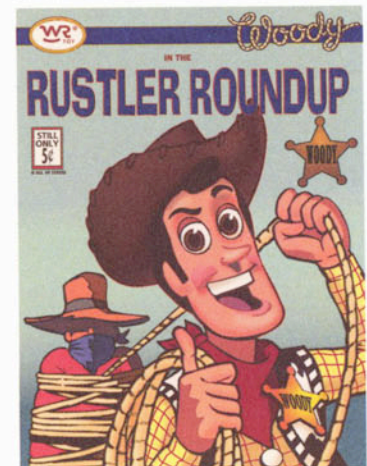
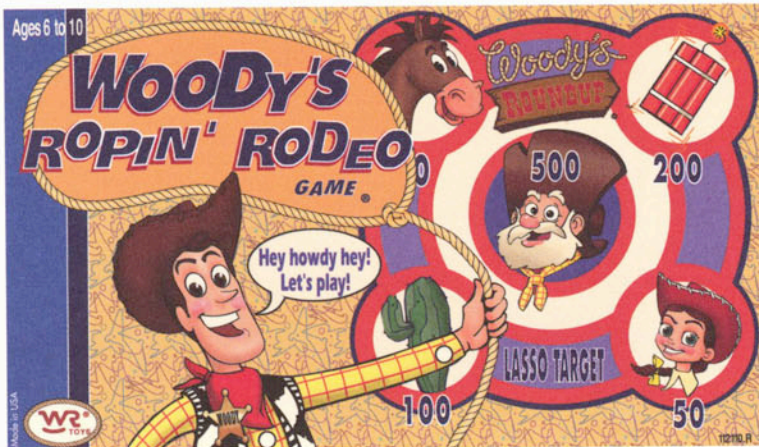
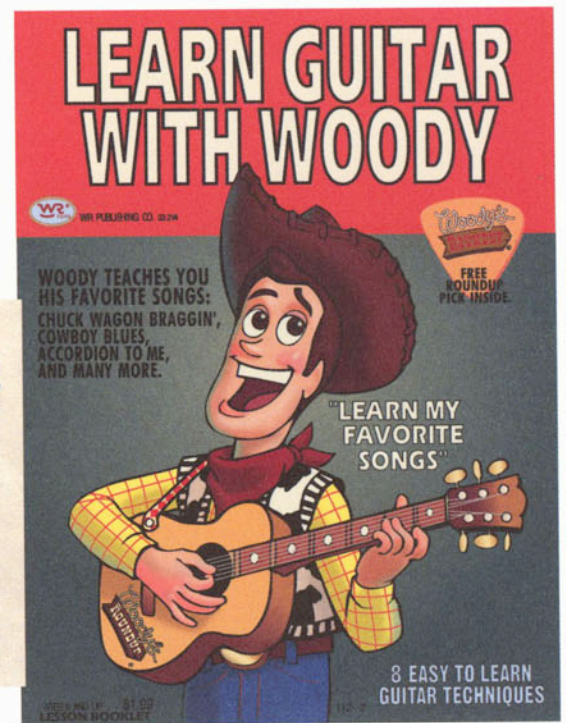
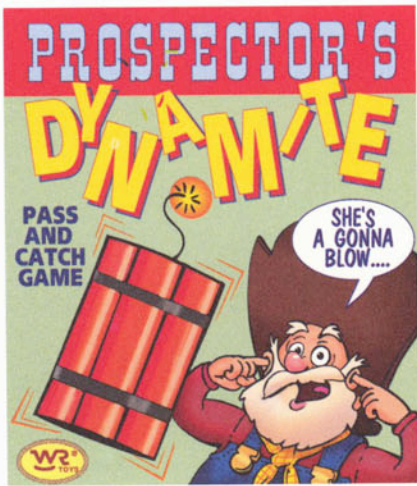


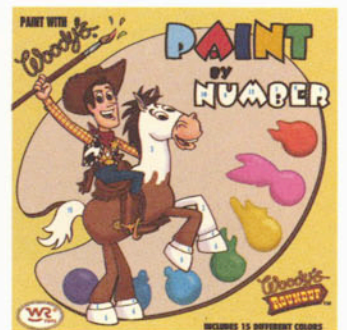
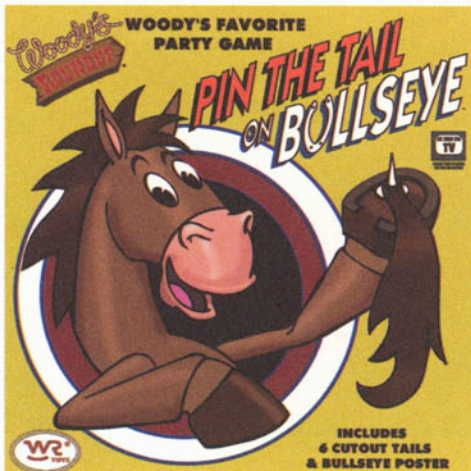
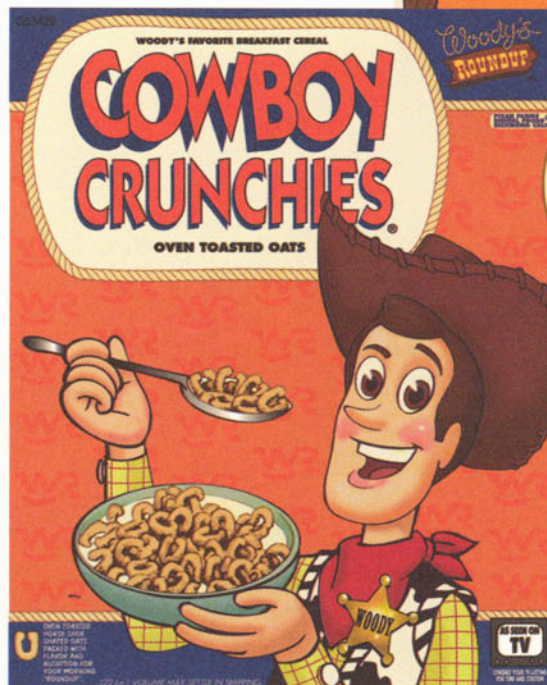
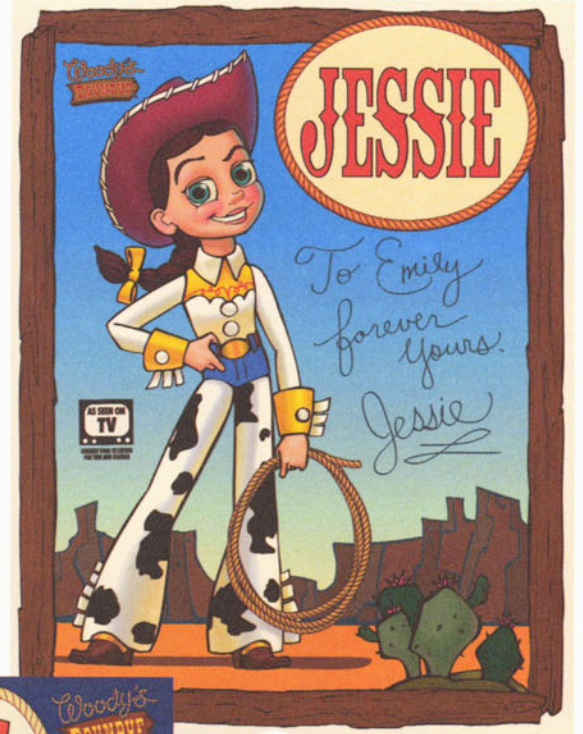
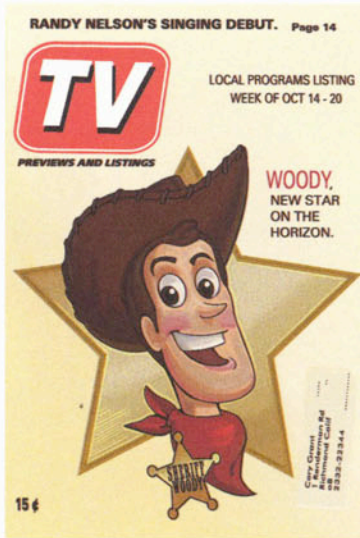
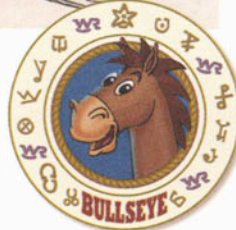
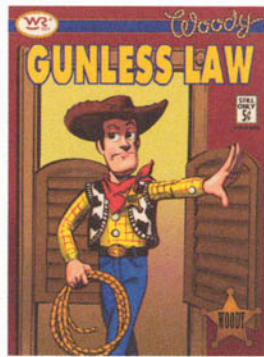
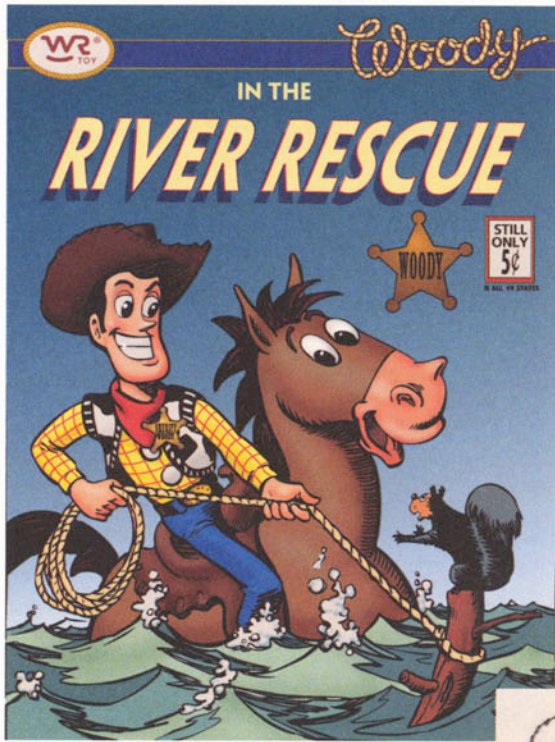


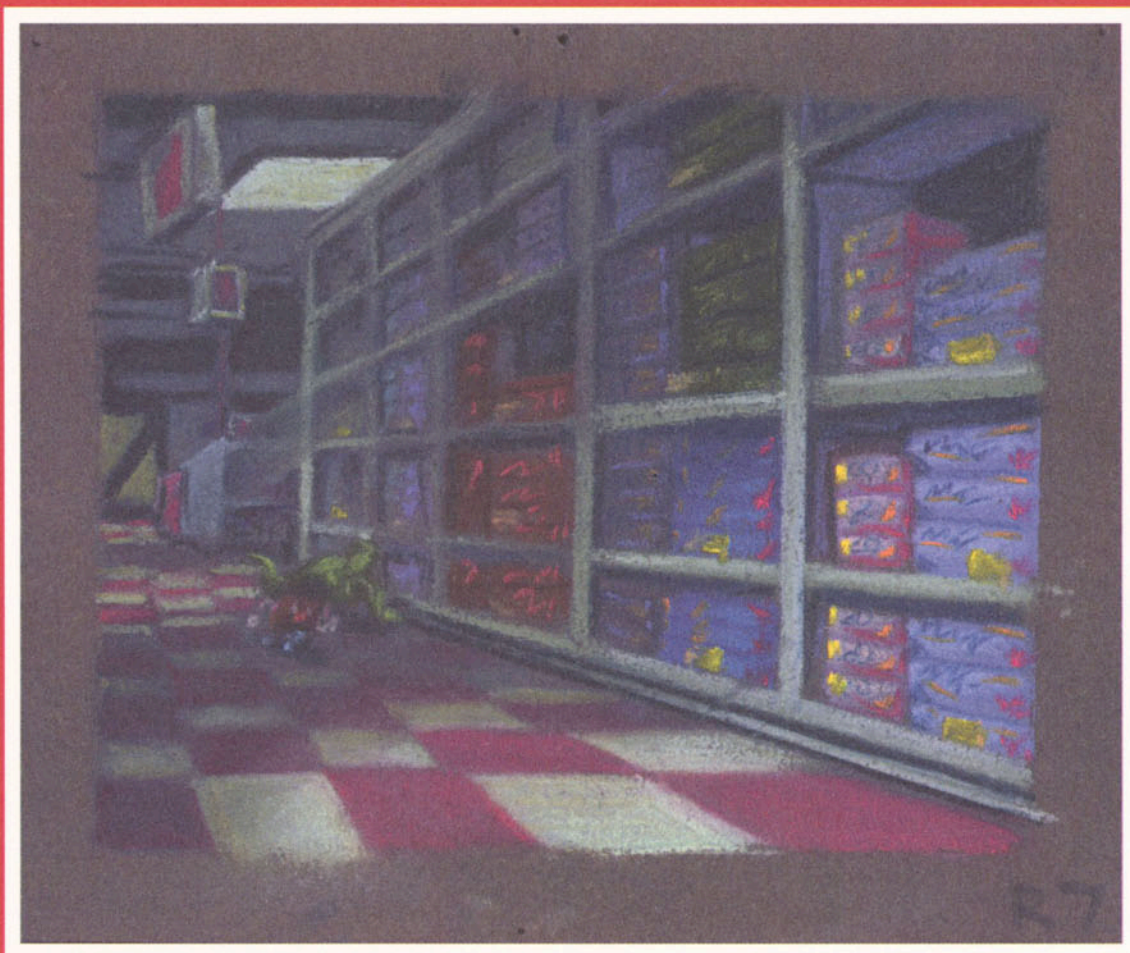
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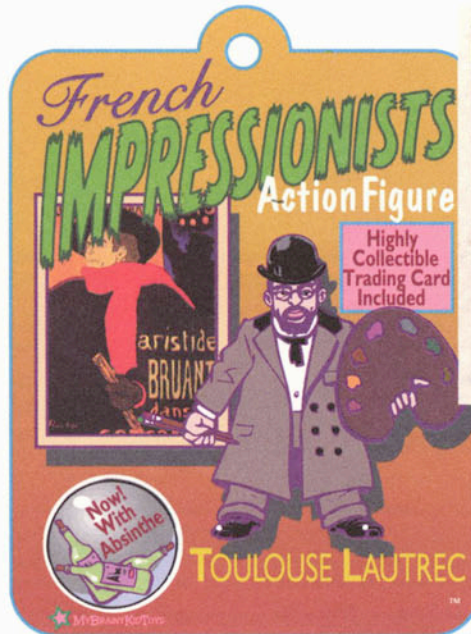
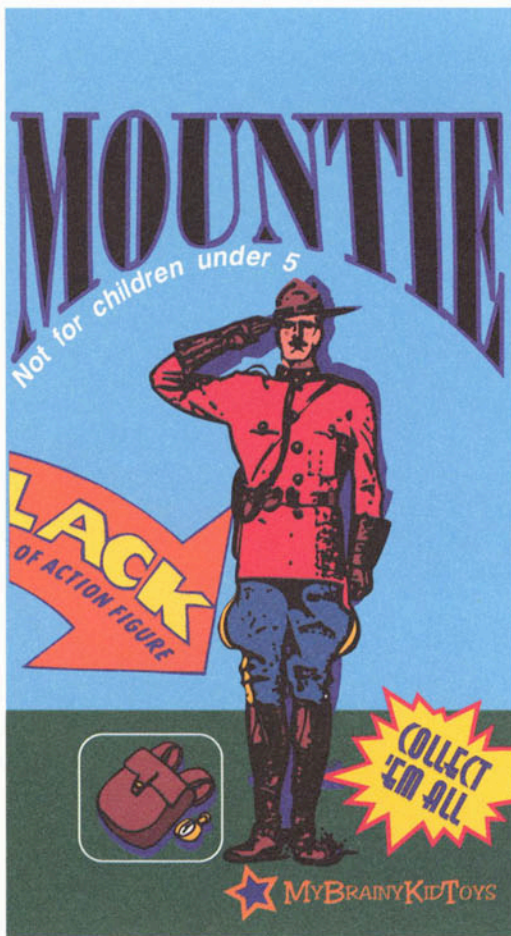




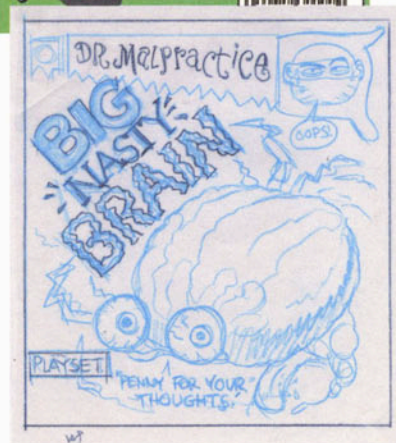
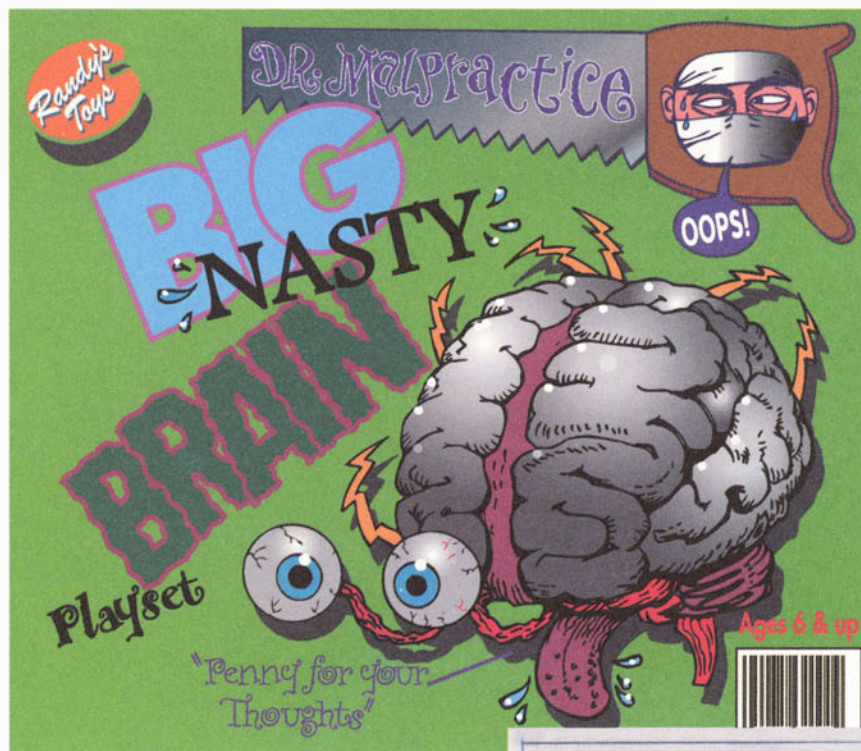
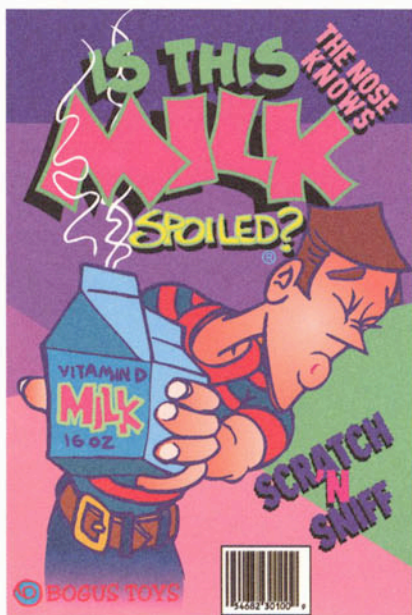


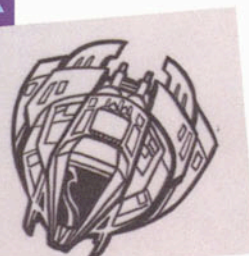
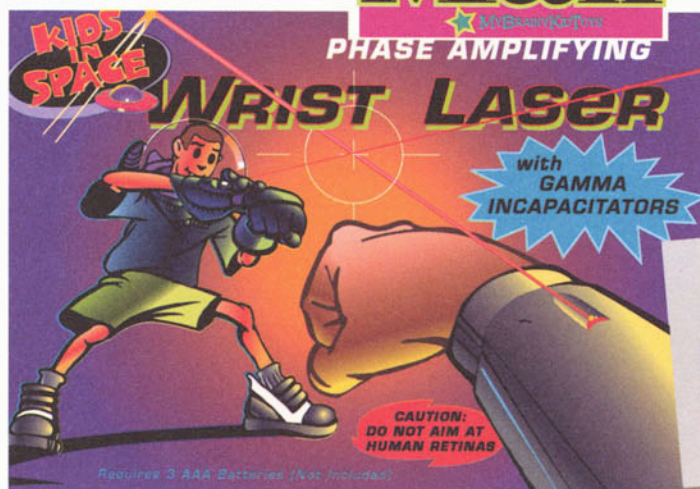
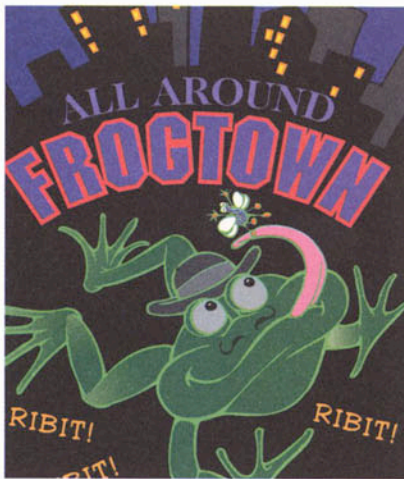
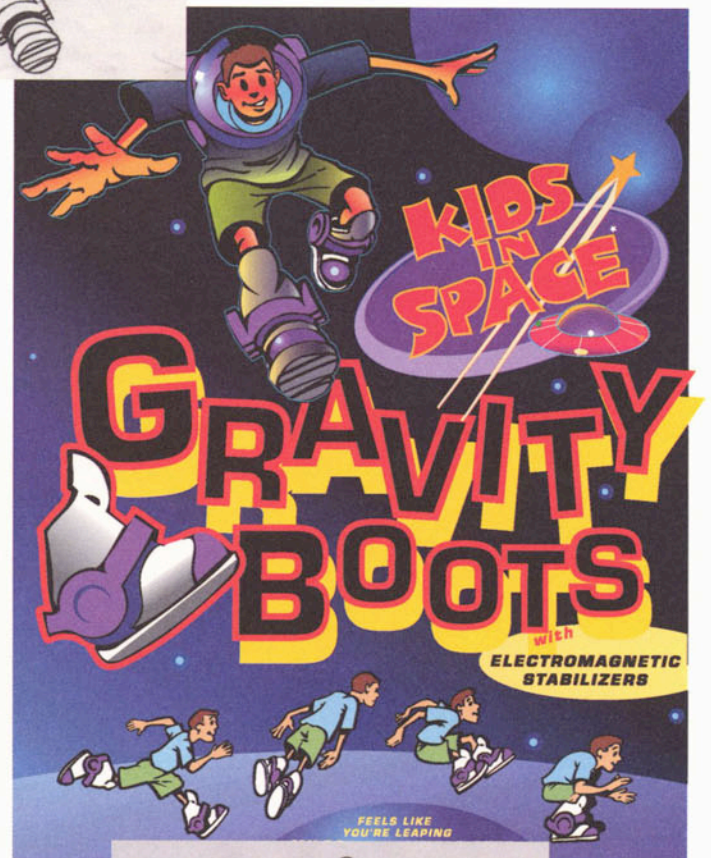
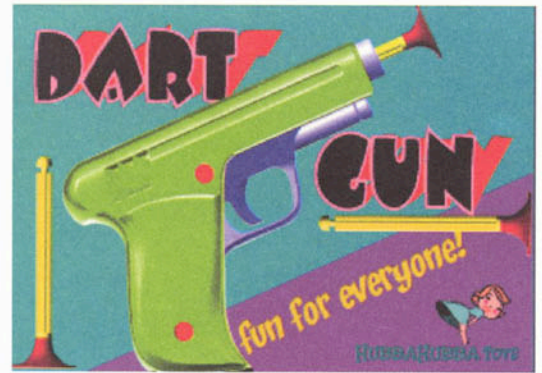


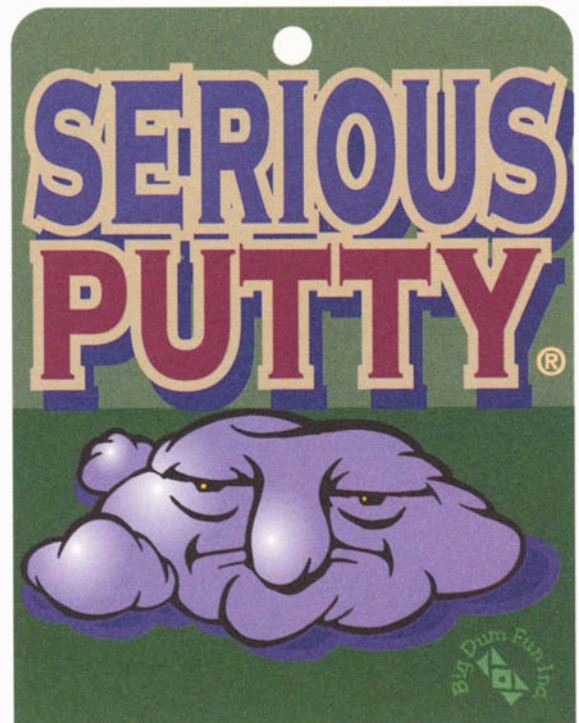
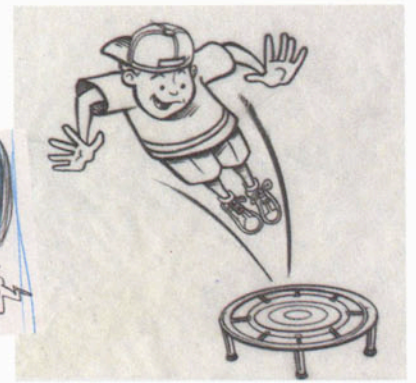
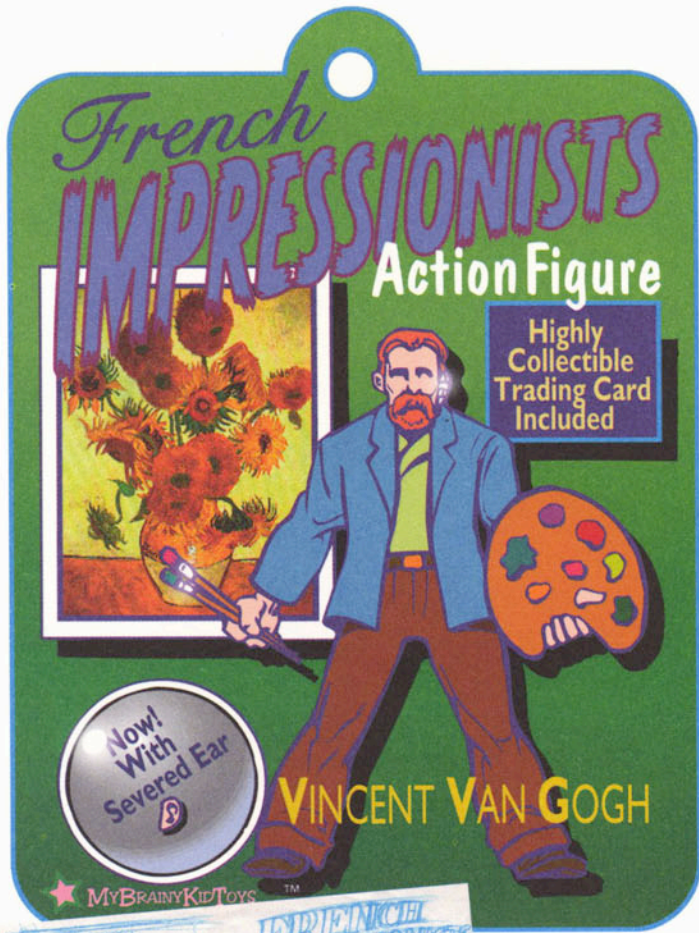


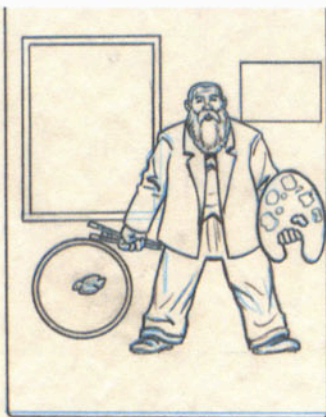
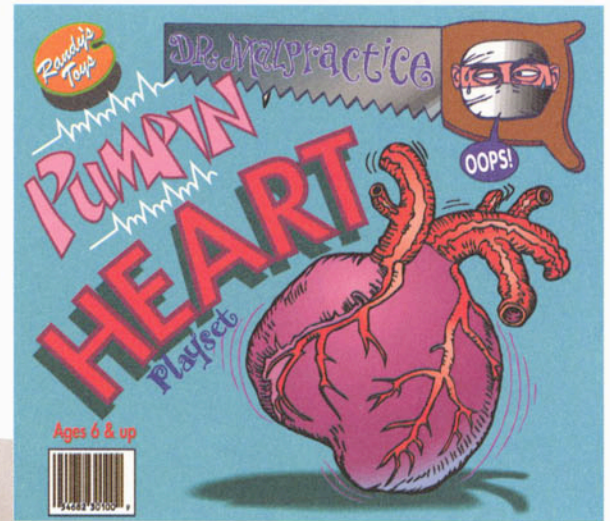
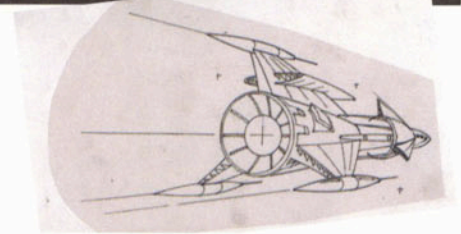
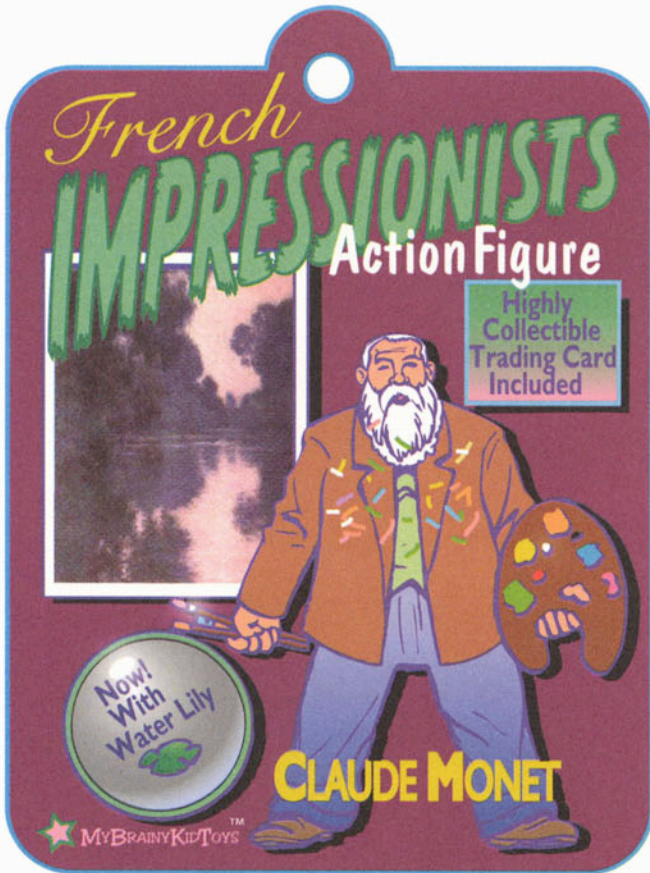
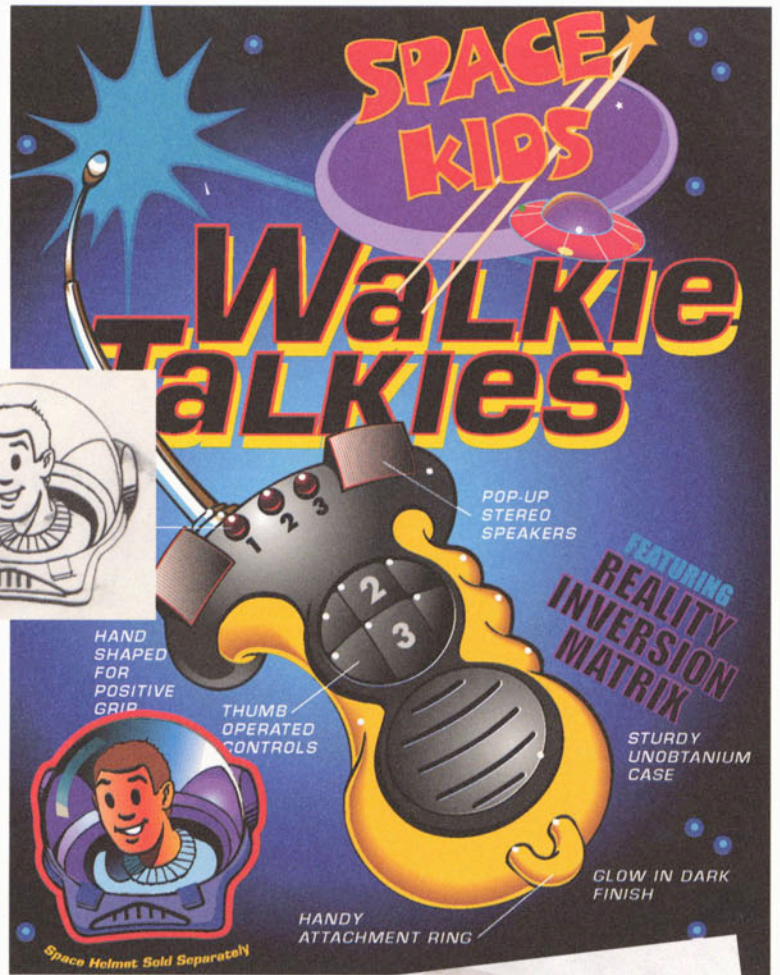
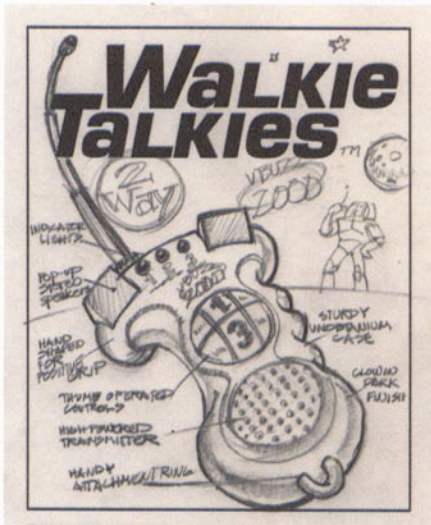


TOY BARN TOYS











The concept and development art created for our films is a vital, seldom-seen part of our filmmaking process. We are delighted to share with you this rare collection of artwork.

This sketchbook is the inspiration of John Lasseter, the director of *Toy Story* and *Toy Story 2*. Under the guidance of John and *Toy Story 2* co-directors Ash Brannon and Lee Unkrich, production designers Ralph Eggleston, Jim Pearson and Bill Cone elicited their teams' finest work to bring that vision to life.

Pixar's enthusiastic production staff was led by Jim Pearson, who worked with Violeta Diaz to create a layout and book design that would suit Pixar's unique format needs. Leeann Alameda organized the intensive process, handling compilation and assembly of art. Ed Chen skillfully prepared countless images. Katherine Sarafian oversaw the Pixar team's book production efforts. Ken Shue and Eric Huang at Disney Publishing, who have been advocates of a sketchbook since they first saw *Toy Story*, persevered to make the book possible. Phil Zuckerman at Applewood Books and Hunter Heller at Disney Publishing lent their unflinching support.

Pixar archivists Jonas Rivera and Alice Rosen were invaluable in helping to find the original artwork from the films. Vivian Procopio at Disney's Animation Research Library was instrumental in pulling together images. Additional digital image support and finishing touches were provided by Tim Lewis and Brent Ford at Disney Publishing.

This sketchbook has been a labor of love. We hope you will enjoy the art of *Toy Story* and *Toy Story 2* for years to come.

ED CATMULL
EXECUTIVE PRODUCER, *TOY STORY*

SARAH MCARTHUR
EXECUTIVE PRODUCER, *TOY STORY 2*

TOY STORY

Executive ProducersEDWIN CATMULL, STEVEN JOBS
 Supervising Technical DirectorWILLIAM REEVES
 Music byRANDY NEWMAN
 Songs Written & Performed byRANDY NEWMAN
 Original Story byJOHN LASSETER, PETE DOCTER,
 ANDREW STANTON, JOE RANFT
 Screenplay byJOSS WHEDON, ANDREW STANTON,
 JOEL COHEN and ALEC SOKOLOV
 Produced byRALPH GUGGENHEIM, BONNIE ARNOLD
 Directed byJOHN LASSETER
 Art DirectorRALPH EGGLESTON
 Film EditorsROBERT GORDON, LEE UNKRICH
 Supervising AnimatorPETE DOCTER
 Sound DesignGARY RYDSTROM
 Production SupervisorKAREN ROBERT JACKSON

CAST

WoodyTOM HANKS
 Buzz LightyearTIM ALLEN
 Mr. Potato HeadDON RICKLES
 Slinky DogJIM VARNEY
 RexWALLACE SHAWN
 HammJOHN RATZENBERGER
 Bo PeepANNIE POTTS
 AndyJOHN MORRIS
 SidERIK VON DETTEN
 Mrs. DavisLAURIE METCALF
 SergeantR. LEE ERMEY
 HannahSARAH FREEMAN
 TV AnnouncerPENN JILLETTE

"You've Got a Friend in Me" (End Title)

Written and Produced byRANDY NEWMAN
 Performed byRANDY NEWMAN & LYLE LOVETT
 Executive Music ProducerCHRIS MONTAN

Story

Story Supervisors
 JOE RANFT, ROBERT LENCE
 Story Coordinator
 SUSAN E. LEVIN
 Story Artists

ANDREW STANTON, KELLY ASBURY, ASH BRANNON, MIKE CACHUELA,
 JILL CULTON, PETE DOCTER, PERRY FARINOLA, JASON KATZ, BUD LUCKEY,
 JEFF PIDGEON

Animation

Directing AnimatorsRICH QUADE, ASH BRANNON
 Animation ManagersTRIVA VON KLARK, BZ PETROFF

Animators

MICHAEL BERENSTEIN, KIM BLANCHETTE, COLIN BRADY, DAVEY
 CROCKETT FEITEN, ANGIE GLOCKA, REX GRIGNON, TOM K. GURNEY,
 JIMMY HAYWARD, HAL T. HICKEL, KAREN KISER, ANTHONY B. LAMOLI-
 NARA, GUIONNE LEROY, BUD LUCKEY, LES MAJOR, GLENN MCQUEEN,
 MARK OFTEDAL, JEFF PIDGEON, JEFF PRATT, STEVE RABATICH, ROGER
 ROSE, STEVE SEGAL, DOUG SHEPPECK, ALAN SPERLING, DOUG SWEETLAND,
 DAVID TART, KEN WILLARD (1959-1995)

Additional Animation

SHAWN P. KRAUSE, MATT LUHN, BOB PETERSON, ANDREW SCHMIDT,
 MAUREEN E. WYLIE

Animation CheckHEATHER KNIGHT
 Animation CoordinatorMAUREEN E. WYLIE

Technical Artists

Associate Technical DirectorEBEN FISKE OSTBY
 Technical Department ManagerALLISON SMITH MURPHY

Modeling Team

MARK ADAMS, RONEN BARZEL, KEVIN BJÖRKE, LOREN C. CARPENTER,
 DEBORAH R. FOWLER, DAMIR FRKOVIC, SHALINI GOVIL-PAI, DAVID R.
 HAUMANN, MARK TIBERIUS HENNE, Yael MILO, DARWYN PEACHEY,
 RICK SAYRE, ELIOT SMYRL, GALYN SUSMAN, GRAHAM WALTERS
 Modeling & Shading CoordinatorDEIRDRE WARIN
 Shader & Visual Effects SupervisorTHOMAS PORTER

Shader Team

ANTHONY A. APODACA, BRIAN M. ROSEN, ELIOT SMYRL, GRAHAM
 WALTERS, KEITH B.C. GORDON, LARRY GRITZ, LOREN C. CARPENTER,
 MITCH PRATER, RICK SAYRE

Visual Effects

MARK T. HENNE, OREN JACOB, DARWYN PEACHEY, MITCH PRATER, BRIAN
 M. ROSEN

Lighting SupervisorsSHARON CALAHAN, GALYN SUSMAN
 Lighting Leads

LISA FORSELL, DEBORAH R. FOWLER, TRUONG GIA TIEN, WILLIAM A. WISE
 Lighting Team
 MARK ADAMS, ANTHONY A. APODACA, LARRY AUPPERLE, CYNTHIA
 DUELTGEN, DAMIR FRKOVIC, SHALINI GOVIL-PAI, LARRY GRITZ, DAVID R.
 HAUMANN, OREN JACOB, EWAN JOHNSON, KONISHI SONOKO, LES MAJOR,
 Yael MILO, DESIRÉE MOURAD, KELLY O'CONNELL, JEFF PRATT,
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Illumination EngineerRONEN BARZEL
 Lighting & Rendering EoordinatorBARBARA T. LABOUNTA
 Assistant CoordinatorDOUGLAS TODD

Render Wranglers

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 VIVEK VERMA

Additional Modeling

MARK EASTWOOD, MONIQUE HODGKINSON, GREY HOLLAND

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Art ManagerTERRY HERRMANN MCQUEEN
 Designer/IllustratorBOB PAULEY
 Lead CG PainterTIA W. KRATTER
 CG Painter/DesignerWILLIAM CONE
 CG PainterROBIN COOPER
 SculptorsSHELLEY DANIELS LEKVEN, NORM DECARLO

Character Design

BOB PAULEY, BUD LUCKEY, ANDREW STANTON, WILLIAM CONE, STEVE
 JOHNSON, DAN HASKETT, TOM HOLLOWAY, JEAN GILLMORE

Concept Artwork

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 WILLIAM CONE, DAVID GORDON, BOB PAULEY, NILO RODIS

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 Supervising Layout ArtistCRAIG GOOD
 Lead Layout ArtistsEWAN JOHNSON, KEVIN BJÖRKE
 Layout ArtistsROMAN FIGUN, DESIRÉE MOURAD

Set Dressers

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 Additional Casting.....NANCY HAYES
 ADR Voice Casting.....MICKIE MCGOWAN

Additional Voices
 JACK ANGEL, SPENCER ASTE, GREG BERG, LISA BRADLEY, KENDALL
 CUNNINGHAM, DEBI DERRYBERRY, CODY DORKIN, BILL FARMER, CRAIG
 GOOD, GREGORY GRUDT, DANIELLE JUDOVITS, SAM LASSETER, BRITTANY
 LEVENBROWN, SHERRY LYNN, SCOTT MCAFEE, MICKIE MCGOWAN,
 RYAN O'DONOHUE, JEFF PIDGEON, PATRICK PINNEY, PHIL PROCTOR,
 JAN RABSON, JOE RANFT, ANDREW STANTON, SHANE SWEET

Music
 Orchestrations by.....DON DAVIS, RANDY NEWMAN
 Music Recorded and Mixed by.....FRANK WOLF
 Music Editor.....JIM FLAMBERG
 Associate Music Editor.....HELENA LEA
 Music Production Supervisor.....TOD COOPER
 Orchestra Contractor.....SANDY DE CRESCENT
 Music Preparation.....JO ANN KANE MUSIC SERVICE

Recording Assistants
 GREG DENNEN, TOM HARDISTY, BILL KINSLEY, SUSAN MCLEAN,
 RAIL ROGUT
 Music Recorded at
 SONY PICTURES STUDIOS, CONWAY RECORDING STUDIOS,
 OCEAN WAY RECORDING

Music Remixed at.....SIGNET SOUND STUDIOS
 Dialog Recording.....DOC KANE, BOB BARON
 Color Timer.....DALE GRAHN
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 Title Design.....SUSAN BRADLEY
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 Title Optical Supervisor.....MARK DORNFELD

Live Action Dog Reference
 APRIL, JENNY, MAGGIE MAE, MAX AND MOLLY

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 ISAAC, JAKE, JENNA, KATIE, LIELLE, LILY, MAX, NATHANIEL, NEFTALI, RYAN,
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TOY STORY 2

DIRECTED by.....John Lasseter
 CO-DIRECTED by.....Lee Unkrich
 Ash Brannon

PRODUCED by.....Helene Plotkin
 Karen Robert Jackson

EXECUTIVE PRODUCER.....Sarah McArthur

ORIGINAL STORY by.....John Lasseter
 Pete Docter
 Ash Brannon
 Andrew Stanton

SCREENPLAY by.....Andrew Stanton
 Rita Hsiao
 Doug Chamberlin & Chris Webb

VOICE OF "WOODY".....Tom Hanks
 VOICE OF "BUZZ LIGHTYEAR".....Tim Allen

MUSIC by.....Randy Newman

FILM EDITORS.....Edie Bleiman
 David Ian Salter
 Lee Unkrich

SUPERVISING TECHNICAL DIRECTOR.....Galyn Susman

DIRECTOR OF PHOTOGRAPHY.....Sharon Calahan

PRODUCTION DESIGN.....William Cone
 Jim Pearson

STORY SUPERVISORS.....Dan Jeup
 Joe Ranft

SUPERVISING ANIMATOR.....Glenn McQueen

LAYOUT SUPERVISORS.....Rikki Cleland-Hura
 Ewan Johnson

SET DRESSING SUPERVISOR.....David Eisenmann

ASSOCIATE TECHNICAL DIRECTORS.....Oren Jacob
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MODELING SUPERVISOR.....Eben Ostby

SHADING SUPERVISOR.....Brad West

LIGHTING SUPERVISOR.....Jean-Claude Kalache

RENDERING SUPERVISOR.....Don Schreiter

PRODUCTION MANAGER.....Graham Walters

SOUND DESIGN.....Gary Rydstrom

EXECUTIVE MUSIC PRODUCER.....Chris Montan

CASTING by.....Ruth Lambert, C.S.A.
 Mary Hidalgo

CAST

WOODY.....Tom Hanks
 BUZZ LIGHTYEAR.....Tim Allen
 JESSIE.....Joan Cusack
 PROSPECTOR.....Kelsey Grammer
 MR. POTATO HEAD.....Don Rickles
 SLINKY DOG.....Jim Varney
 REX.....Wallace Shawn
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 Jeff Pidgeon, Phil Proctor, Jan Rabson, Carly Schroeder, Madylin Sweeten, Hannah
 Unkrich, Lee Unkrich

"Woody's Roundup" Theme Song
 Music and Lyrics by.....Randy Newman
 Performed by.....Riders in the Sky

"When She Loved Me"
 Music and Lyrics by.....Randy Newman
 Performed by.....Sarah McLachlan

"You've Got A Friend in Me"
 Music and Lyrics by.....Randy Newman
 "Wheezy's Version" Performed by.....Robert Goulet
 Instrumental Version Performed by.....Tom Scott

Sarah McLachlan appears courtesy of Arista Records, Inc. and Nettwerk Productions, Inc.
 Tom Scott appears courtesy of Windham Hill Jazz

ORCHESTRATIONS BY.....Jonathan Sacks, Ira Hearshen, Randy Newman
 MUSIC RECORDED AND MIXED BY.....Frank Wolf
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 MUSIC PRODUCTION MANAGER.....Tom MacDougall
 MUSIC PRODUCTION COORDINATOR.....Deniece LaRocca
 ADDITIONAL RECORDING BY.....Greg Reely
 ADDITIONAL ARRANGEMENTS BY.....Bruno Coon
 ORCHESTRA CONTRACTOR.....Sandy De Crescent
 VOCAL CONTRACTOR.....Luana Jackman
 MUSIC PREPARATION.....Jo Ann Kane Music Service
 MUSIC RECORDED AT.....Sony Pictures Studios, O'Henry Sound Studios, The Warehouse Studio
 MUSIC MIXED AT.....Signet Soundelux Studios

Additional Dialogue Recording
 Bob Baron, Bill Higley, John McGleena, Brian Reed

Color Timer.....Dale Grahm
 Negative Cutting by.....Buena Vista Negative Cutting
 Optical Titles.....Buena Vista Imaging
 Title Design.....Susan Bradley

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